

- The Metric
 - Examples

The metric: $g_{\mu\nu}$, a choice of

- a $(0, 2)$ tensor

- symmetric $g^{\mu\nu} = g^{\nu\mu}$

- non-degenerate

$$g \equiv \det g_{\mu\nu} < 0$$

$$g = g_0 \cdot g_1 \cdot g_2 \cdot g_3$$

number of negative evs
the signature s of the metric

- inverse $g^{\mu\nu}$ s.t.

$$g^{\mu\nu} g_{\nu\rho} = \delta^{\mu}_{\rho}$$

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$$g \equiv \det g_{\mu\nu} < 0$$

$$g = g_0 \cdot g_1 \cdot g_2 \cdot g_3$$

$$g_0 < 0$$

$$s = 1$$

$$g_i > 0$$

- inverse $g^{\mu\nu}$ s.t.

$$g^{\mu\nu} g_{\nu\rho} = \delta^{\mu}_{\rho}$$

The metric: $g_{\mu\nu}$

Inner product: $U \cdot V = g_{\mu\nu} U^\mu V^\nu$

Norm

(spacetime) length: $\|U\|^2 = g_{\mu\nu} U^\mu U^\nu$

The metric: $g_{\mu\nu}$

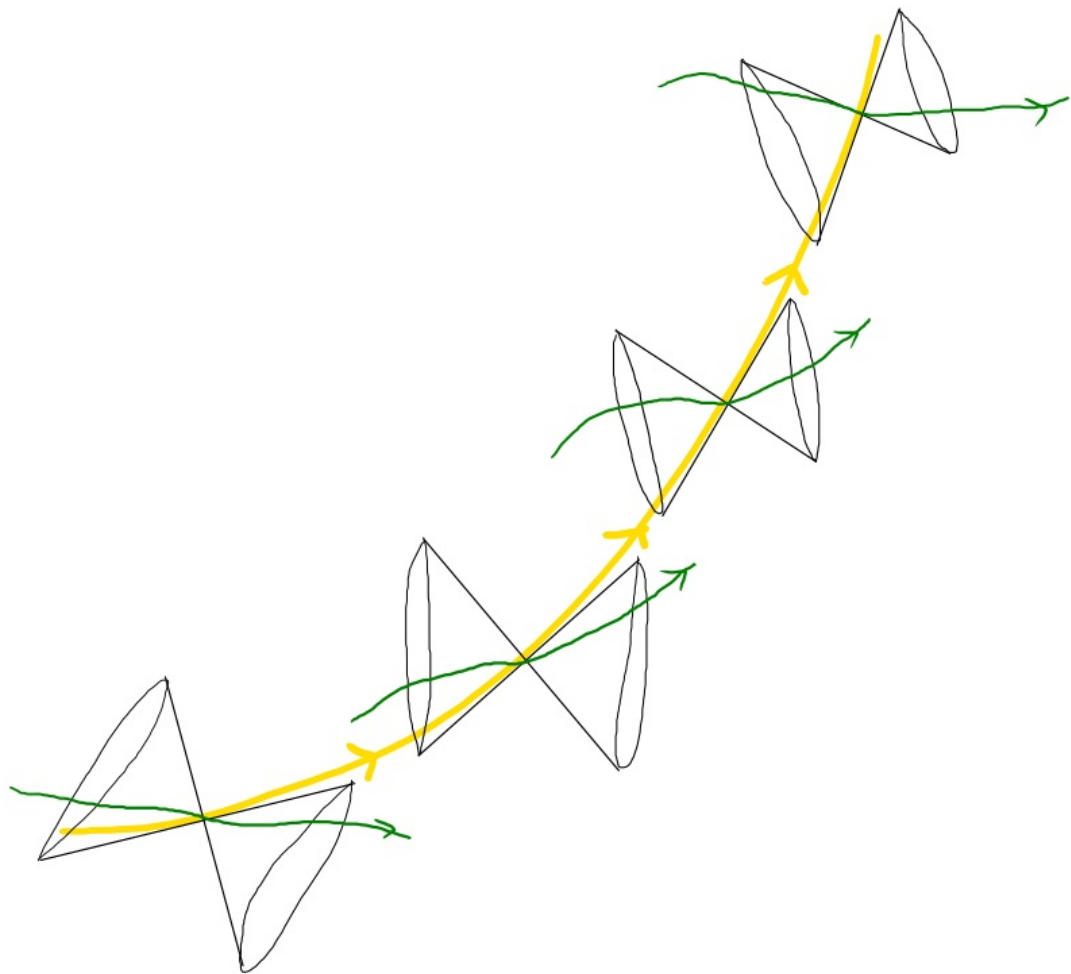
Inner product: $U \cdot V = g_{\mu\nu} U^\mu V^\nu$

Norm
(spacetime) length: $\|U\|^2 = g(U, V) = g(U, U)$

$$\|U\|^2 = g_{\mu\nu} U^\mu U^\nu$$

$$= g(U, U)$$

$\left\{ \begin{array}{l} < 0 & \text{timelike} \\ = 0 & \text{null} \\ & \text{light like} \\ > 0 & \text{spacelike} \end{array} \right.$



Nothing moves faster than light: particles move on causal curves: everywhere time/light like 4-velocities

The metric: $g_{\mu\nu}$

Index raising and lowering: • duality $T M \leftrightarrow T^* M$

• depends on metric

• does not depend on basis

$$U_\mu = g_{\mu\nu} U^\nu$$

$$U^\mu = g^{\mu\nu} U_\nu$$



vector



1-form

The metric: $g_{\mu\nu}$

Index raising and lowering: • duality $T^{(l,m)}M \leftrightarrow T^{(l\pm 1, m\mp 1)}M$

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• does not depend on basis

$$U_\mu = g_{\mu\nu} U^\nu$$

$$U^\mu = g^{\mu\nu} U_\nu$$

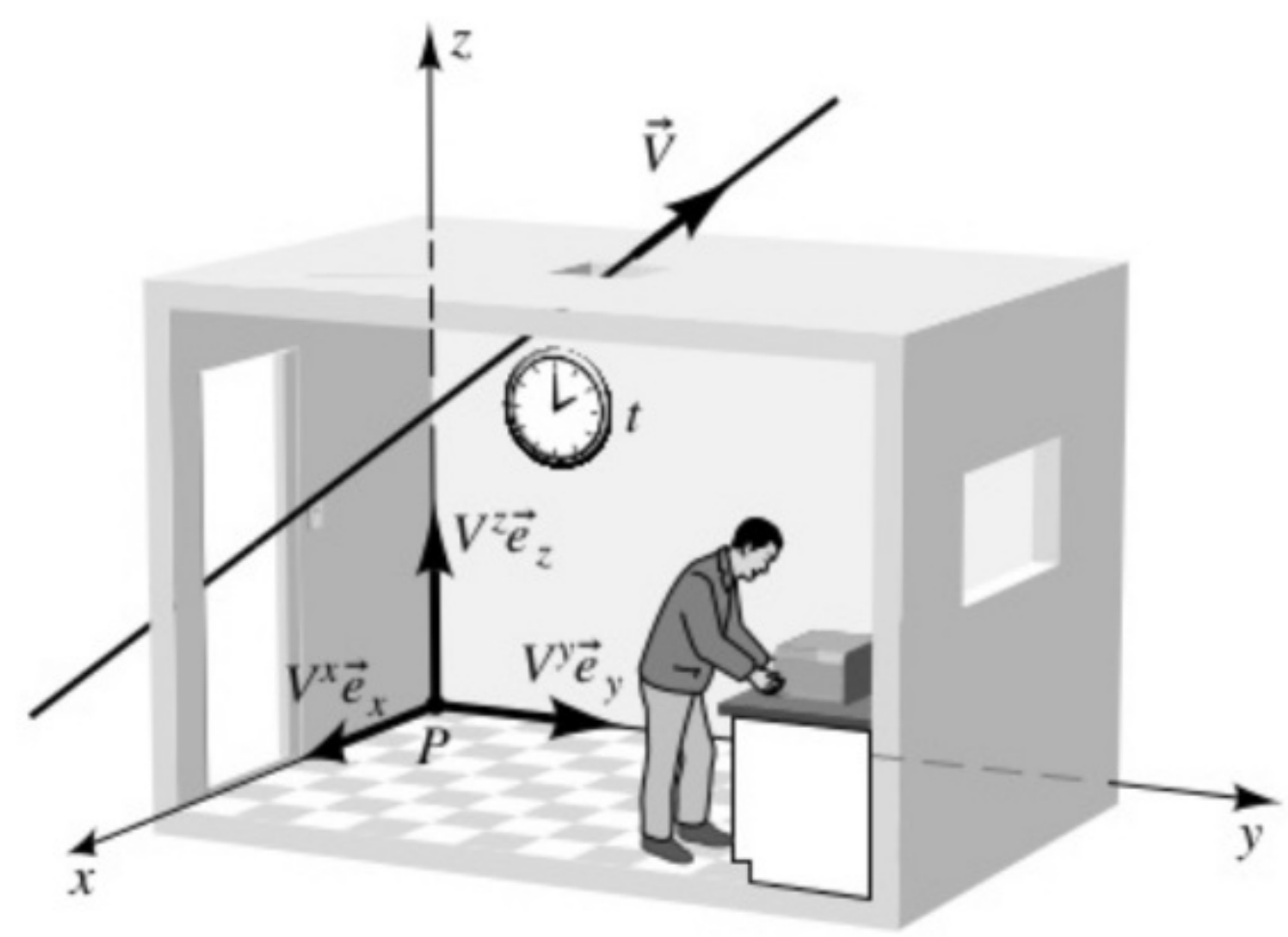
$$F_{\mu\nu} = g_{\mu\rho} F^\rho{}_\nu = g_{\mu\rho} g_{\nu\sigma} F^{\rho\sigma}$$

$$U \cdot V = g_{\mu\nu} U^\mu V^\nu = U_\mu V^\mu = U^\mu V_\mu$$

Locally Inertial Frames

We can always put the components of the metric in the form:

$$(g_{\alpha\beta}) = (\gamma_{\alpha\beta}) = \text{diag}(-1, 1, 1, 1)$$



Hartle, Fig 7.6

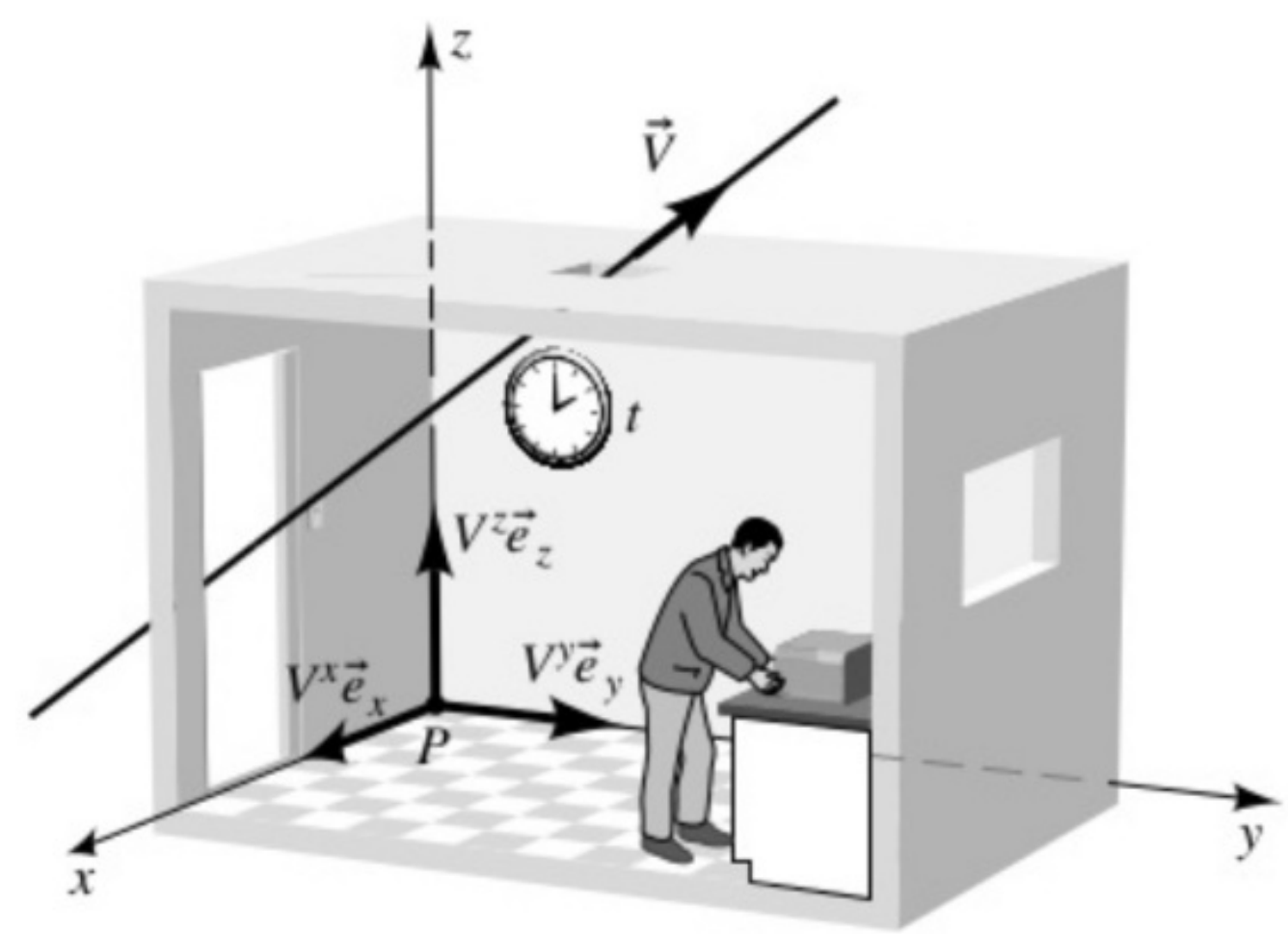
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The corresponding basis $\{e_\alpha\}$ is orthonormal:

$$e_\alpha \cdot e_\beta = \eta_{\alpha\beta}$$



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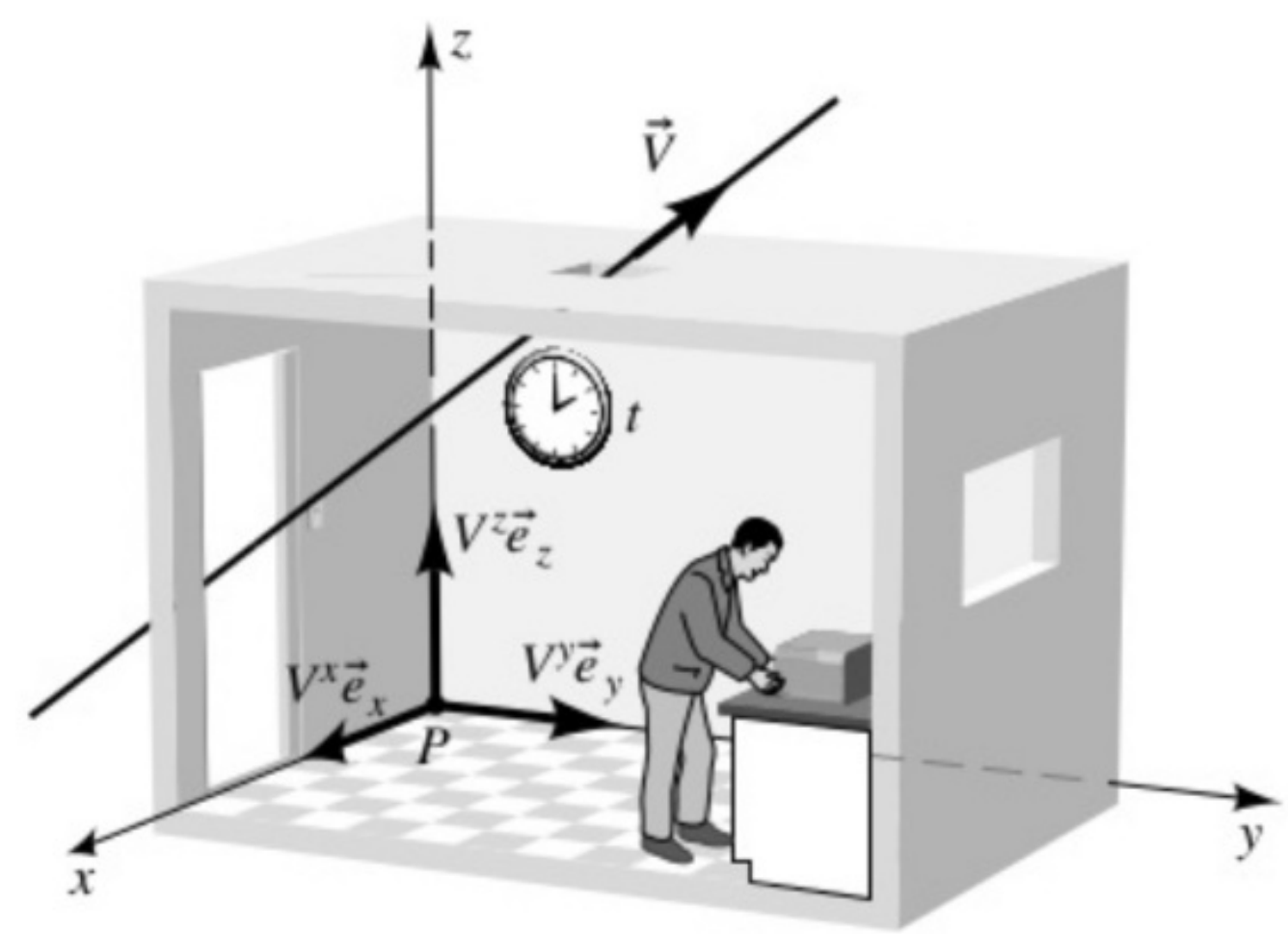
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A Lorentz xfm $e_{\alpha'} = \Lambda_{\alpha'}{}^\beta e_\beta$, $\Lambda^T \eta \Lambda = \eta$, gives another orthonormal basis $\{e_{\alpha'}\}$



Hartle, Fig 7.6

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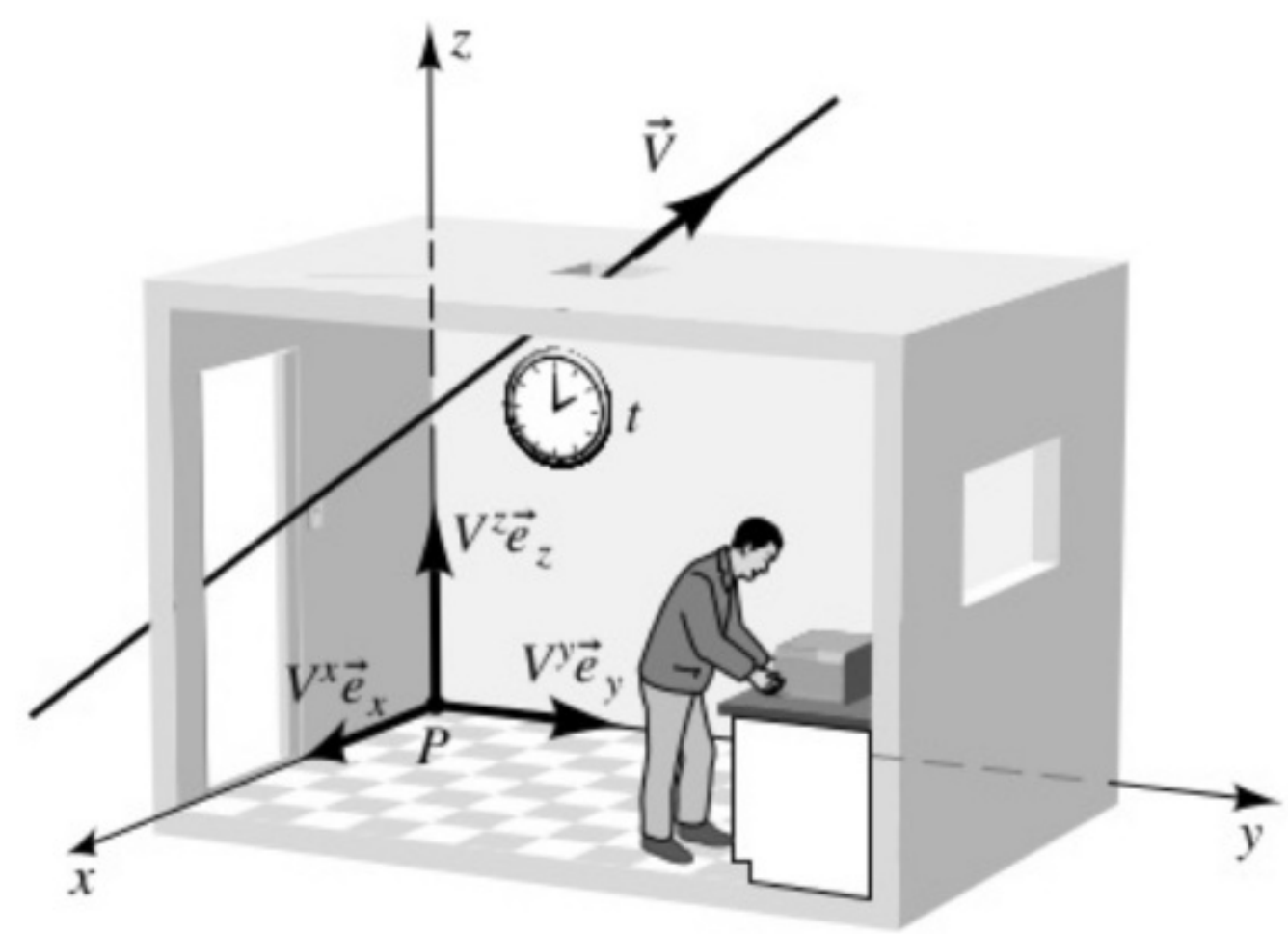
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We can define smooth orthonormal vector fields bases, but they will not be coordinate bases



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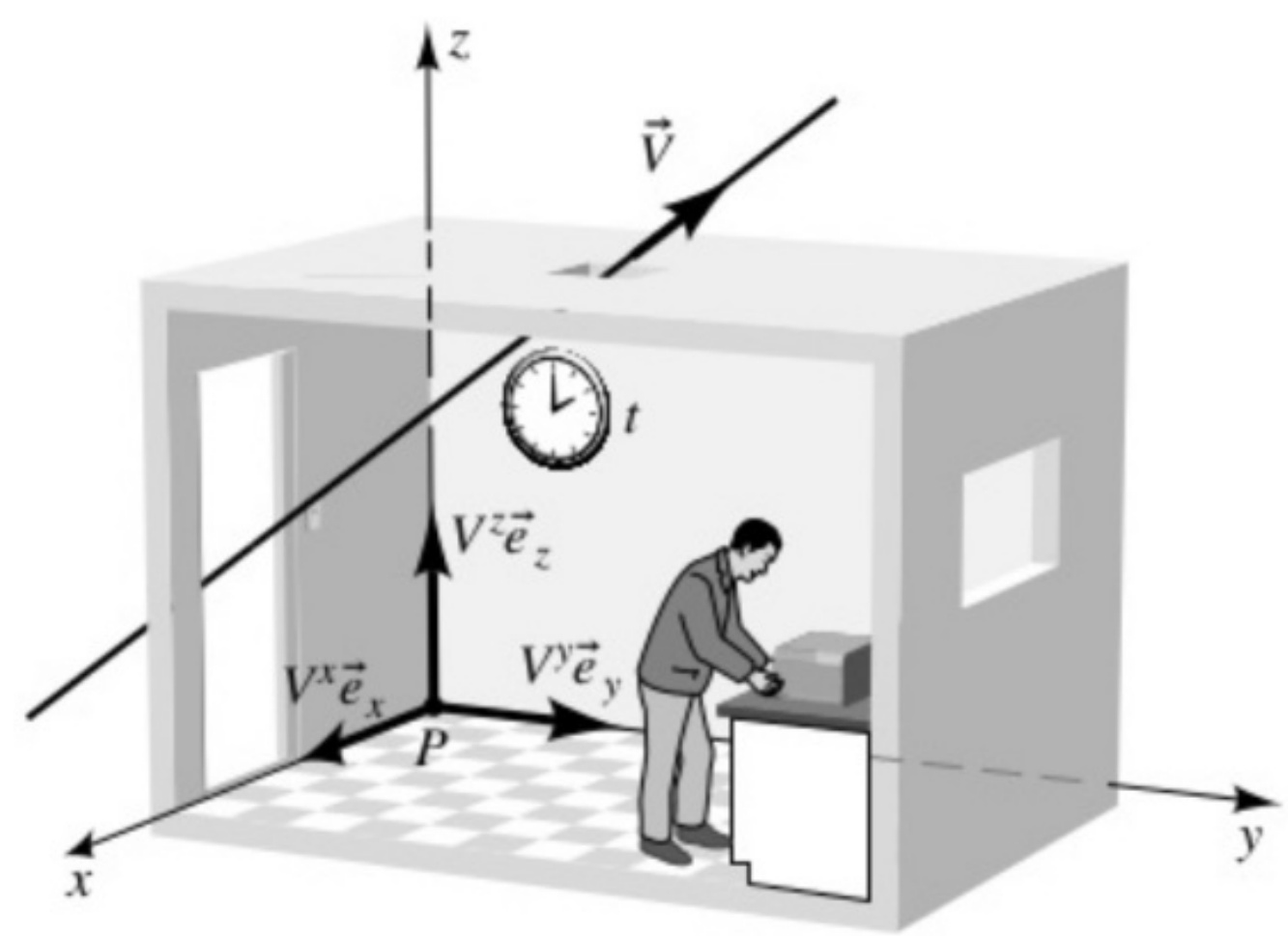
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We can always find (non-unique) coordinate systems s.t. at **one** point P :

$$g_{\hat{\mu}\hat{\nu}}|_P = \eta_{\hat{\mu}\hat{\nu}} \quad , \quad \partial_{\hat{\rho}} g_{\hat{\mu}\hat{\nu}} = 0 \quad , \quad \partial_{\hat{\rho}\hat{\sigma}}^2 g_{\hat{\mu}\hat{\nu}} \neq 0$$



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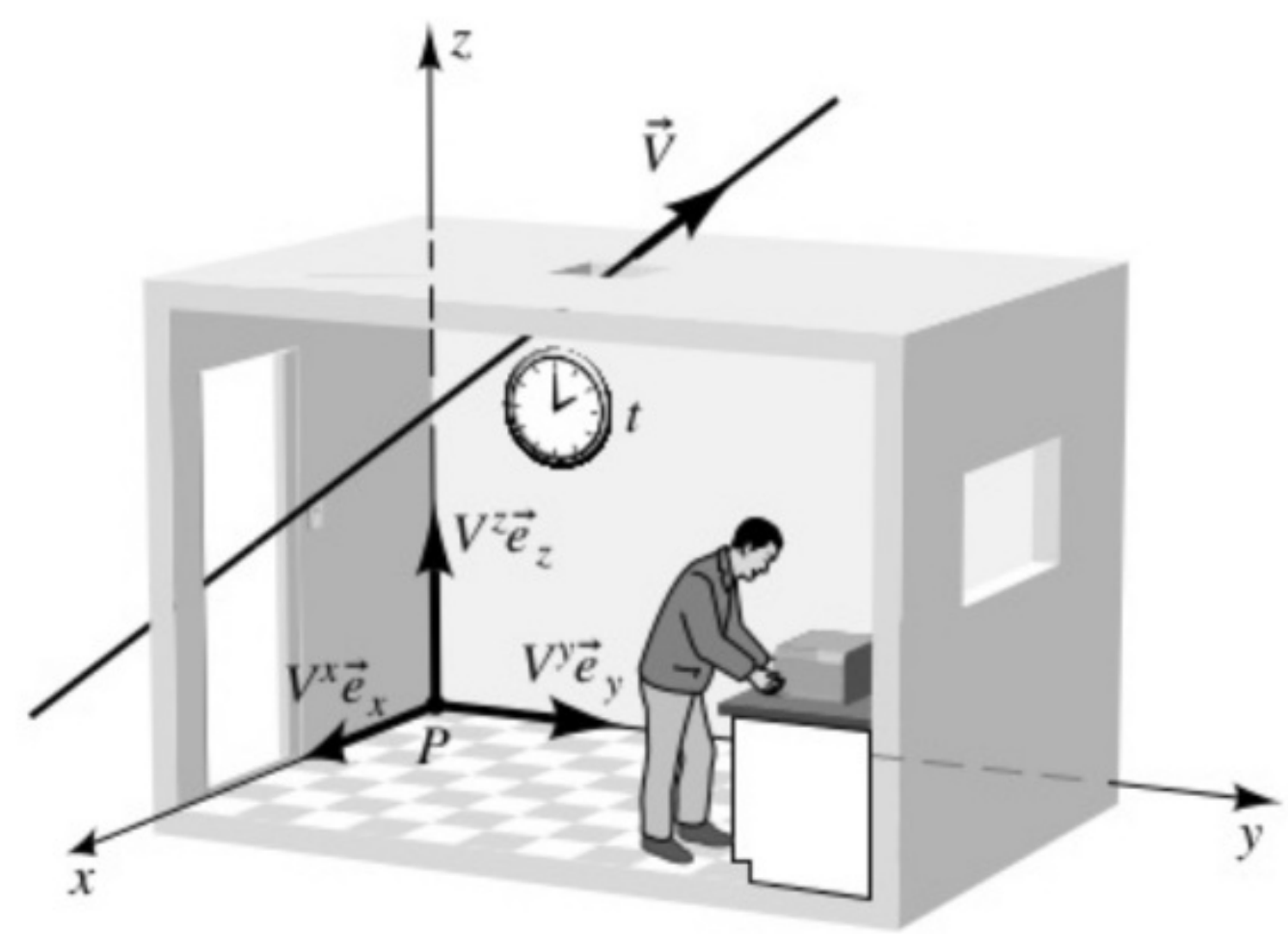
$$e_\alpha \cdot e_\beta = \eta_{\alpha\beta}$$

We can always find (non-unique) coordinate systems s.t. at **one** point P :

$$\partial_{\hat{\mu}} g_{\hat{\mu}\hat{\nu}} = 0$$

$$e_{\hat{\mu}} \cdot e_{\hat{\nu}} = \frac{\partial}{\partial x^{\hat{\mu}}} \cdot \frac{\partial}{\partial x^{\hat{\nu}}} = \eta_{\hat{\mu}\hat{\nu}}$$

a local inertial frame



Hartle, Fig 7.6

Locally Inertial Frames

In a local inertial frame we do SR physics

$$v^\mu = \frac{dx^\mu}{d\tau} = (\gamma, \gamma \vec{V})$$

$$u^\mu = e_0^\mu =$$

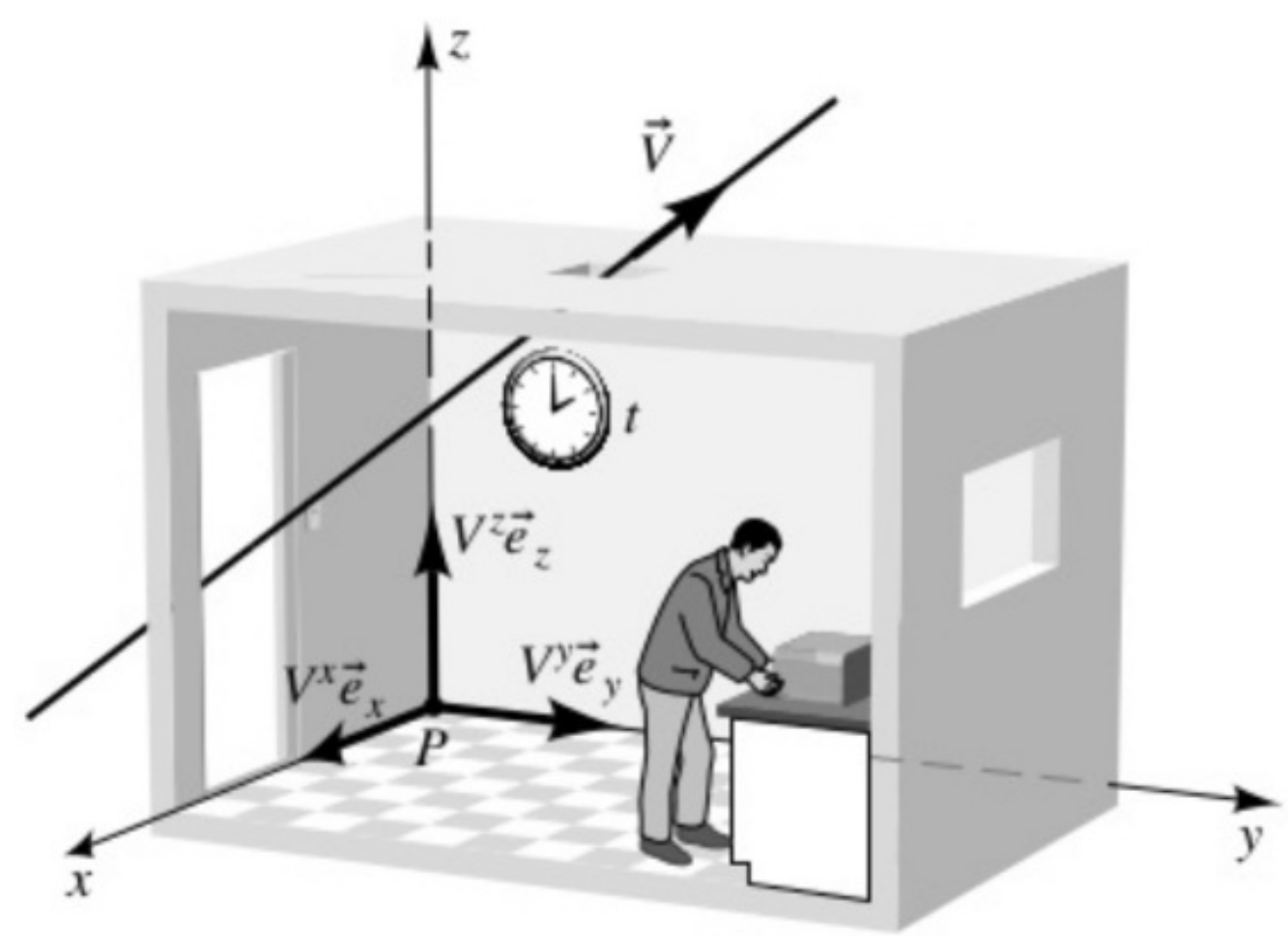
= 4-velocity of frame

$$v_\mu v^\mu = u_\mu u^\mu = -1$$

$$v_\mu u^\mu = -\gamma = -\frac{1}{\sqrt{1-V^2}}$$

$$V = \left(1 - \frac{1}{\gamma^2}\right)^{1/2} = \left(1 - \frac{1}{(u^\mu v_\mu)^2}\right)^{1/2}$$

↳ basis/coordinate independent



Hartle, Fig 7.6

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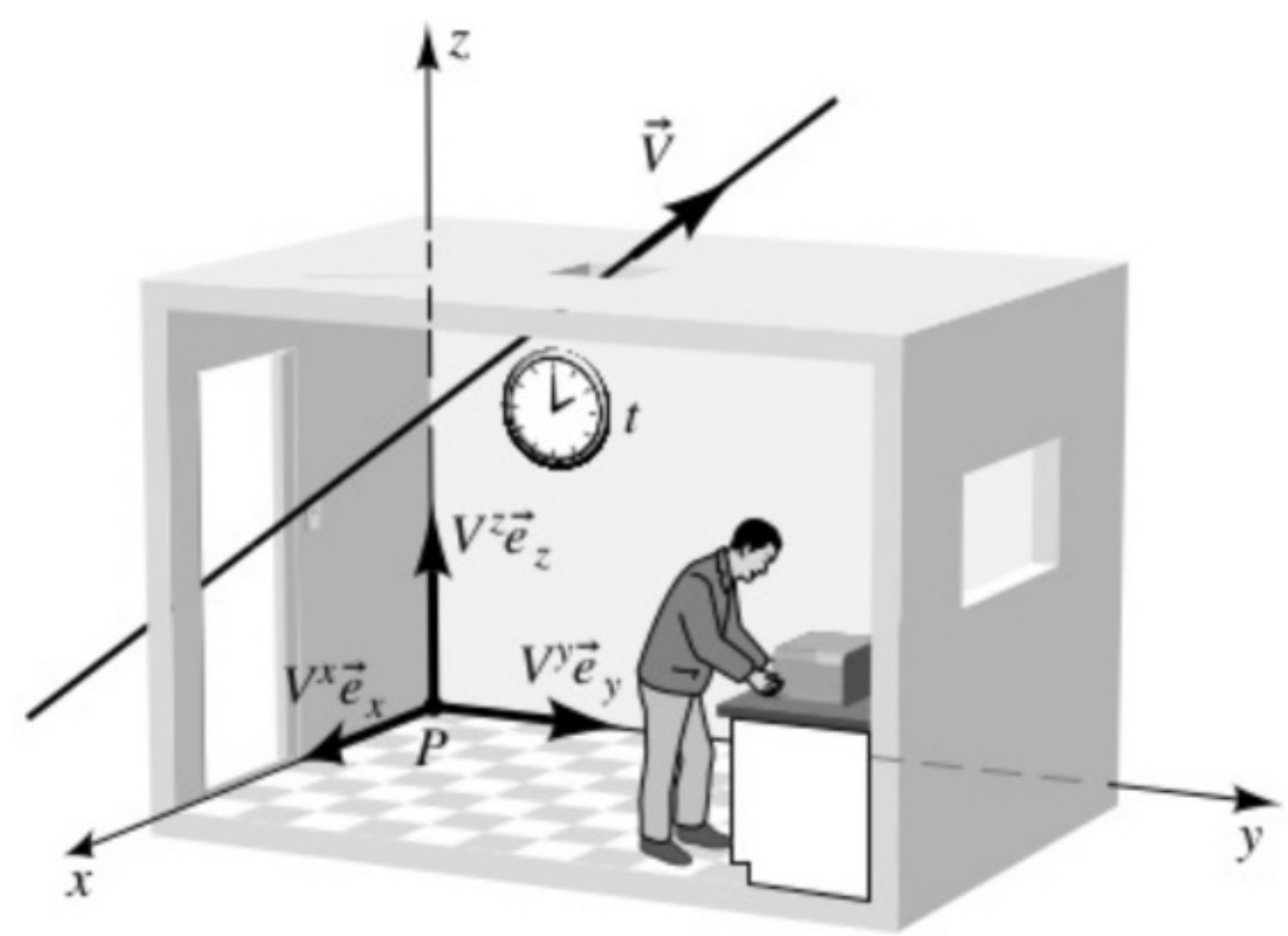
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$$p^\mu = (E, p^1, p^2, p^3)$$

$$p^\mu p_\mu = -m^2 = -E^2 + p^2$$

$$p^\mu u_\mu = -E$$



Hartle, Fig 7.6

Locally Inertial Frames

Photons: $E = \hbar \omega$ $\vec{p} = \hbar \vec{k}$ ($p^i = \hbar k^i$)

$$p^\mu u_\mu = -\hbar \omega \Rightarrow$$

$$\omega = -\frac{1}{\hbar} p^\mu u_\mu$$

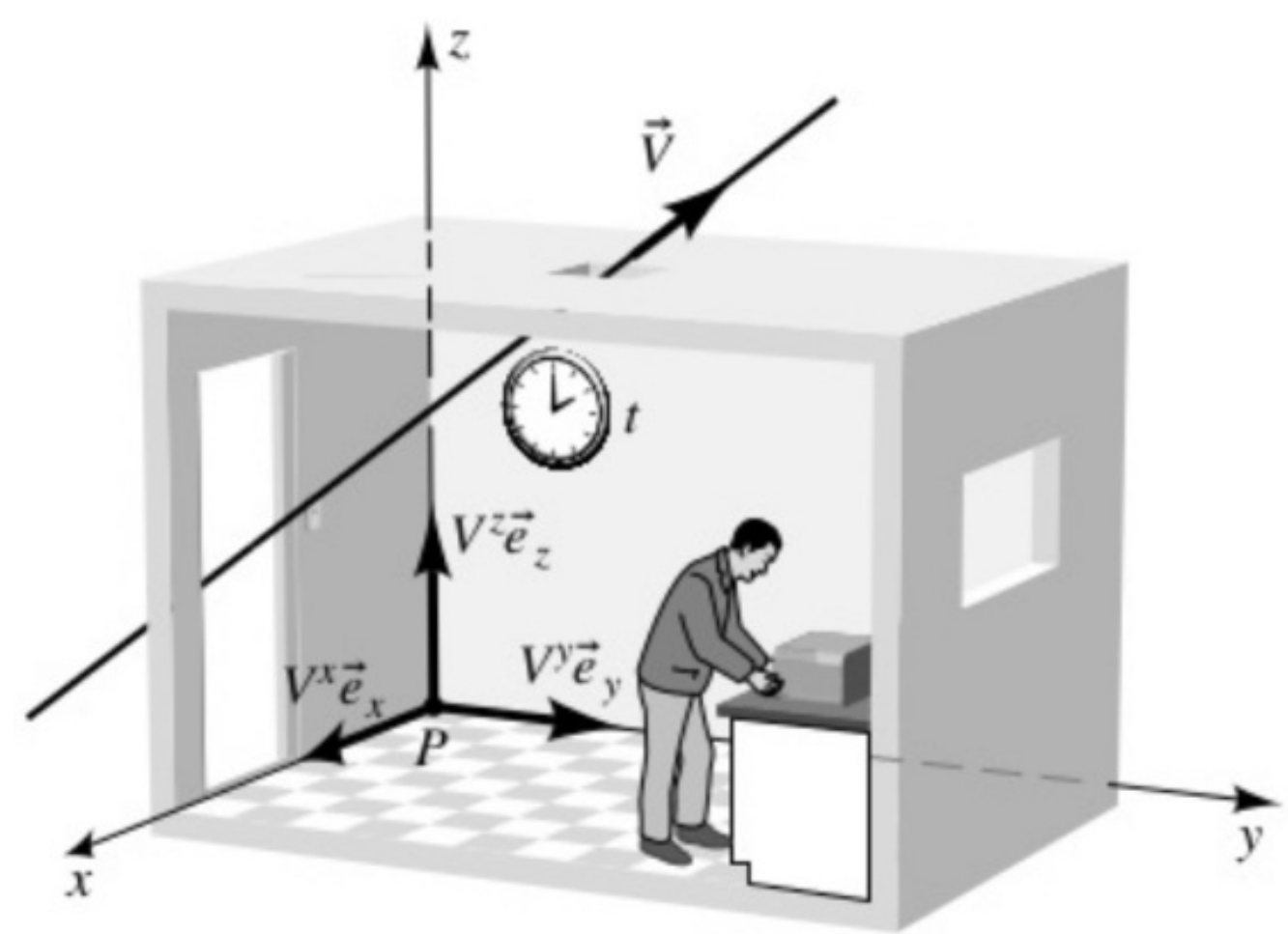
We may choose affine parameter λ , s.t.

$$p^\mu = u^\mu = \frac{dx^\mu}{d\lambda}$$

$$p^\mu = (E, p^1, p^2, p^3)$$

$$p^\mu p_\mu = -m^2 = -E^2 + p^2$$

$$p^\mu u_\mu = -E$$

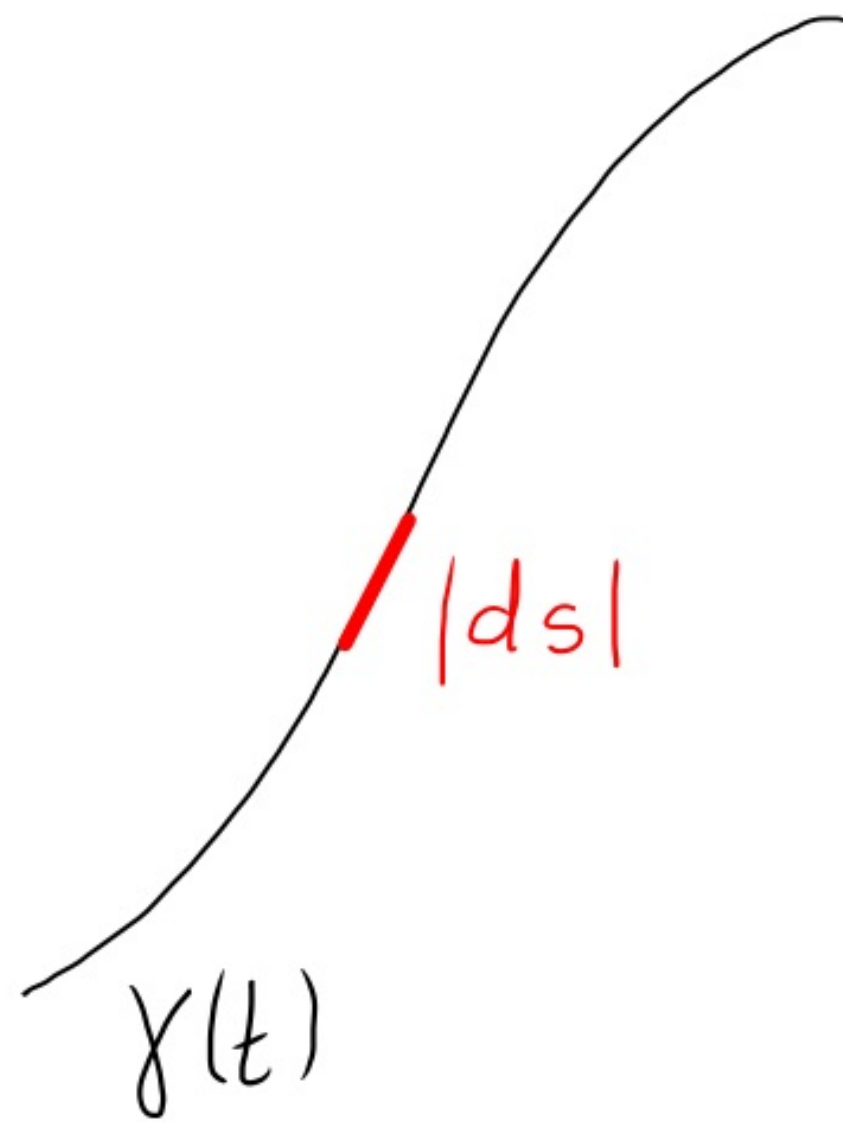


Hartle, Fig 7.6

Line element

$$ds^2 = g_{\mu\nu} dx^\mu dx^\nu$$

$$|ds| = \left| g_{\mu\nu} \frac{dx^\mu}{dt} \cdot \frac{dx^\nu}{dt} \right|^{1/2} \cdot dt = \|V\| dt$$



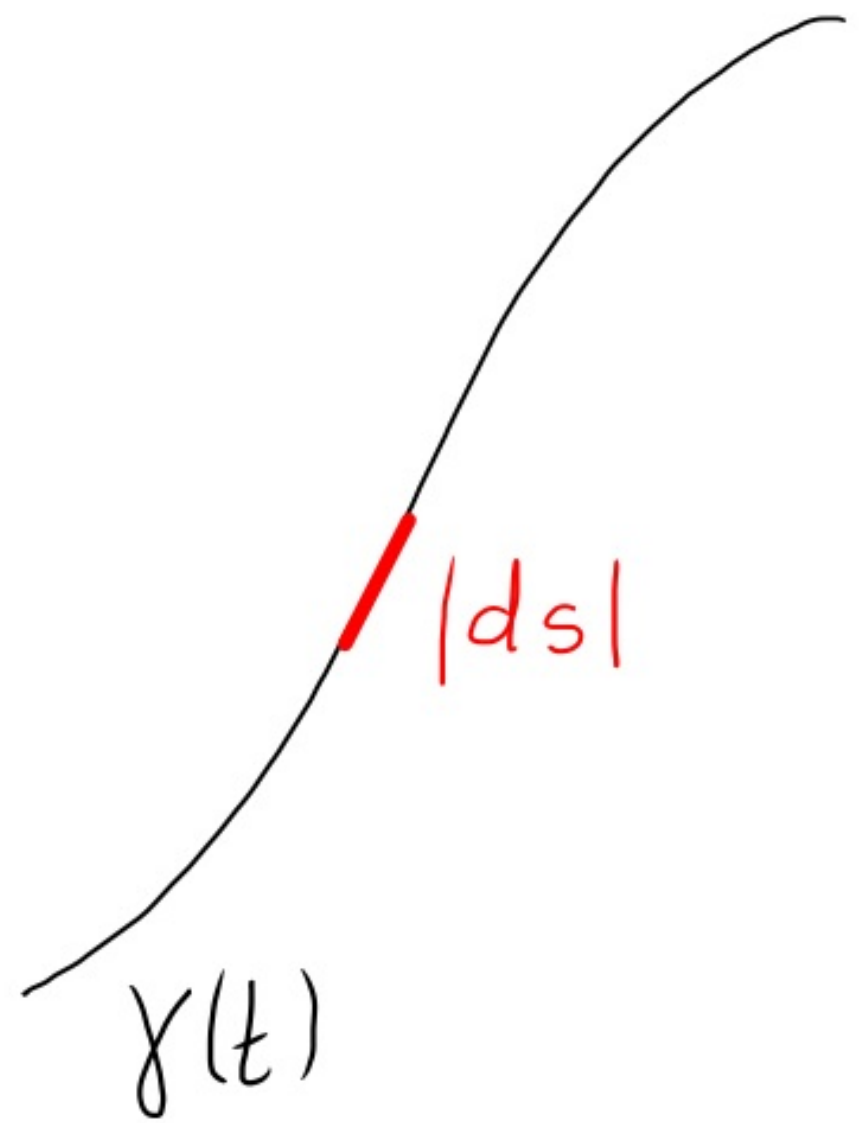
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For timelike curves ($m > 0$)

$$d\tau^2 = -ds^2 = |g_{\mu\nu} dx^\mu dx^\nu| \quad \text{particle's proper time}$$



Line element

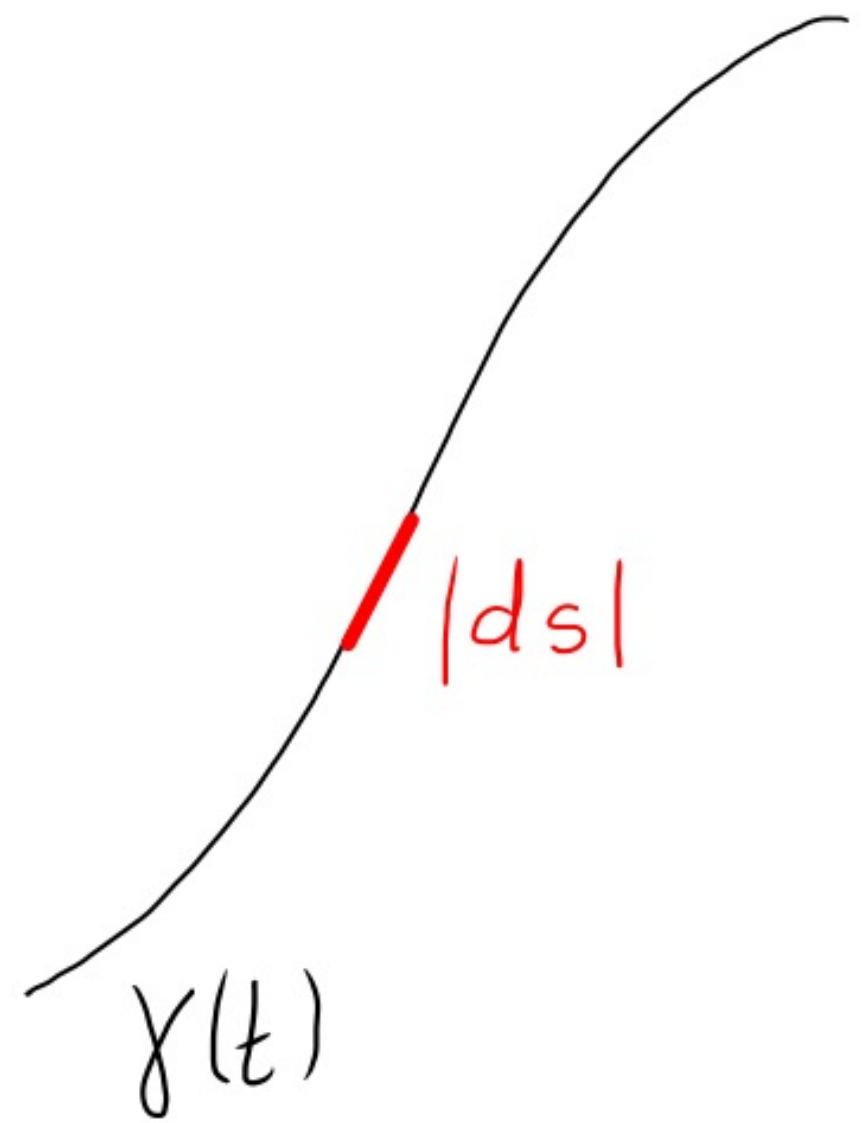
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For timelike curves ($m > 0$)

$$d\tau^2 = -ds^2 = |g_{\mu\nu} dx^\mu dx^\nu| \quad \text{particle's proper time}$$

$$\tau_{AB} = \int_A^B d\tau = \int_A^B |g_{\mu\nu} dx^\mu dx^\nu|^{1/2} \equiv \int_A^B dt \left| g_{\mu\nu} \frac{dx^\mu}{dt} \frac{dx^\nu}{dt} \right|^{1/2}$$



Line element

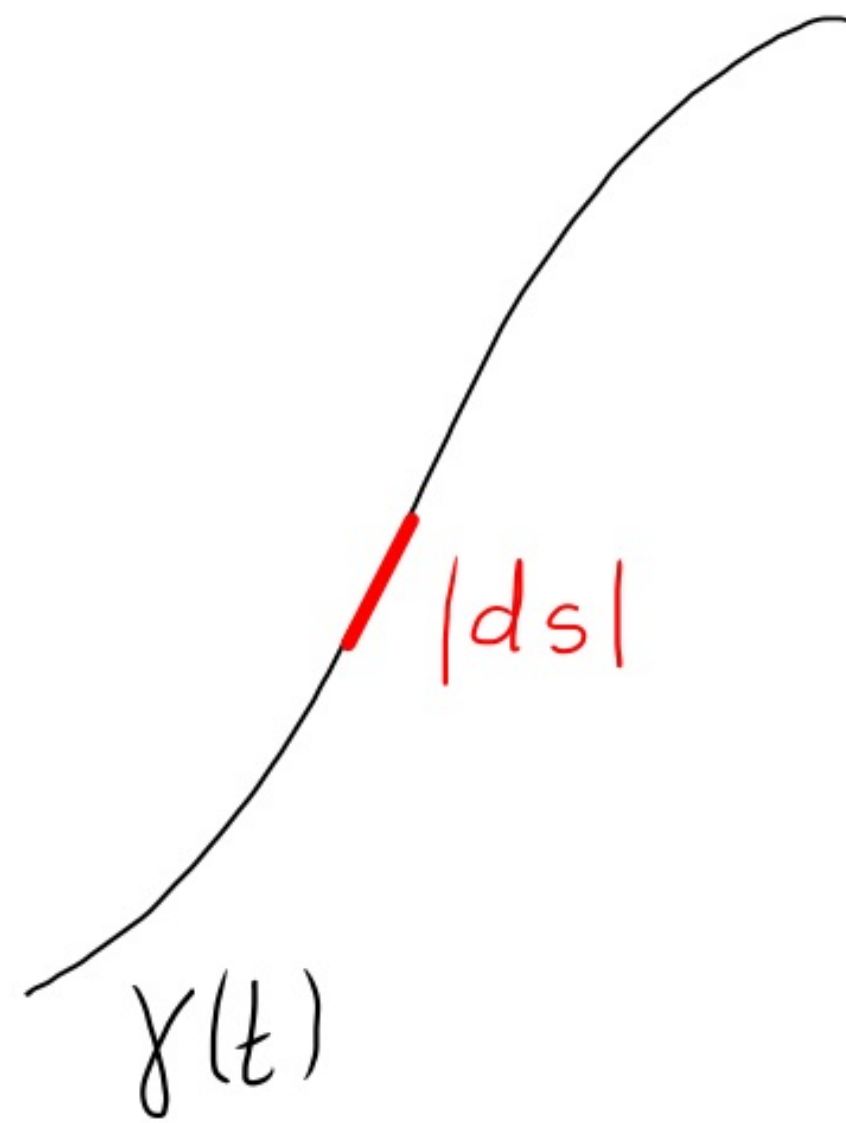
$$ds^2 = g_{\mu\nu} dx^\mu dx^\nu$$

$$V^\mu = \frac{dx^\mu}{dt}$$

$V^\mu V_\mu < 0$ everywhere: timelike curve

$V^\mu V_\mu = 0$ " lightlike "

$V^\mu V_\mu > 0$ " spacelike "



Line element

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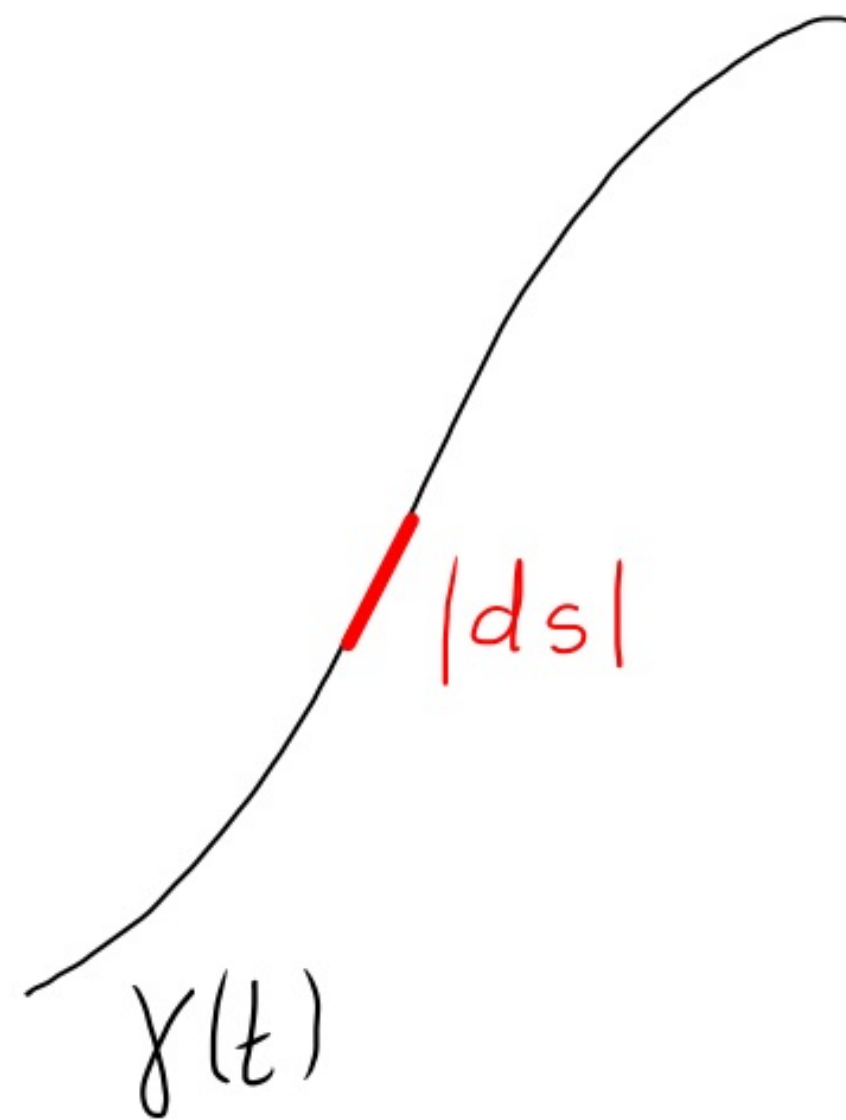
everywhere: timelike curve

" lightlike "

" spacelike "

timelike curves: worldlines of $m > 0$

lightlike curves: worldlines of $m = 0$



Examples Hartle 7.3

$$ds^2 = -x^2 dt^2 + dx^2, \quad x > 0$$

$$\partial_t \cdot \partial_t = -x^2 < 0 \quad \text{everywhere timelike}$$

$$\partial_x \cdot \partial_x = +1 > 0 \quad \text{" space like}$$

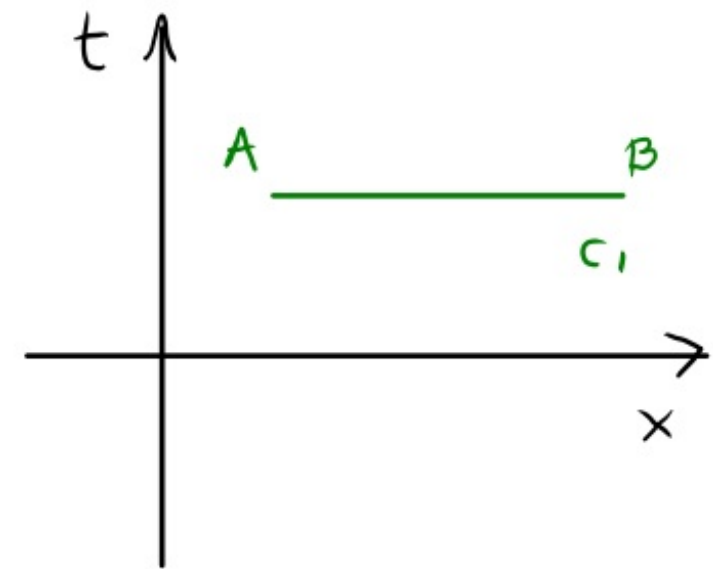
$$\partial_t \cdot \partial_t \equiv g(\partial_t, \partial_t) \equiv g_{00}$$

$$\partial_x \cdot \partial_x \equiv g(\partial_x, \partial_x) \equiv g_{11}$$

Examples Hartle 7.3

$$ds^2 = -x^2 dt^2 + dx^2, \quad x > 0$$

$$C_1: ds^2 = dx^2 \Rightarrow S_{AB} = \int_A^B ds = \int_{x_A}^{x_B} dx = x_B - x_A$$

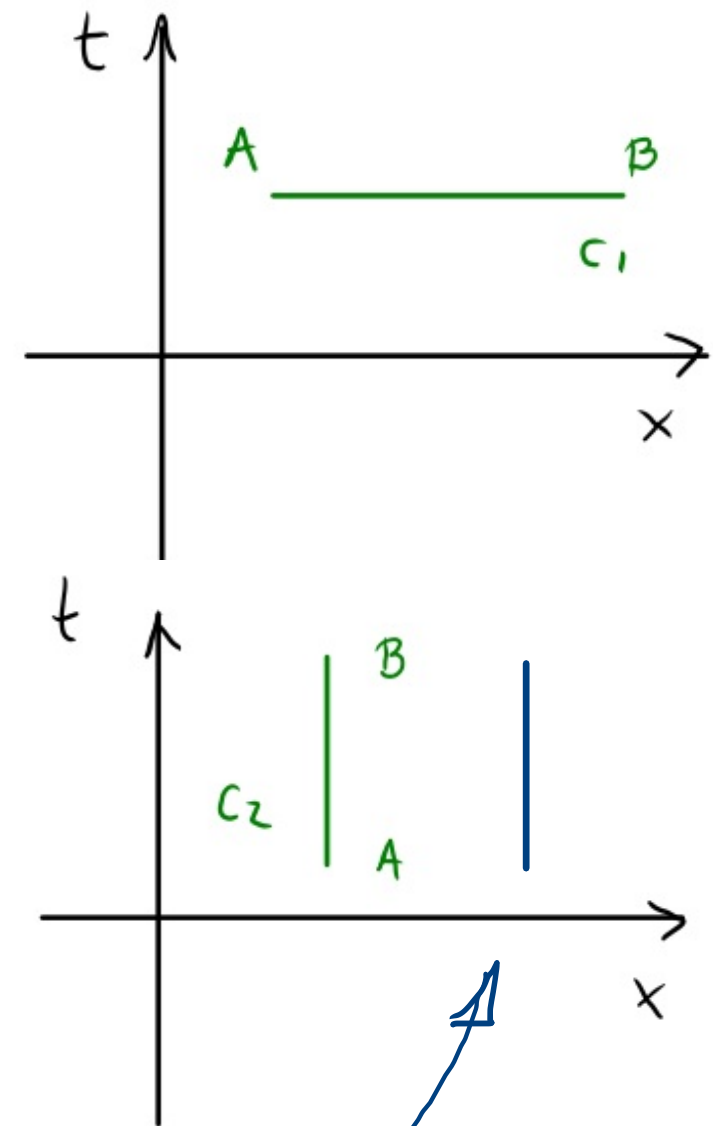


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the spacetime length

depends on x_A

different length than
AB

Examples Hartle 7.3

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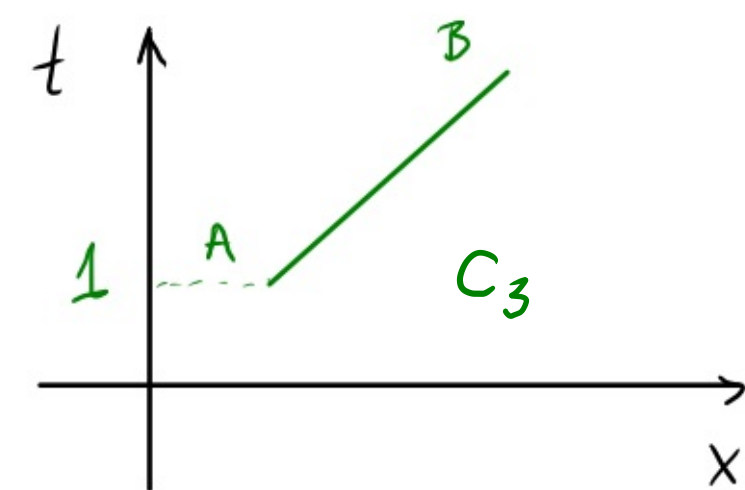
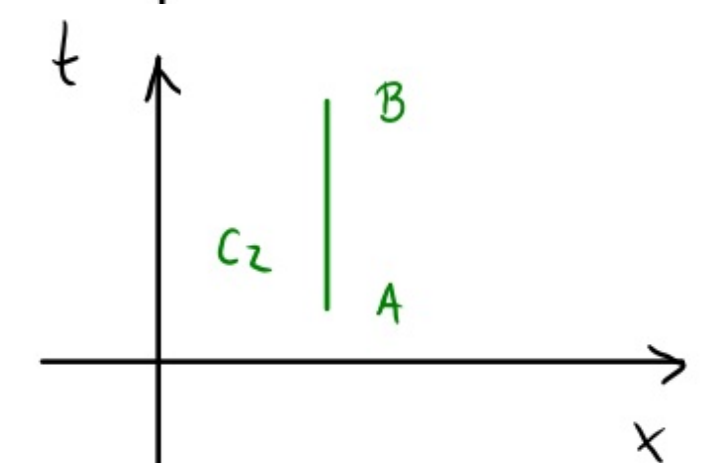
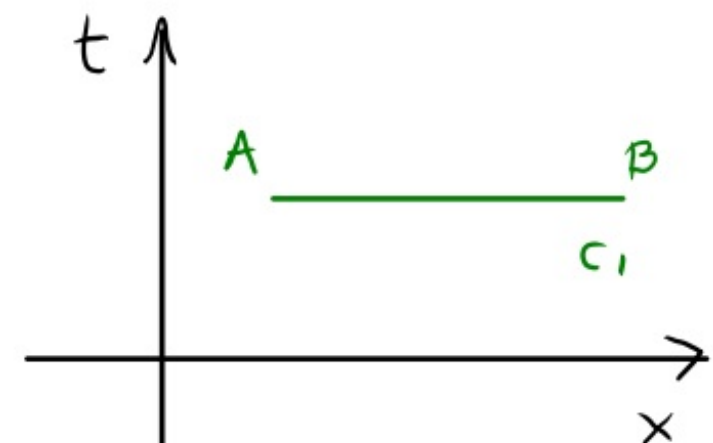
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$$C_3: x = vt \Rightarrow dx = v dt$$

$$ds^2 = -(vt)^2 dt^2 + v^2 dt^2 = -v^2 (t^2 - 1) dt^2$$

changes type
at $t=1$



Examples Hartle 7.3

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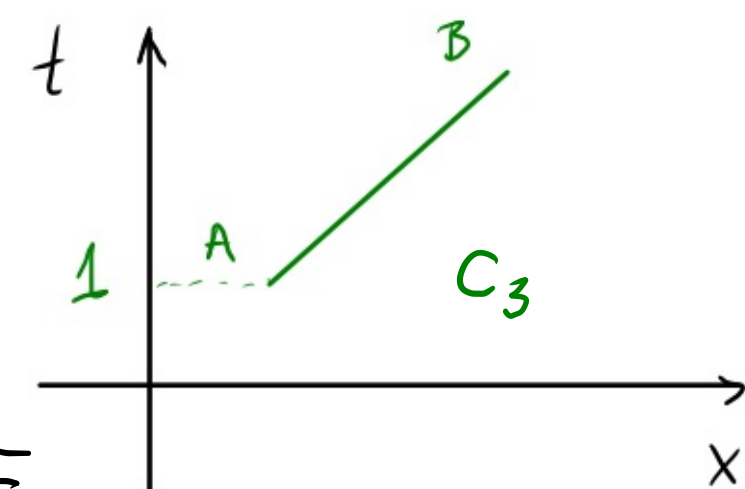
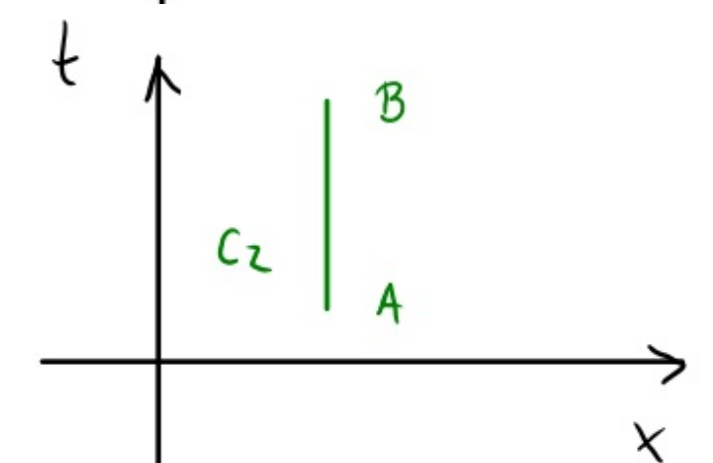
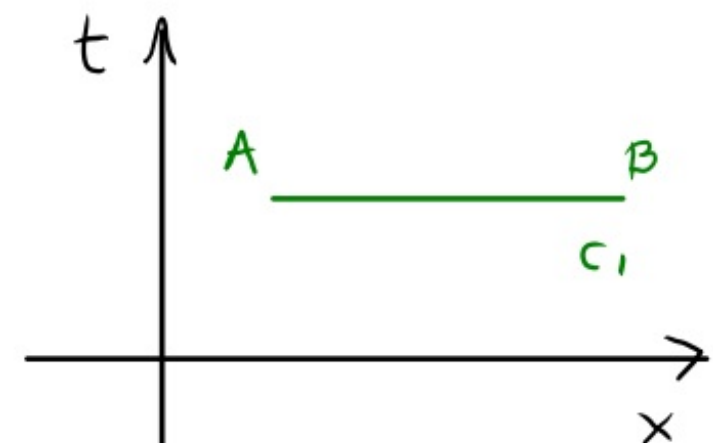
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$$\stackrel{t > 1}{\Rightarrow} d\tau = v (t^2 - 1)^{1/2} dt$$

$$\Rightarrow T_{AB} = \int_A^B d\tau = \int_1^{t_B} v \sqrt{t^2 - 1} dt = \frac{v t_B}{2} (t_B^2 - 1)^{1/2} + v \tanh^{-1} \frac{1 - t_B}{\sqrt{t_B^2 - 1}}$$

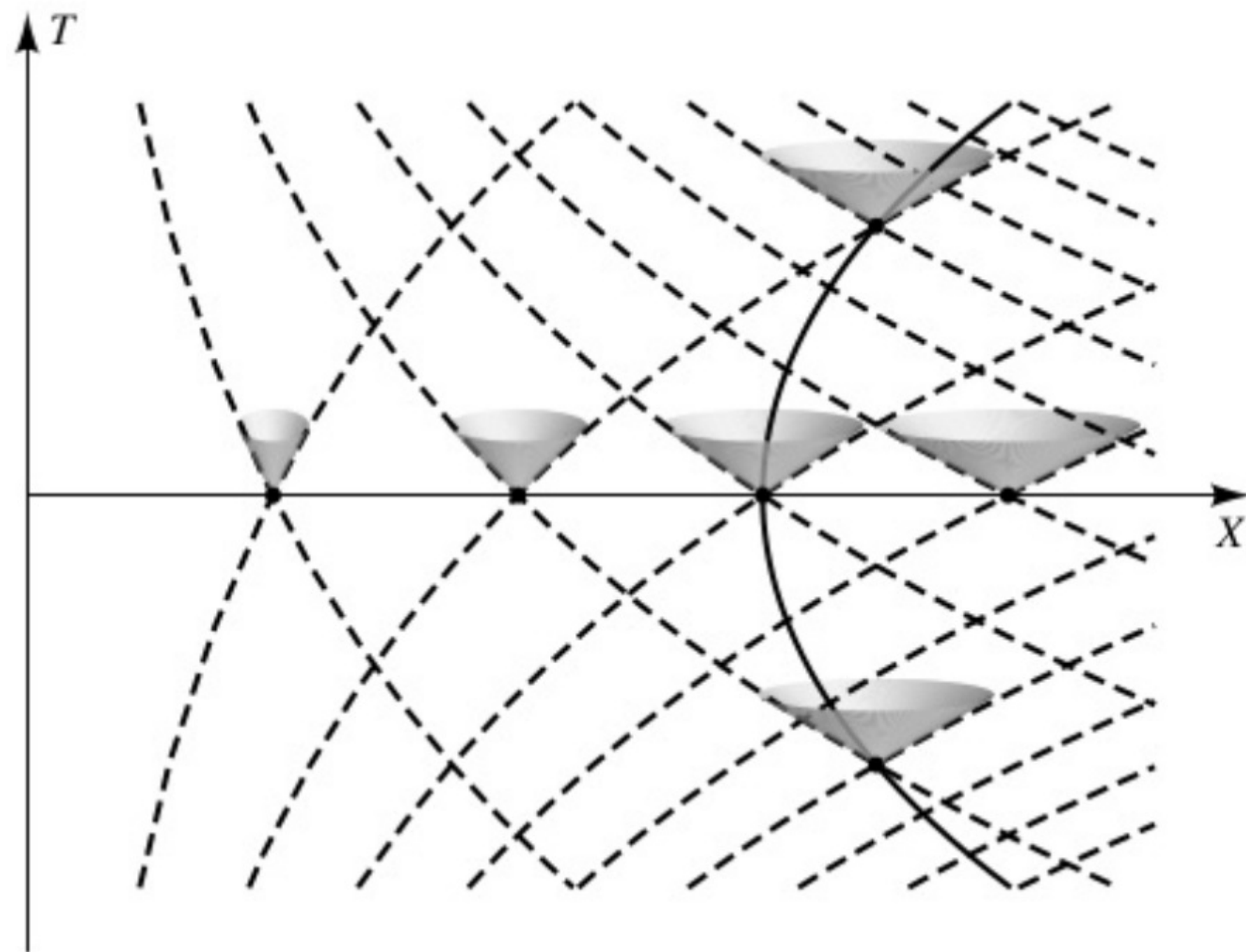


Examples Hartle 7.3

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Null curves: $ds^2 = 0 \Leftrightarrow$

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Examples Hartle 7.3

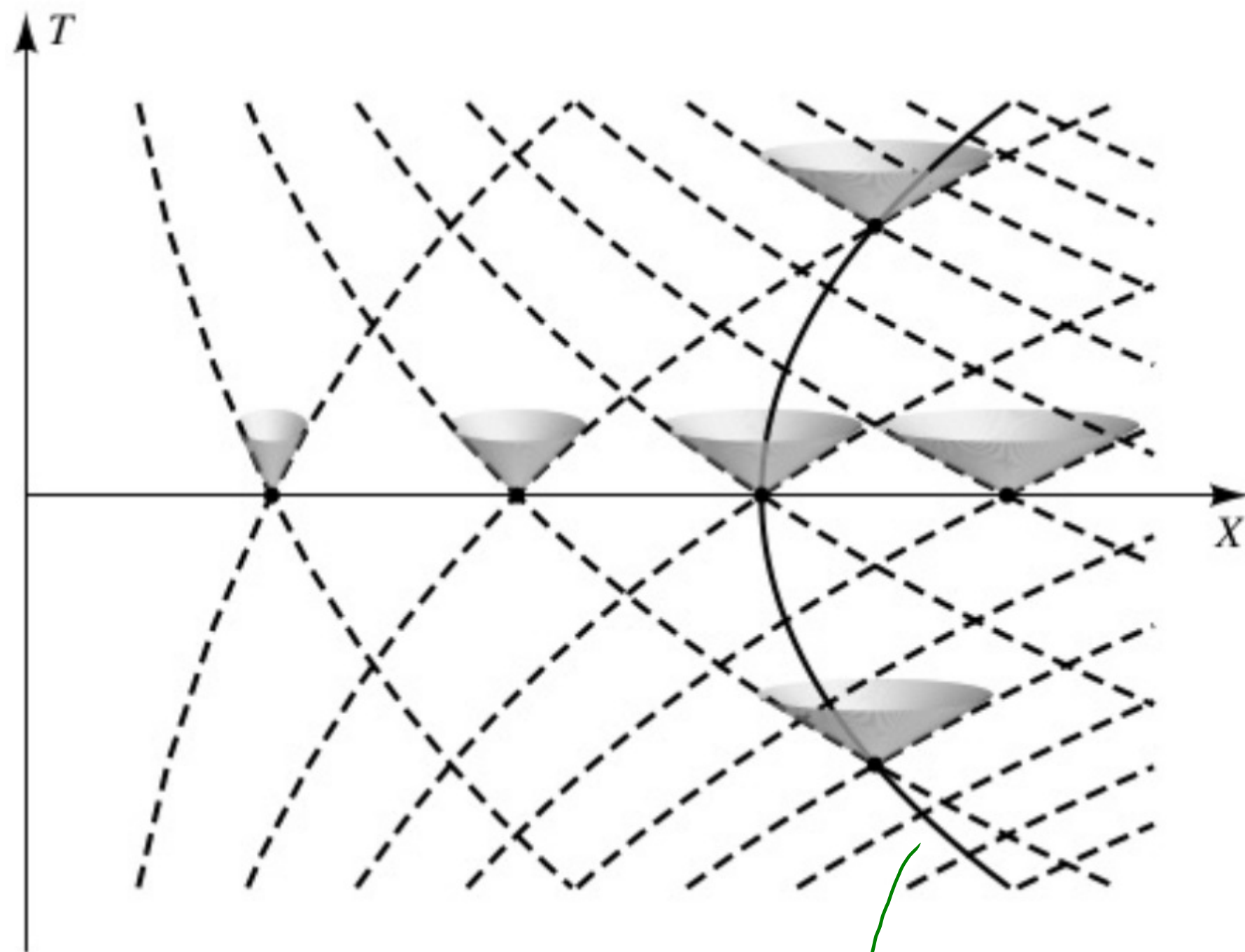
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$$\Rightarrow x^2 dt^2 = dx^2 \Rightarrow \frac{dt}{dx} = \pm \frac{1}{x}$$

$$\Rightarrow t = \pm \ln \frac{x}{x_0}$$



a timelike curve: always in local light cone!

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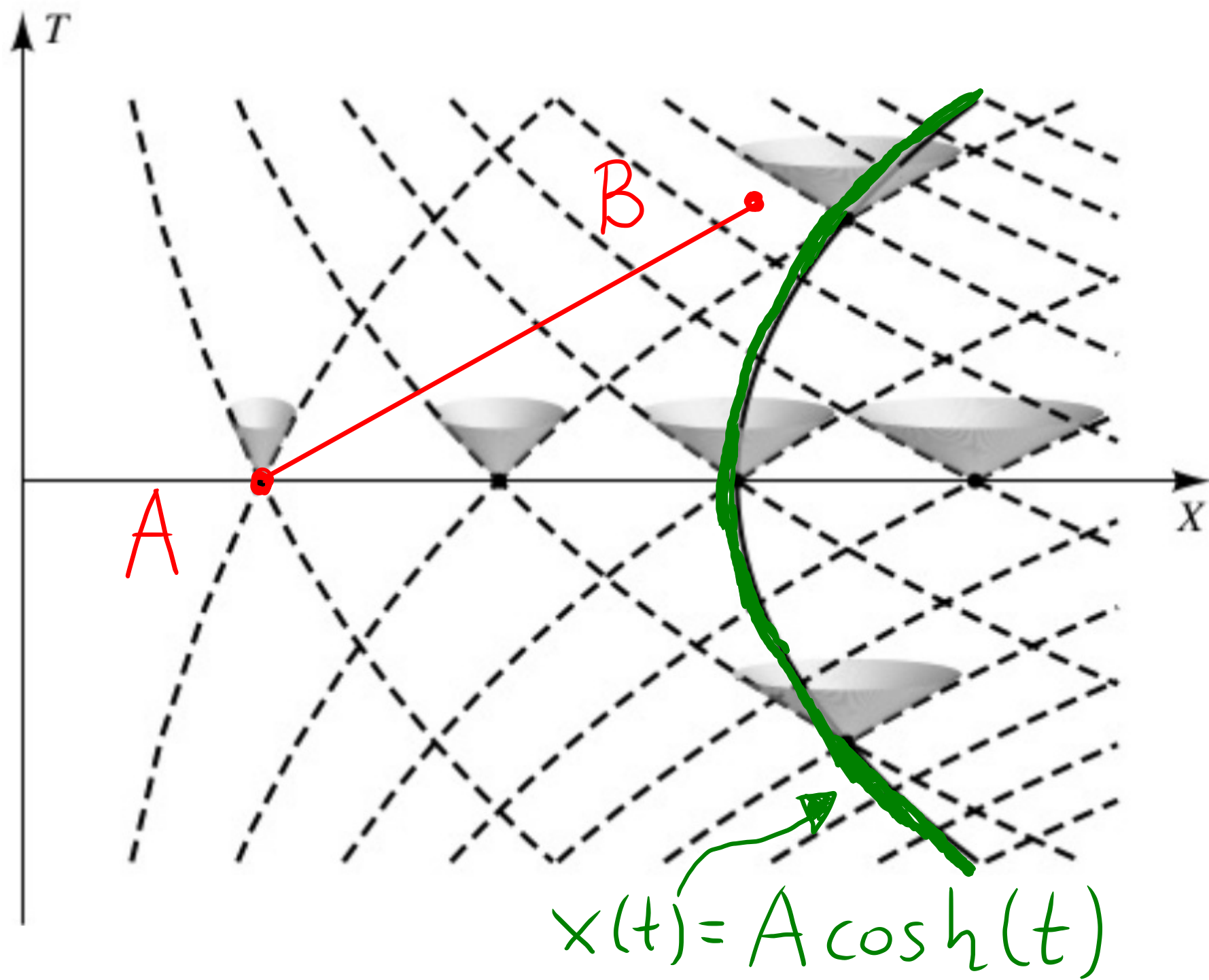
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- we can see why a $x = vt + v_0$ curve spacelike \rightarrow timelike

- $x(t) = A \cosh(t)$ timelike: $\frac{dx}{dt} = A \sinh(t) < A \cosh(t) = x \Rightarrow \frac{dt}{dx} > \frac{1}{x}$



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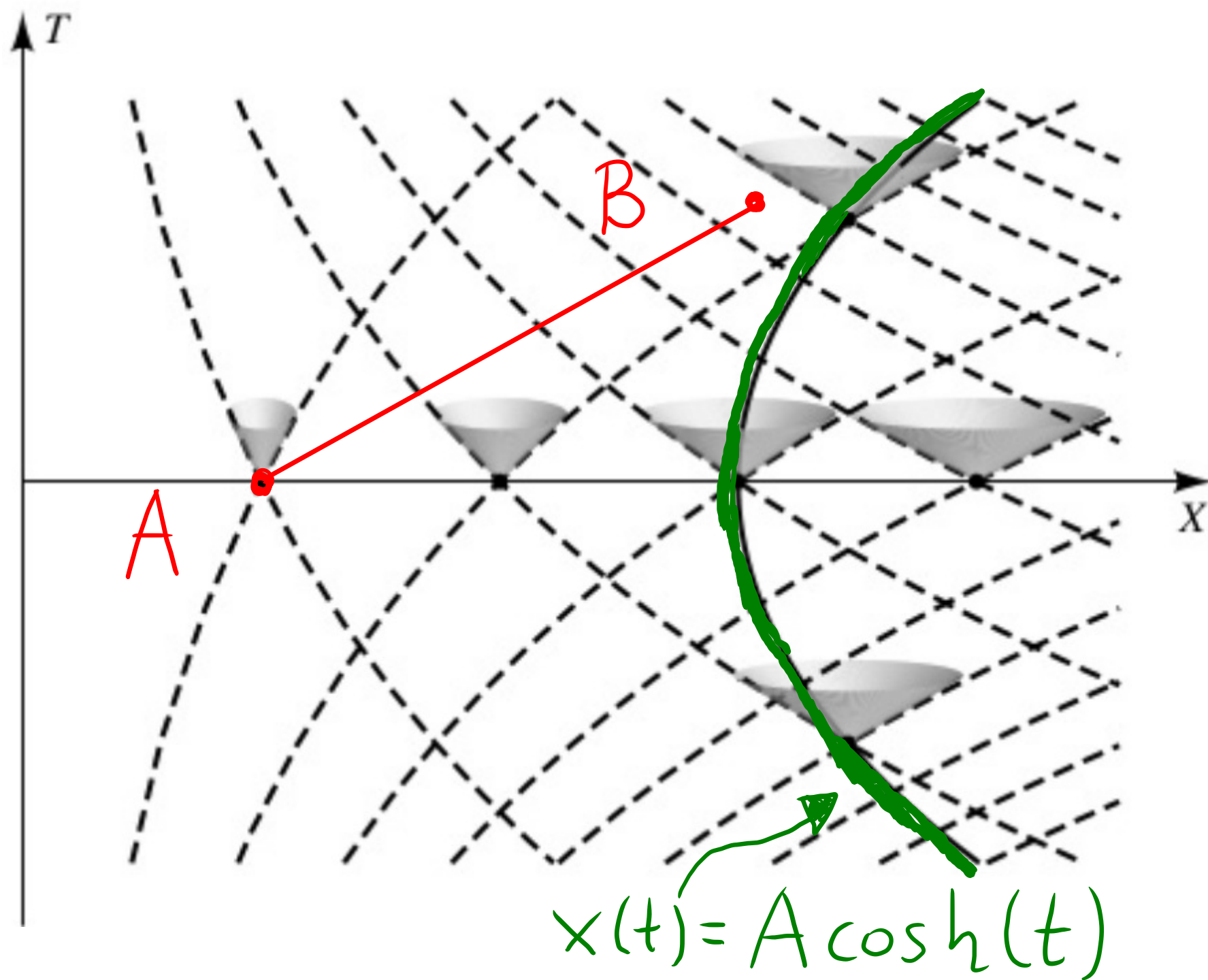
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$$\Rightarrow dx = A \sinh(t) dt \Rightarrow ds^2 = -A^2 \cosh^2(t) dt^2 + A^2 \sinh^2(t) dt^2 = -A^2 dt^2 < 0 \Rightarrow d\tau = A dt$$



Example: A Wormhole (Hartle 7.7)

$$ds^2 = -dt^2 + dr^2 + (r^2 + b^2)(d\theta^2 + \sin^2\theta d\phi^2) \quad b > 0$$

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$b = 0 \Rightarrow$ flat spacetime

$$\begin{aligned} ds^2 &= -dt^2 + dr^2 + r^2 (d\theta^2 + \sin^2\theta d\varphi^2) \\ &= -dt^2 + dx^2 + dy^2 + dz^2 \end{aligned}$$

for $x = r \sin\theta \cos\varphi$

$$y = r \sin\theta \sin\varphi$$

$$z = r \cos\theta$$

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$$t = \text{const} \Rightarrow ds^2 = dr^2 + (r^2 + b^2)(d\theta^2 + \sin^2\theta d\varphi^2)$$

\hookrightarrow spacelike surface

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stay at $\theta = \frac{\pi}{2}$, $d\theta = 0$

$$\leadsto d\Sigma^2 = dr^2 + (r^2 + b^2)d\varphi^2$$

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Embed in Euclidean (flat) 3d space:

Find a 2-d surface w/ induced metric $d\Sigma^2$

Consider cylindrical coordinates in 3d:

$$ds^2 = dr^2 + r^2 d\varphi^2 + dz^2$$

Euclidean flat metric in \mathbb{R}^3

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Euclidean flat metric in \mathbb{R}^3

The surface $\rho(z, \varphi) = b \cosh\left(\frac{z}{b}\right)$ will have $d\Sigma^2$ if we choose
 $\rho^2 = r^2 + b^2$ $z(r) = b \sinh^{-1}\left(\frac{r}{b}\right)$, φ the same

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$$\rho^2 = r^2 + b^2 \quad z(r) = b \sinh^{-1}\left(\frac{r}{b}\right), \quad \varphi \text{ the same}$$

Indeed

$$d\sigma^2 = \underbrace{\left[\frac{\partial \rho}{\partial r} dr \right]^2}_{d\rho^2} + \underbrace{[r^2 + b^2]}_{\rho^2} d\varphi^2 + \underbrace{\left[\frac{\partial z}{\partial r} dr \right]^2}_{dz^2}$$

Consider cylindrical coordinates in 3d:

$$d\sigma^2 = d\rho^2 + \rho^2 d\varphi^2 + dz^2 \quad \text{Euclidean flat metric in } \mathbb{R}^3$$

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$$d\sigma^2 = \left[\frac{\partial \rho}{\partial r} dr \right]^2 + [r^2 + b^2] d\varphi^2 + \left[\frac{\partial z}{\partial r} dr \right]^2$$

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$$\left(\frac{\partial z}{\partial r} \right)^2 = \frac{b^2}{r^2 + b^2} \quad \left(\frac{\partial \rho}{\partial r} \right)^2 = \frac{r^2}{r^2 + b^2} \quad \Rightarrow \quad \left(\frac{\partial z}{\partial r} \right)^2 + \left(\frac{\partial \rho}{\partial r} \right)^2 = 1$$

Consider cylindrical coordinates in 3d:

$$d\sigma^2 = d\rho^2 + \rho^2 d\varphi^2 + dz^2$$

Euclidean flat metric in \mathbb{R}^3

The surface $\rho(z, \varphi) = b \cosh\left(\frac{z}{b}\right)$ will have $d\Sigma^2$ if we choose

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Notice that at $r=0$ $d\Sigma^2 = b^2 d\varphi^2$, a circle, not a point!

(in fact in 3d it corresponds to a sphere $ds^2 = b^2 (d\theta^2 + \sin^2\theta d\varphi^2)$)

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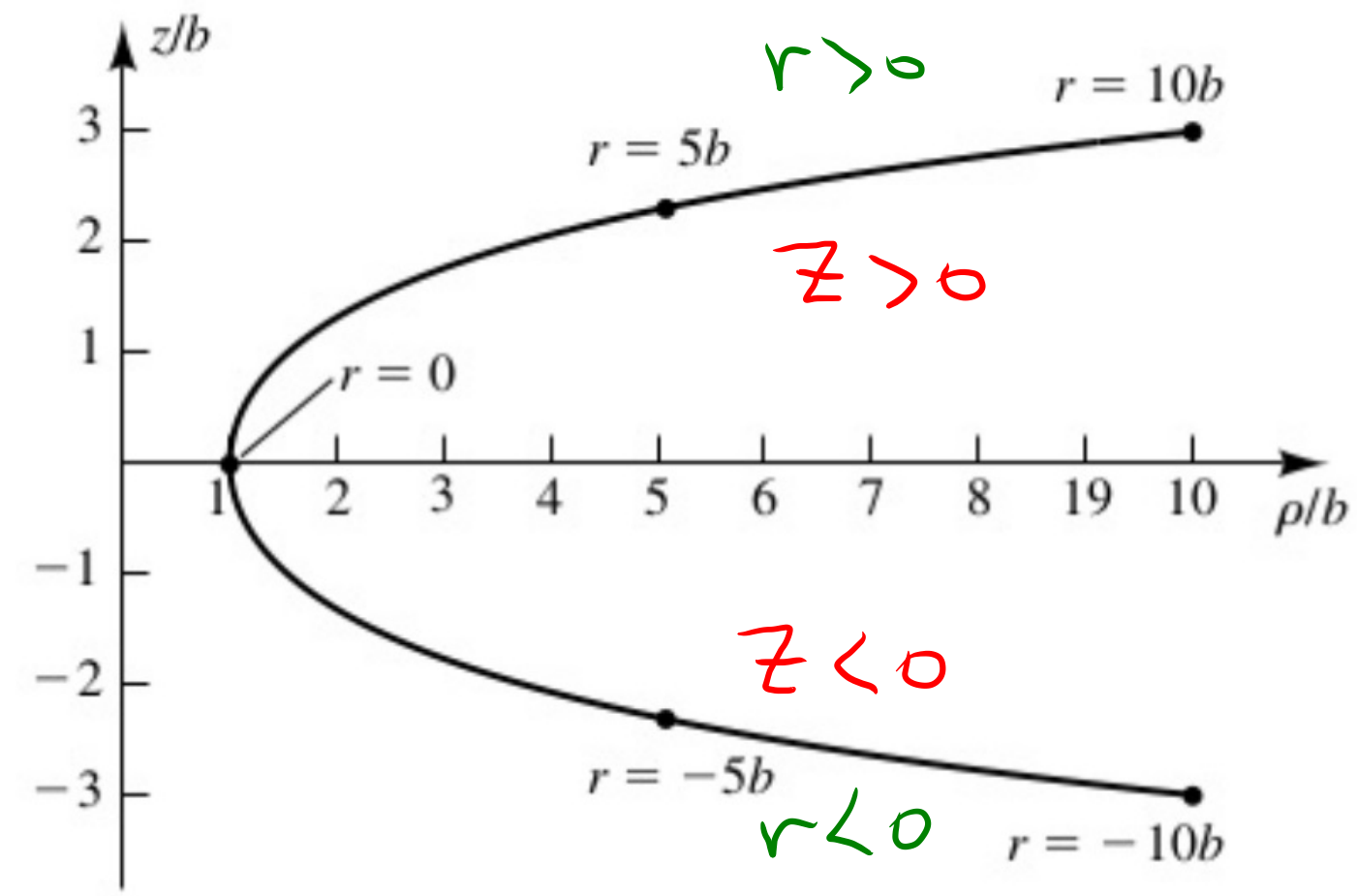
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Hartle, Fig 7.4

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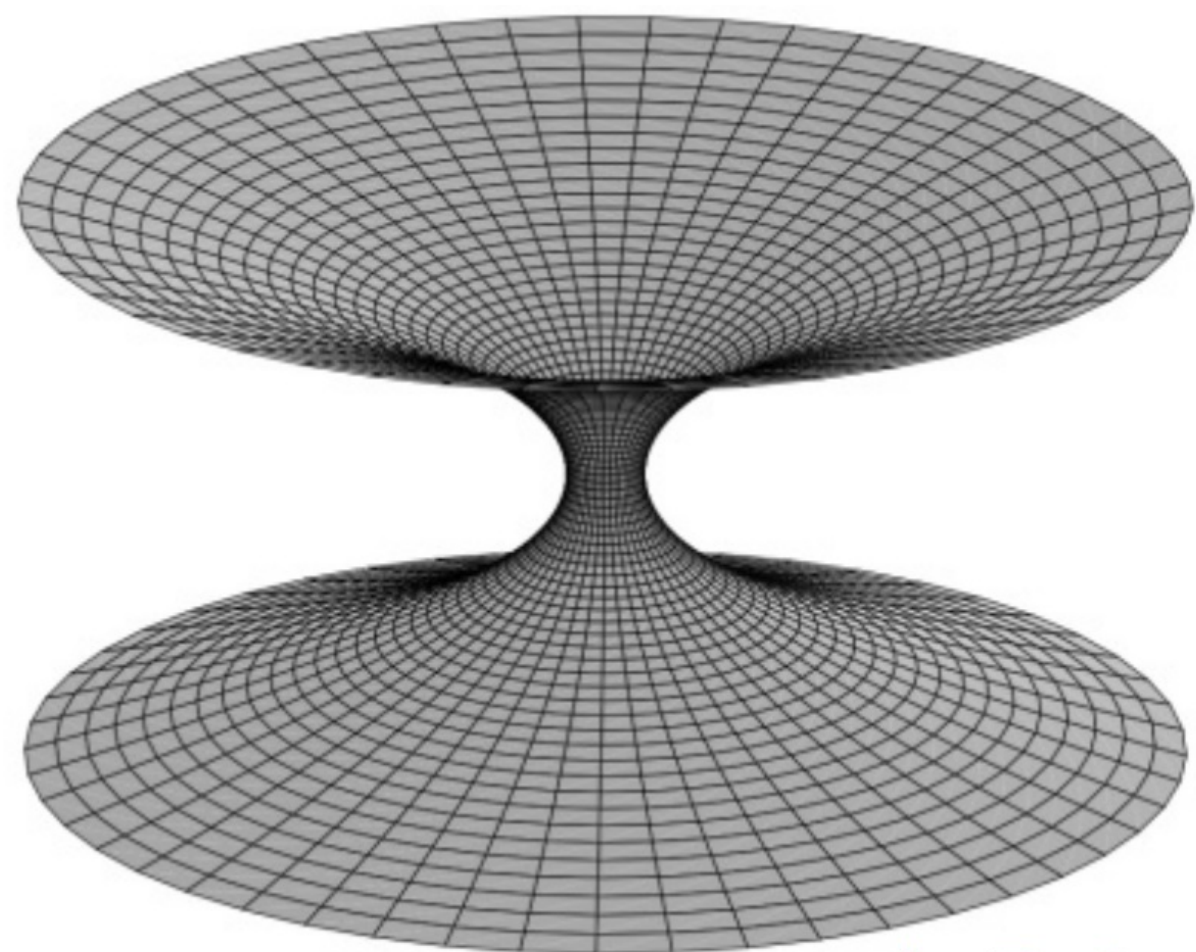
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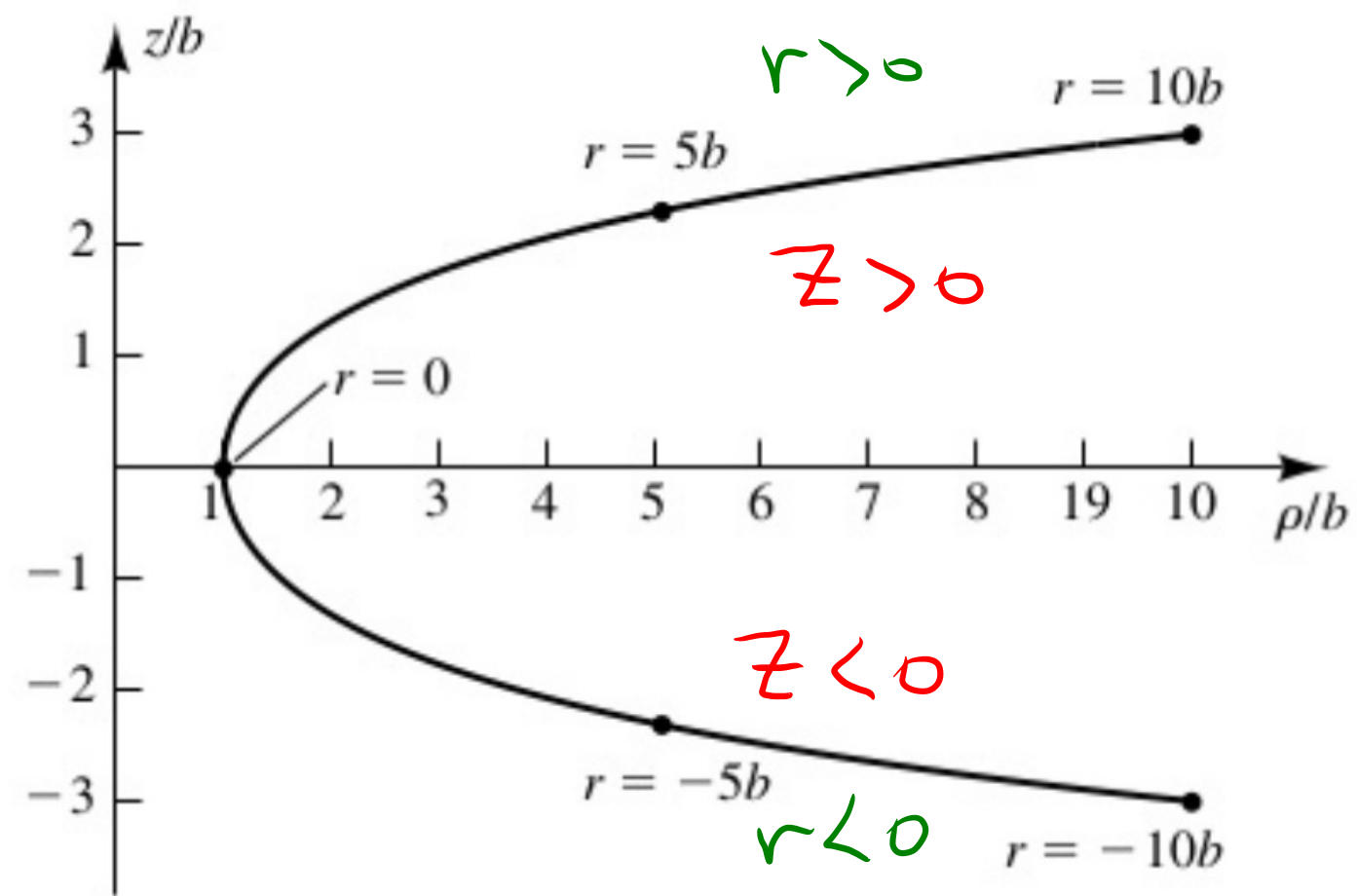
why not

* at large ρ we obtain two different, asymptotically flat spaces

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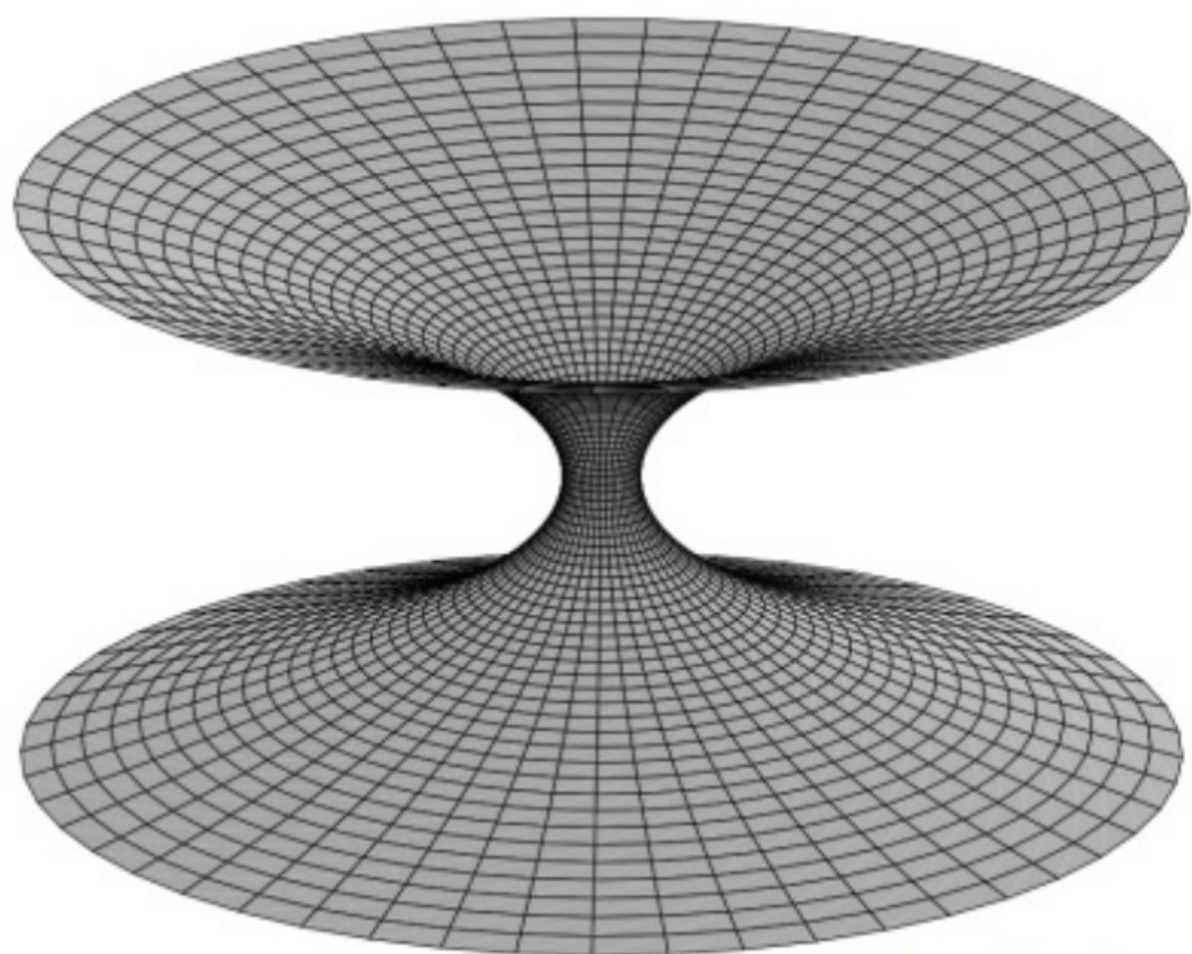
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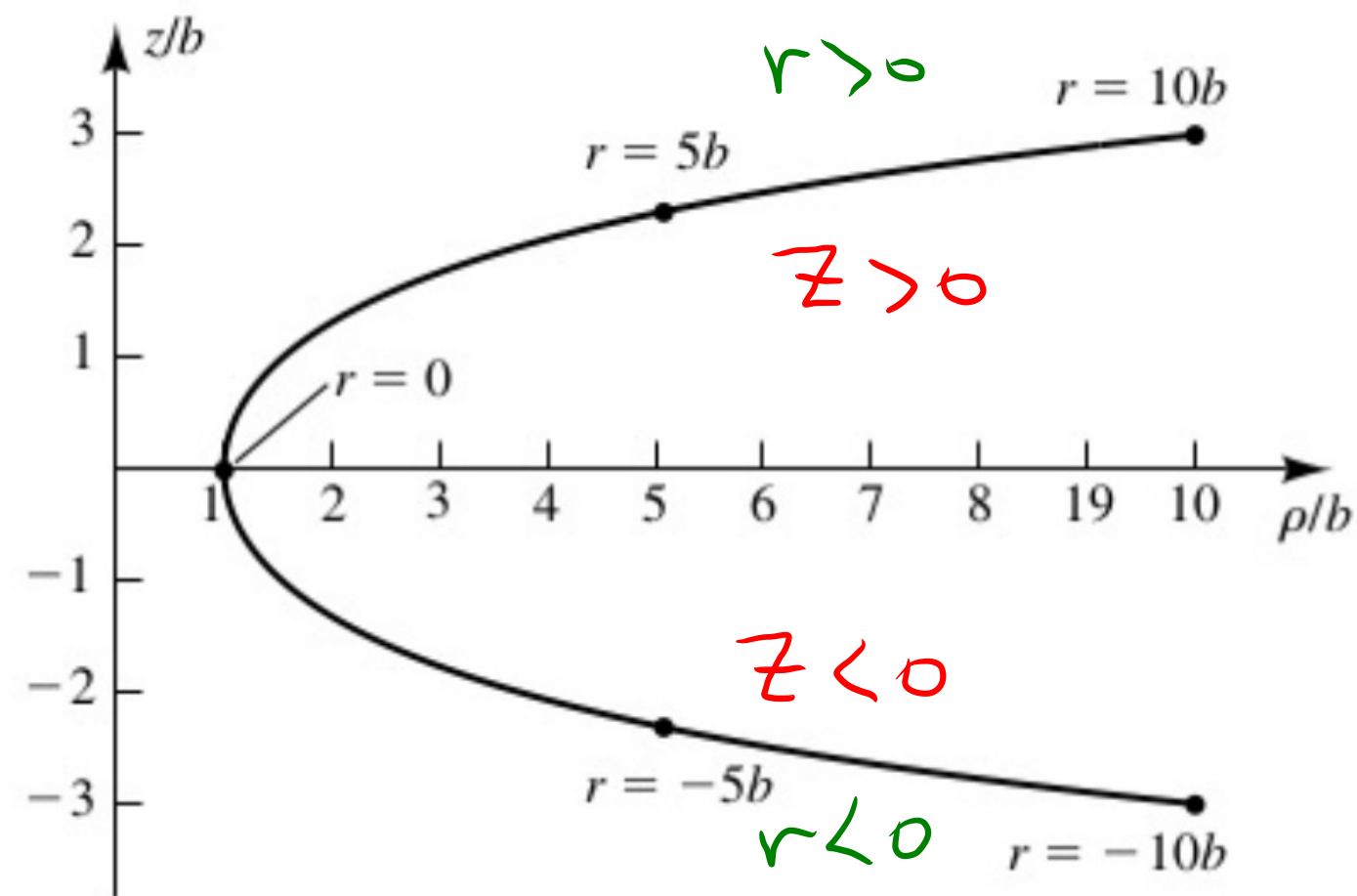
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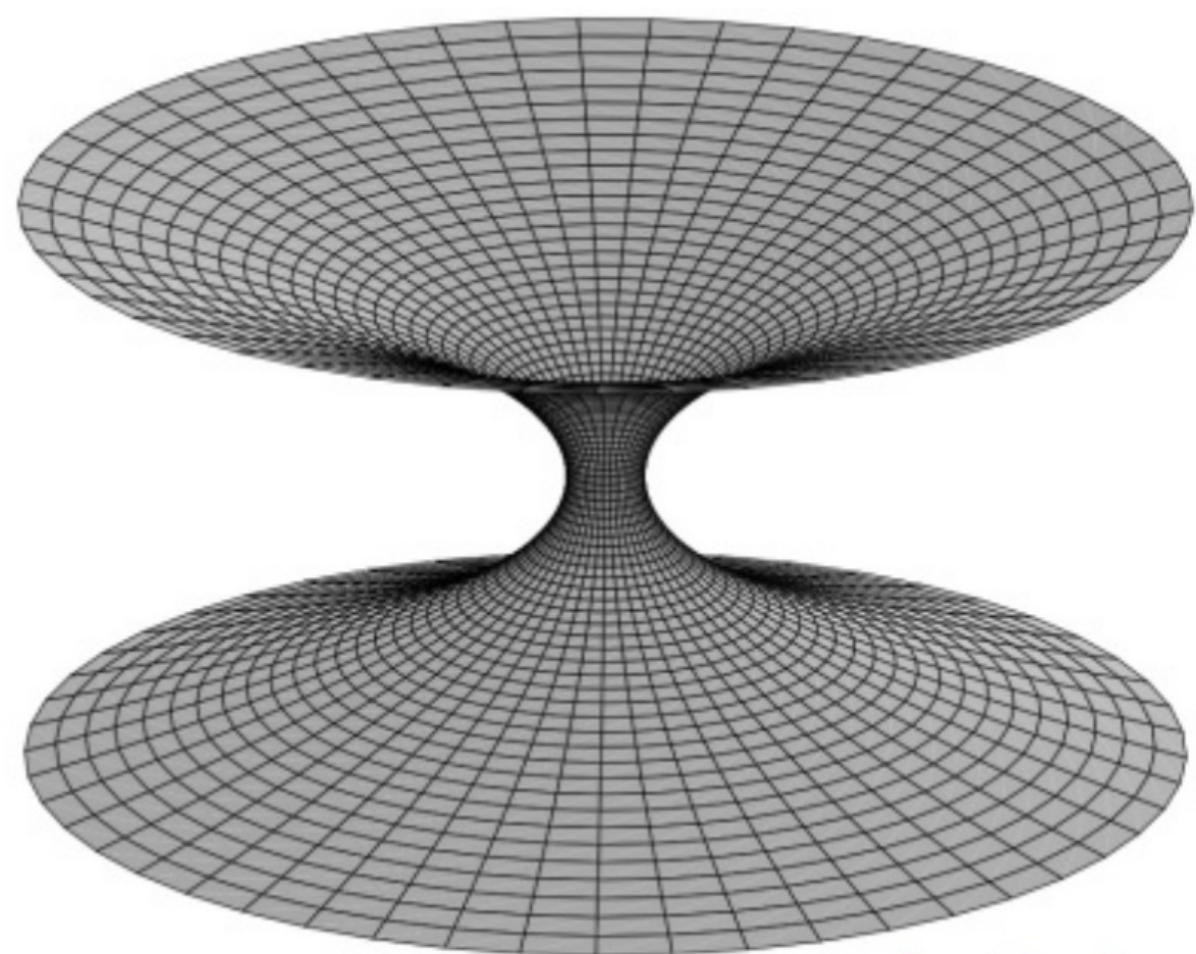
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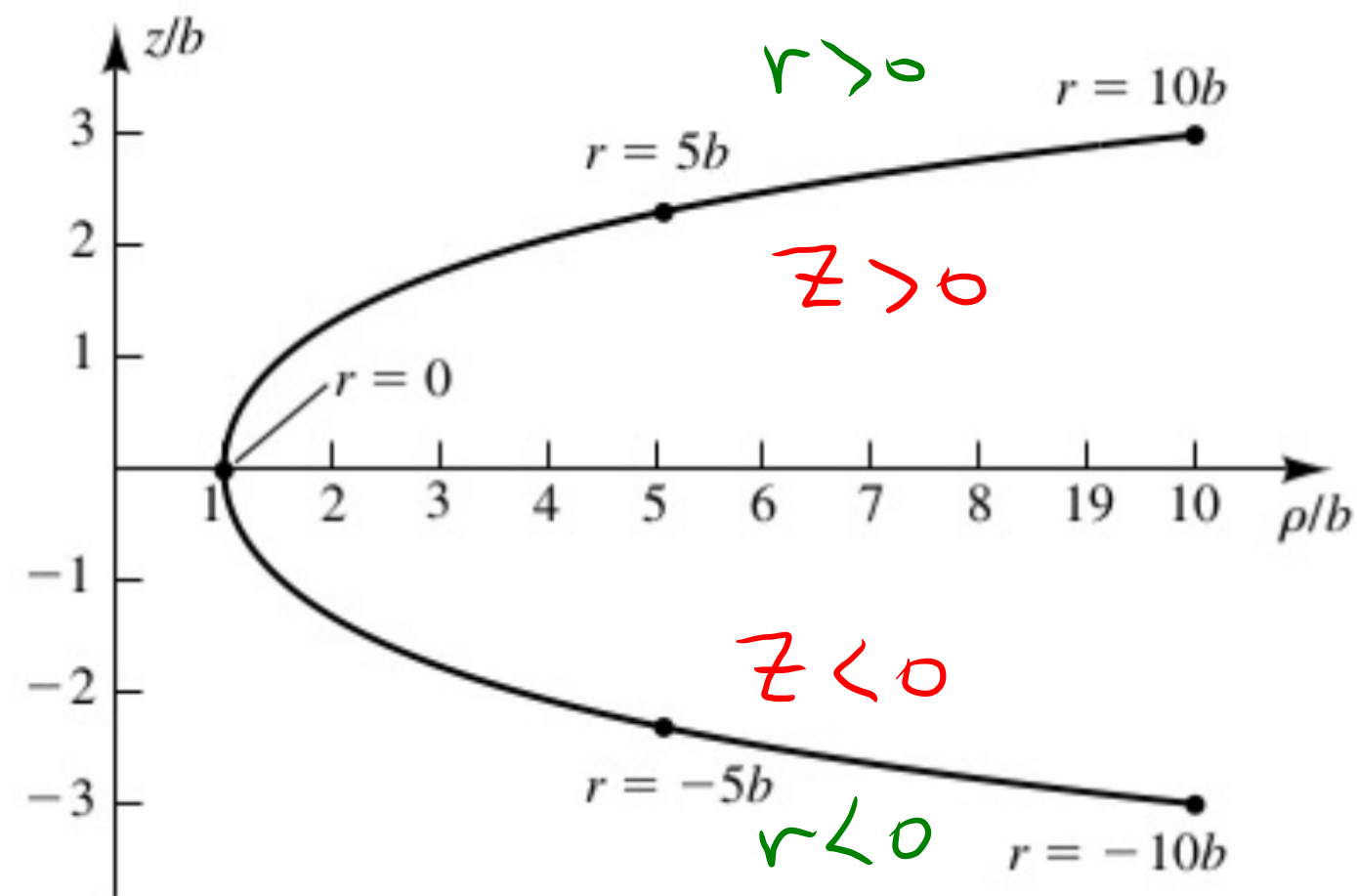
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↳ constant for fixed t

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- fixed point in space: $\Rightarrow ds^2 = -dt^2$ comoving frame/observer
 $dx = dy = dz = 0$
 t : their proper time

a "galaxy" is approximately sitting at fixed (x, y, z) at all times

\rightarrow a comoving frame

\rightarrow t measures the "local time", same for all such "galaxies"

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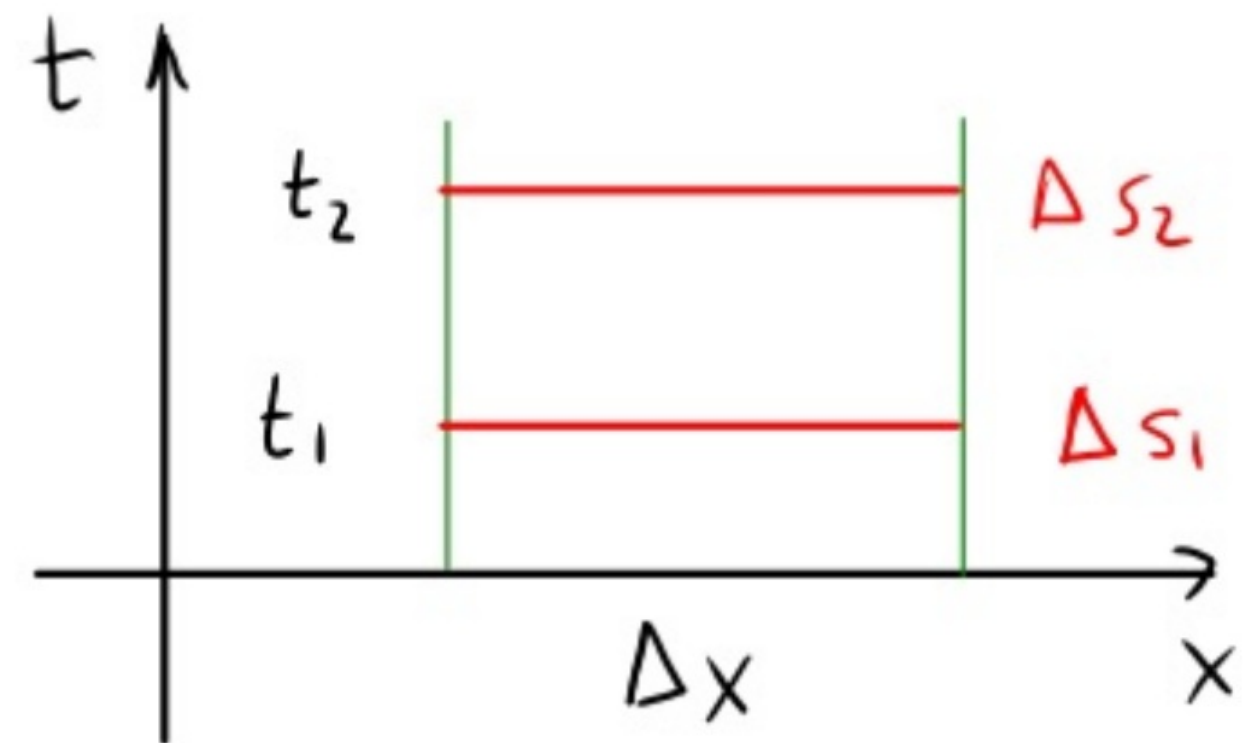
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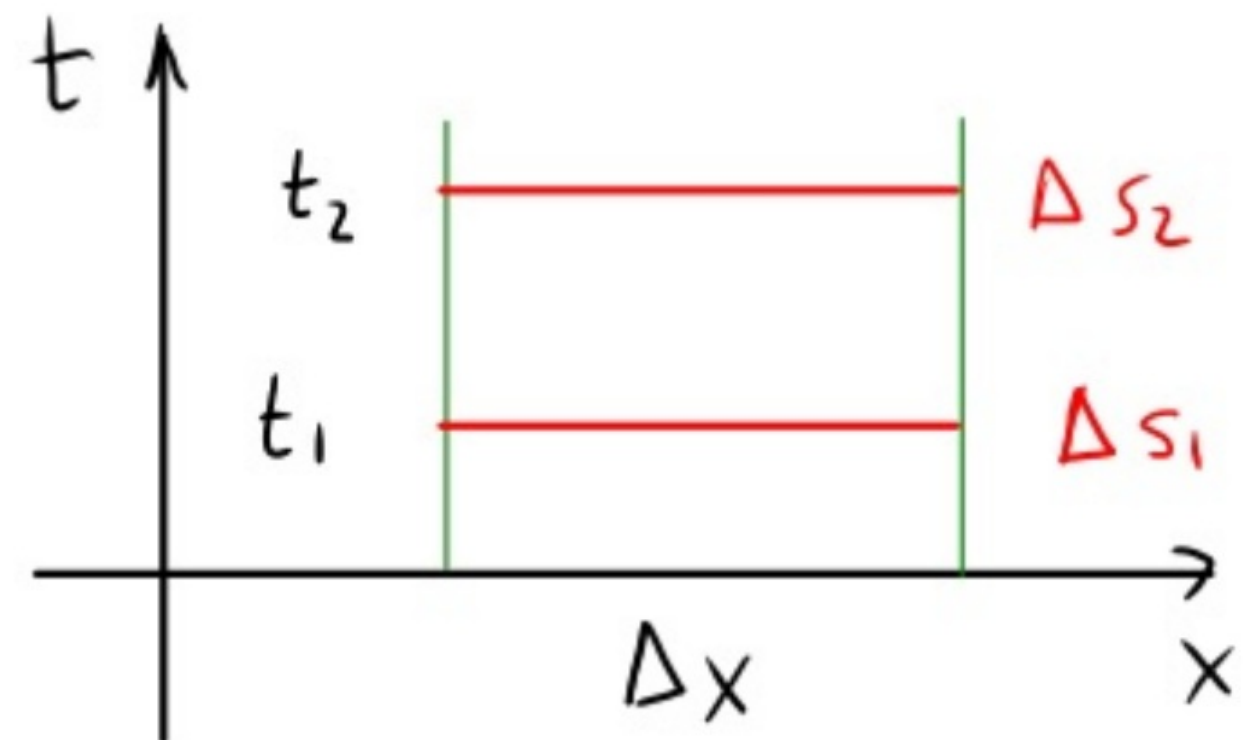
* typically $a(t) = t^q$ $0 < q < 1$

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spacetime ends @ finite time in the past

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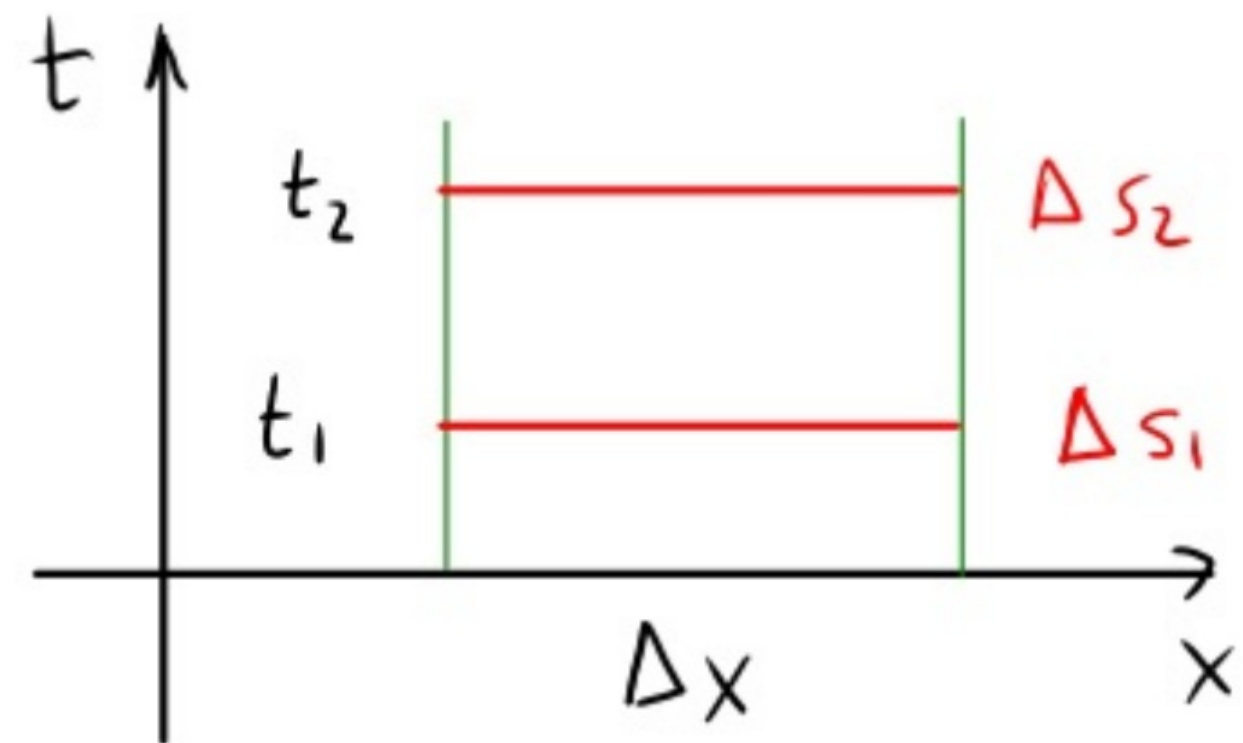
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* Null paths: photon worldlines

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$$r = \frac{1}{1-q}$$

$r=3$ radiation dominated era

$r=2$ matter " "

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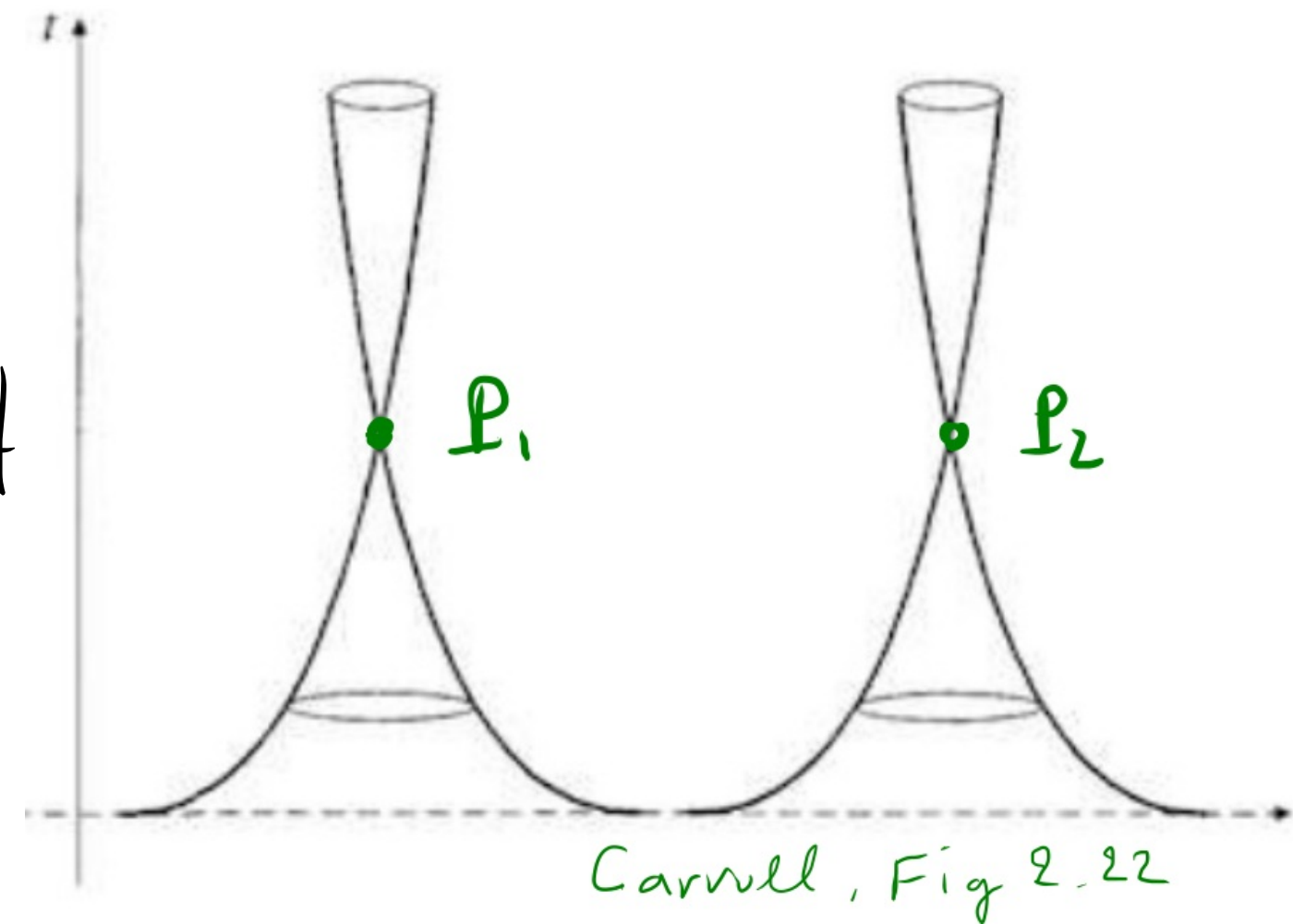
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* The past of P_1, P_2 non overlapping, events define horizons. Events outside horizons have no causal contact

* Light cones tangent to $t=0$ (singularity)



Example: Misner space (Carroll § 2.7)

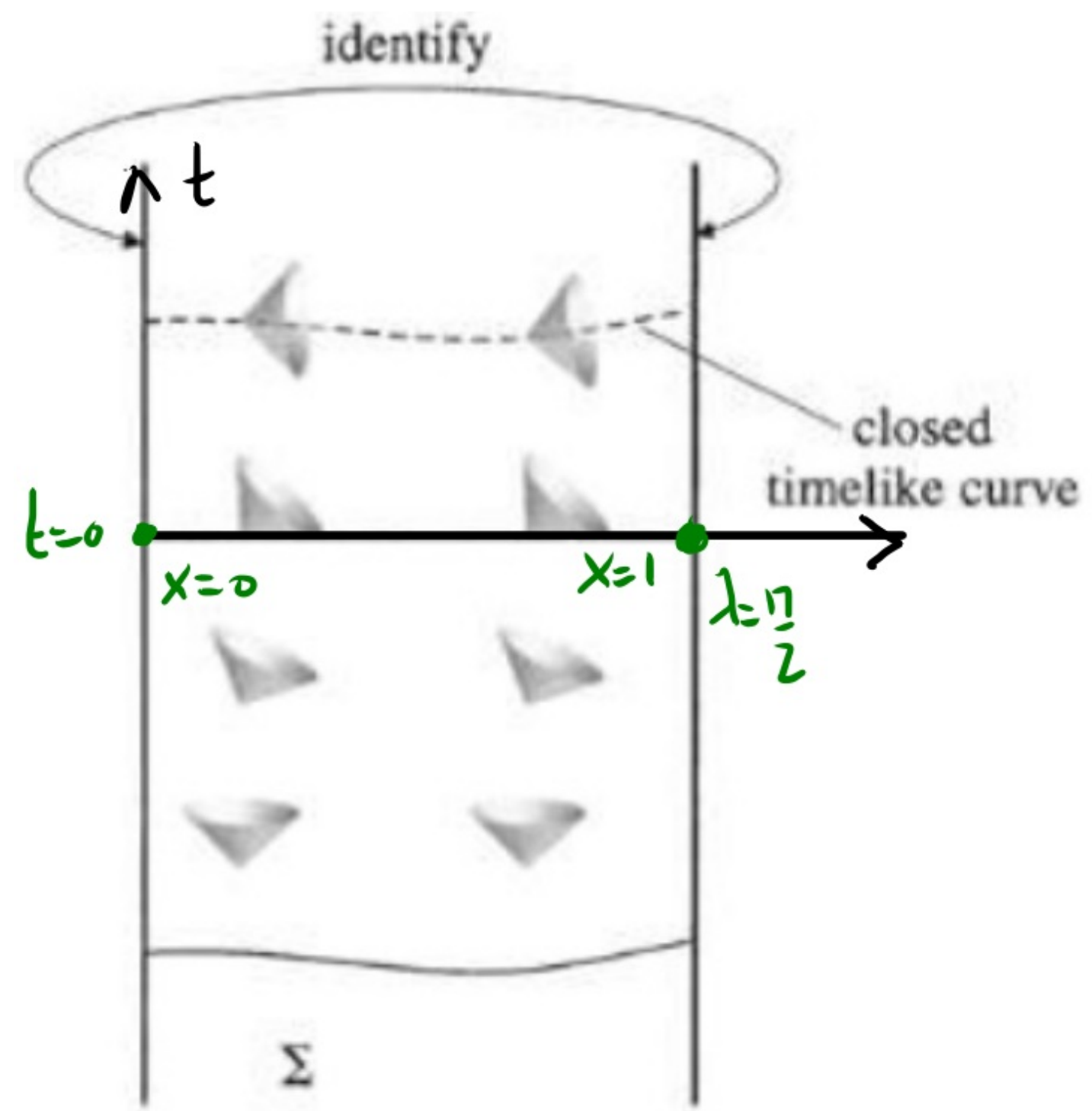
$$ds^2 = -\cos\lambda dt^2 - \sin\lambda [dt dx + dx dt] + \cos\lambda dx^2$$

$$t = \cot\lambda$$

$$-\infty < t < +\infty$$

$$0 < \lambda < \pi$$

topology: $\mathbb{R} \times S^1 : (t, x) \sim (t, x+1)$



Carroll, Fig 2.25

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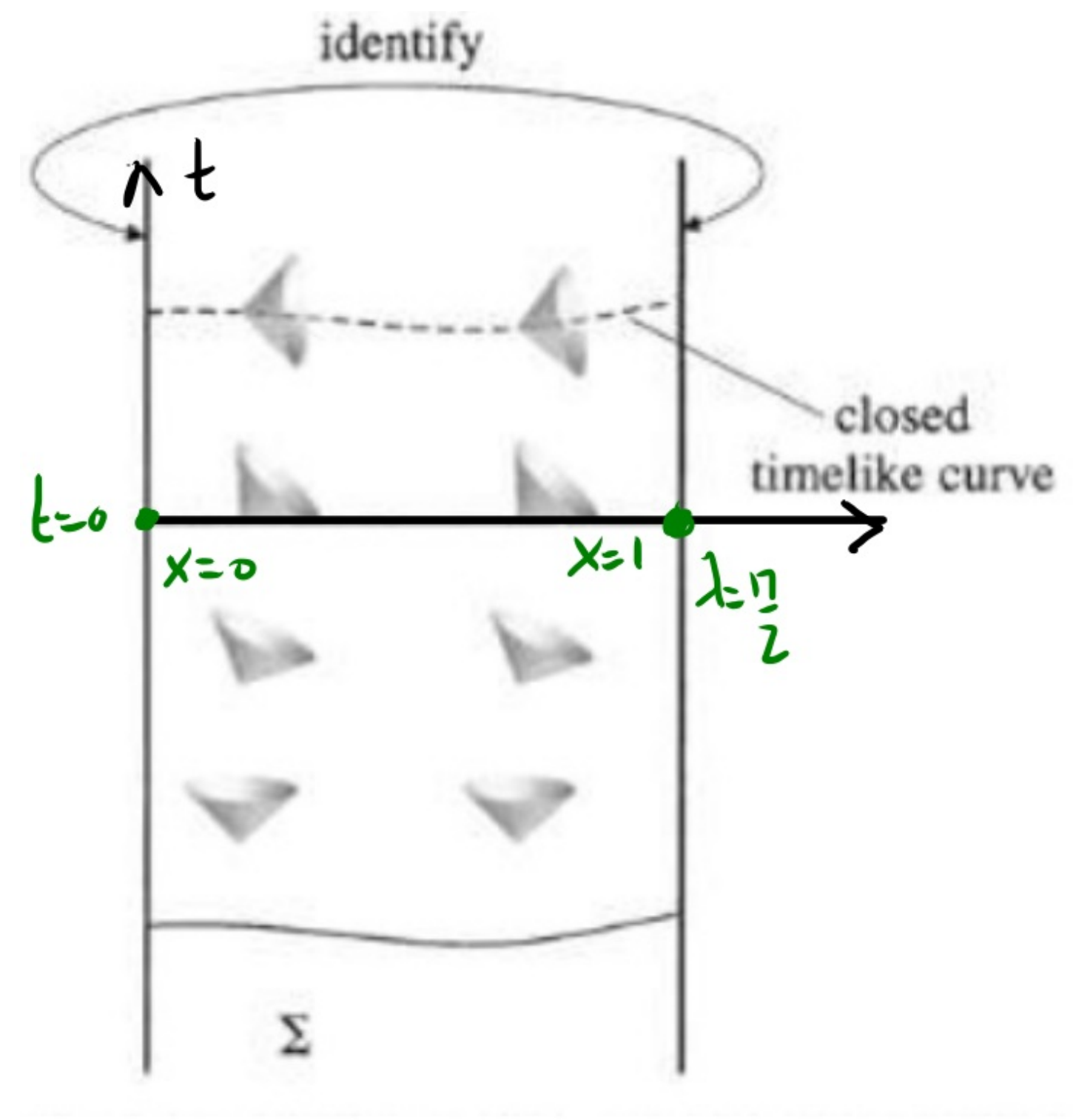
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non diagonal!

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↑ identify



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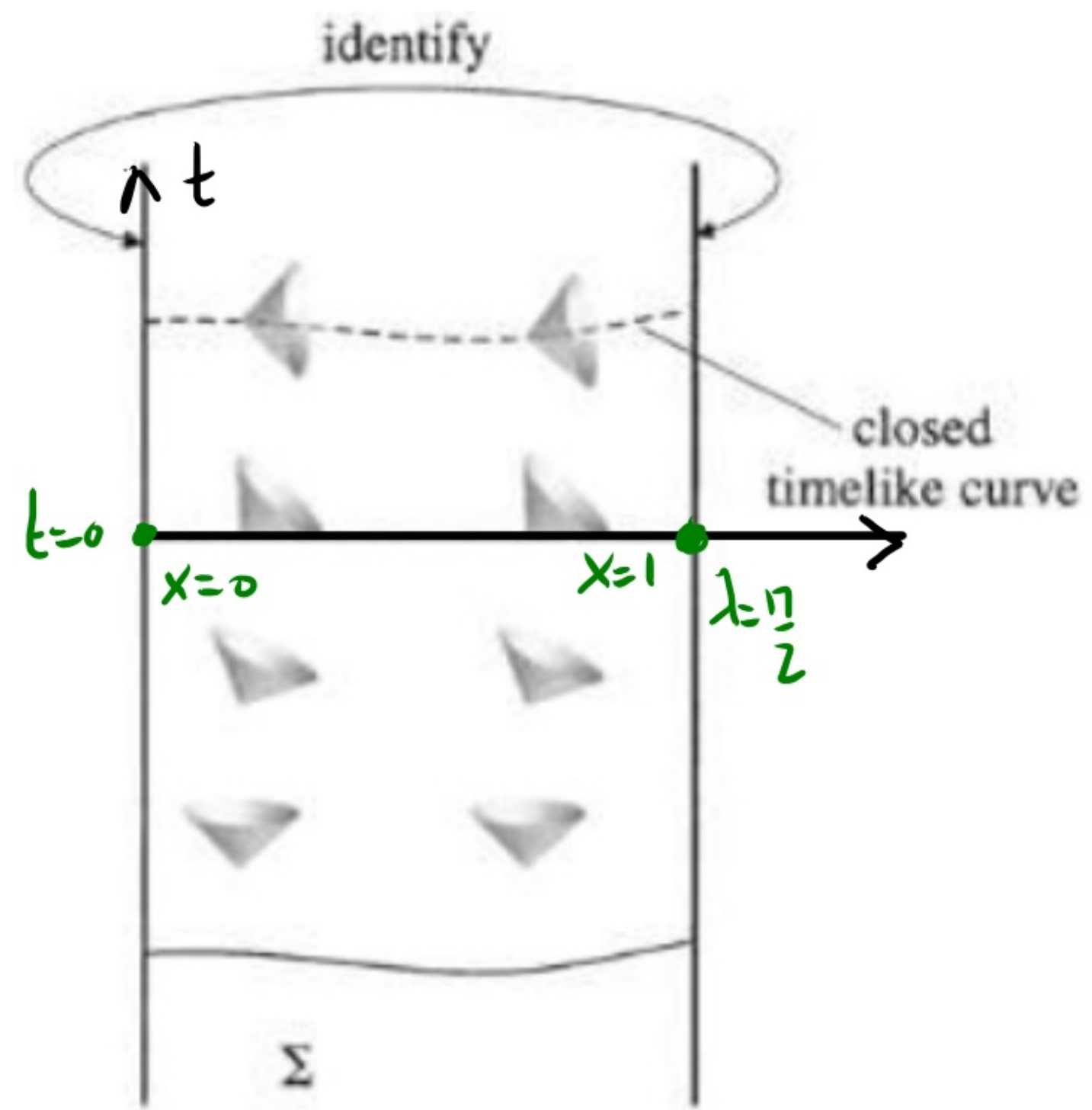
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topology: $\mathbb{R} \times S^1$: $(t, x) \sim (t, x+1)$

non-degenerate:

$$g = \begin{vmatrix} -\cos\lambda & -\sin\lambda \\ -\sin\lambda & \cos\lambda \end{vmatrix} = -\cos^2\lambda - \sin^2\lambda = -1 \neq 0$$



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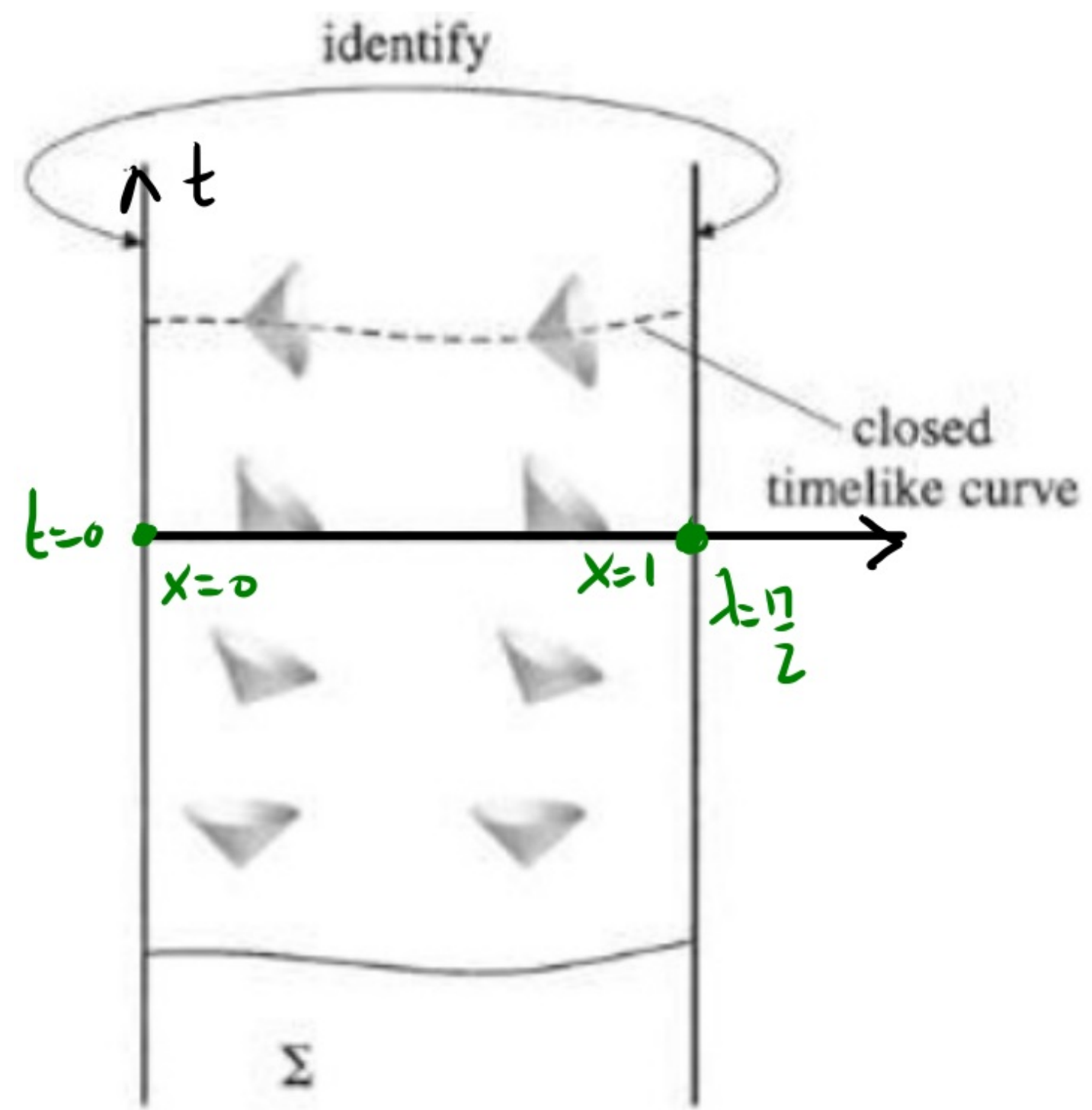
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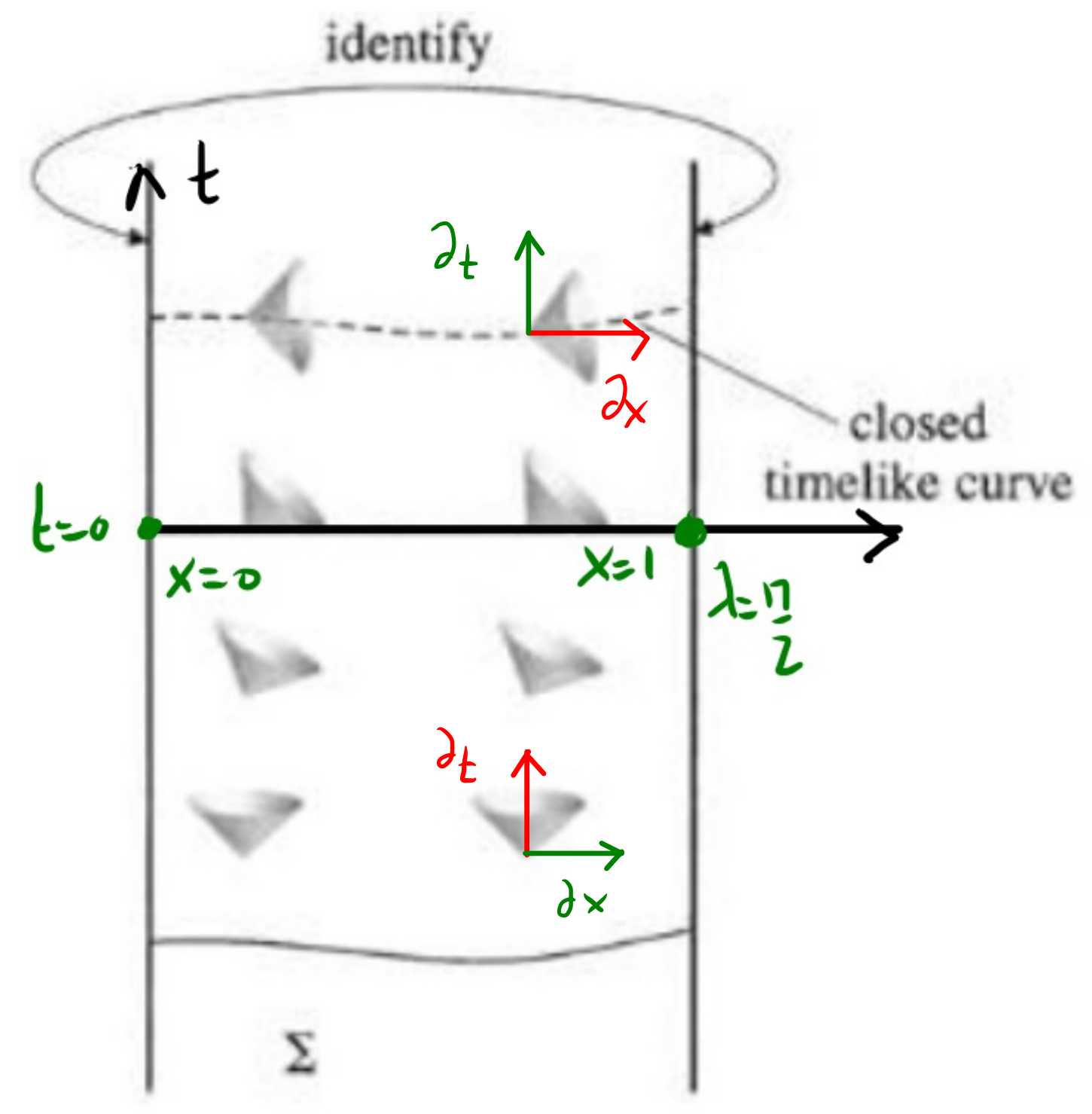
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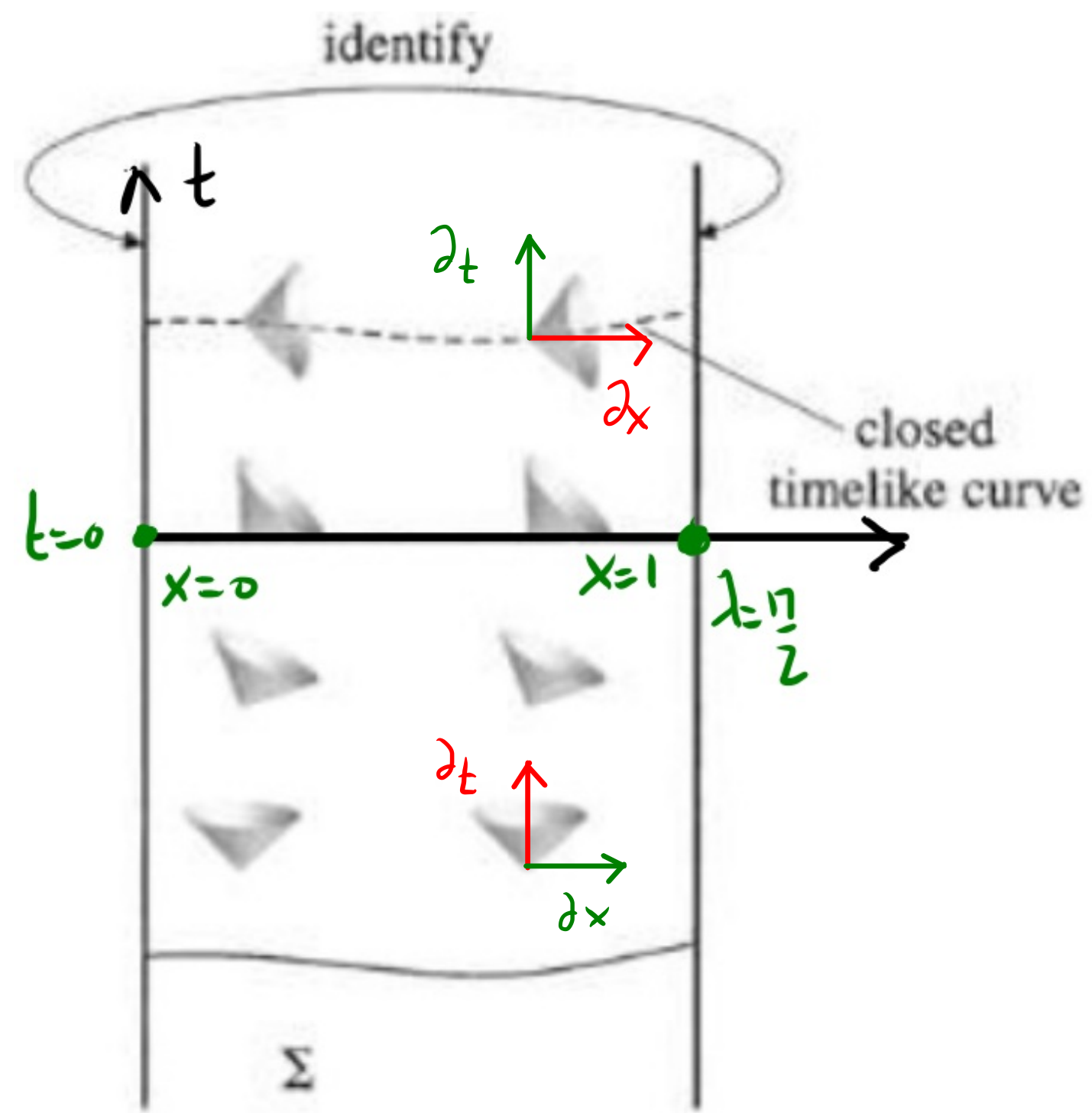
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 $\Rightarrow \exists$ timelike closed curves!



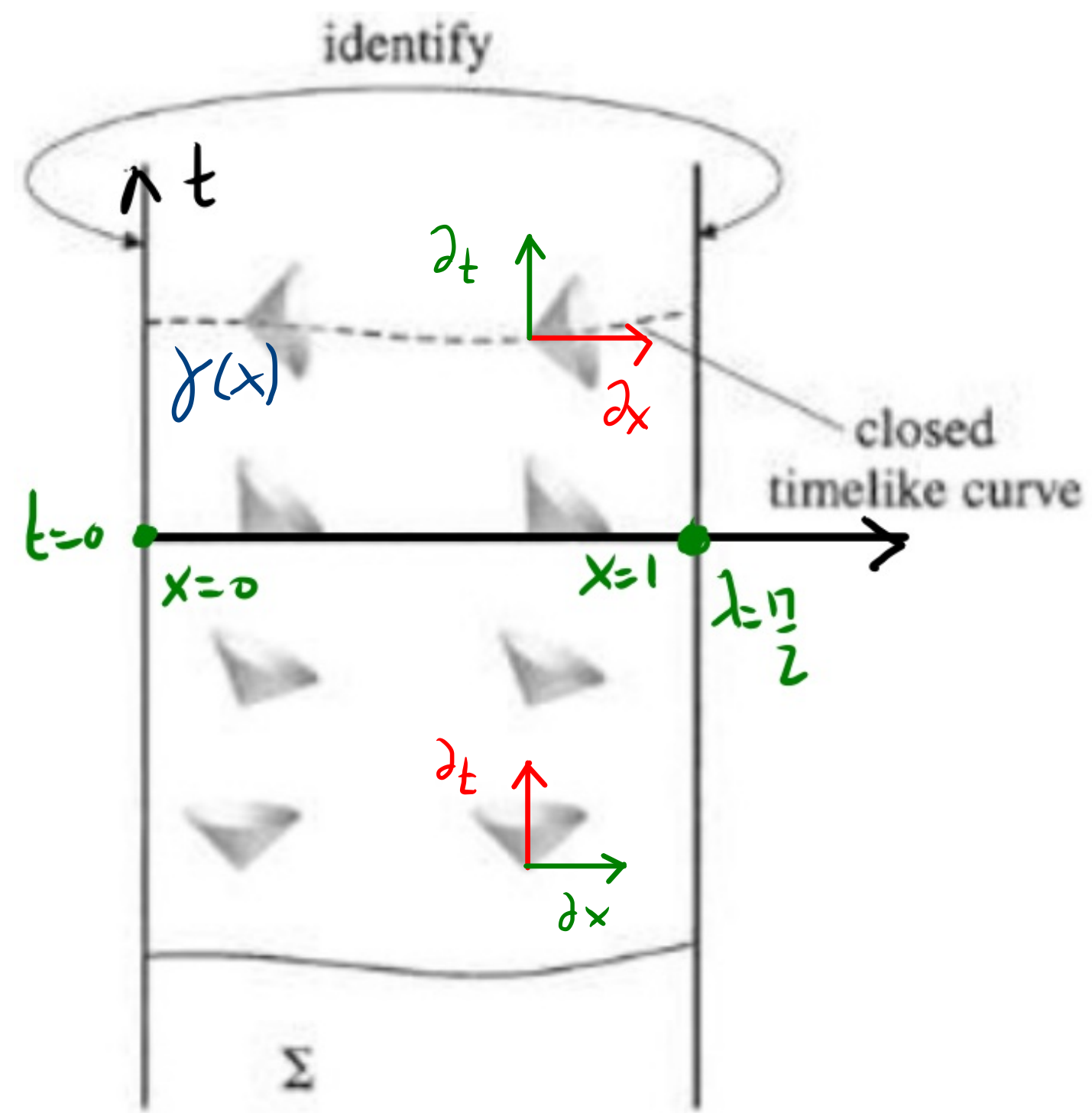
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initial data on Σ ^{or} cannot determine events on $\gamma(x)$



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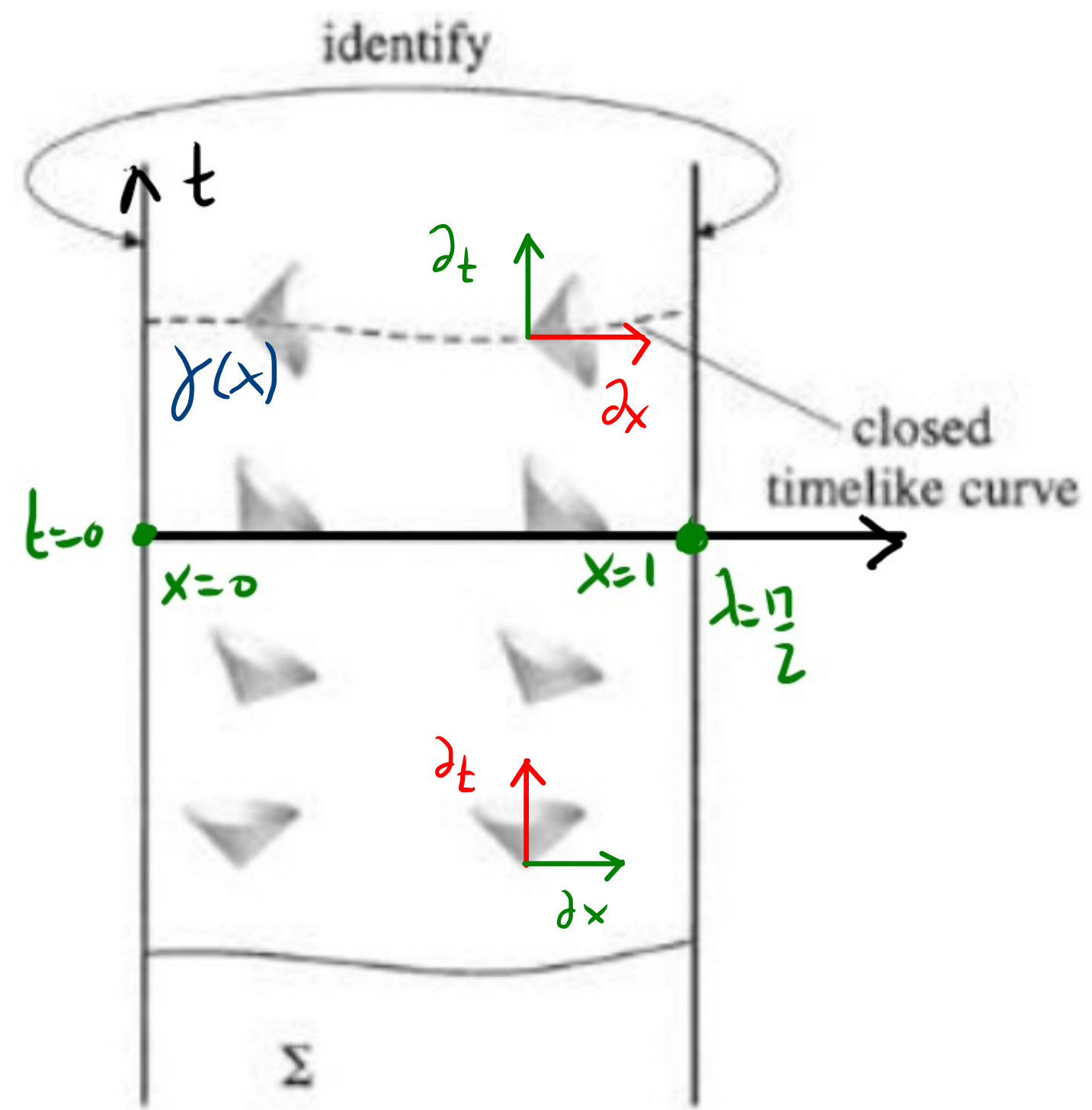
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→ a "Cauchy horizon" forms at $t=0$, makes initial value problem ill defined

(don't worry, not a solution to Einstein equations...)



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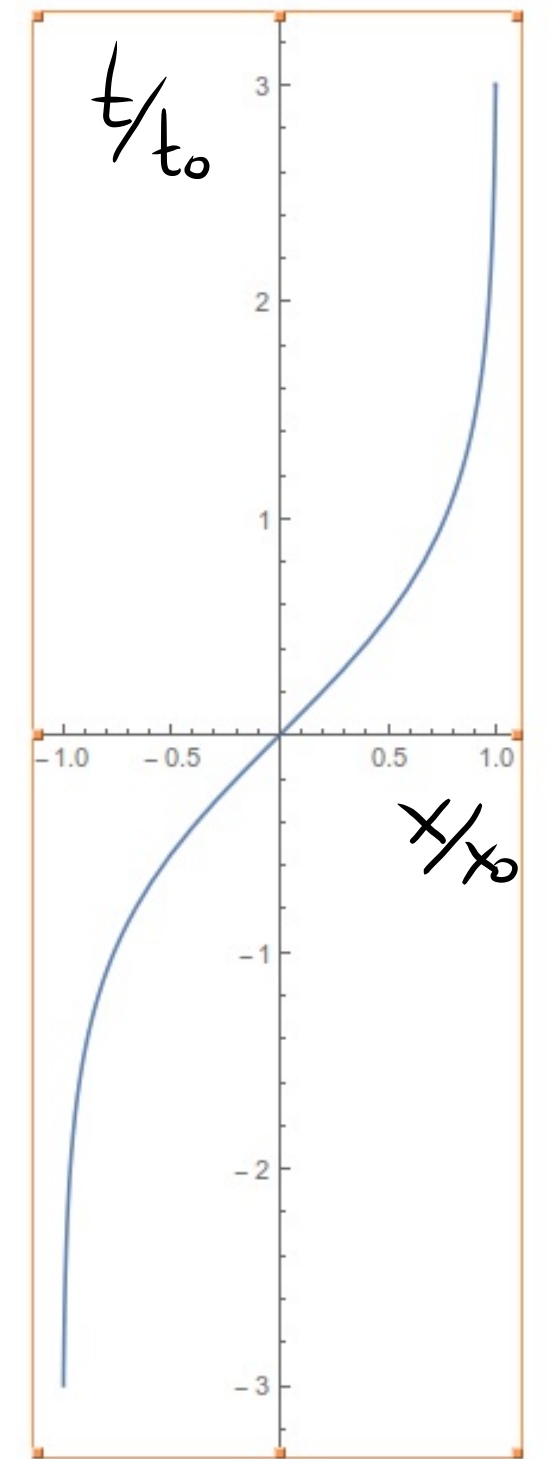
Example: Travelling faster than c (but not faster than light) (Hartle 7.4)

Let $x_s = x_0 \tanh \frac{t}{t_0}$ the trajectory of a spaceship

Possible for all x_0, t_0 (even $\frac{x_0}{t_0} > 1$) if the metric is

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Alcubierre, Class Quant. Grav 11, L73, 1994



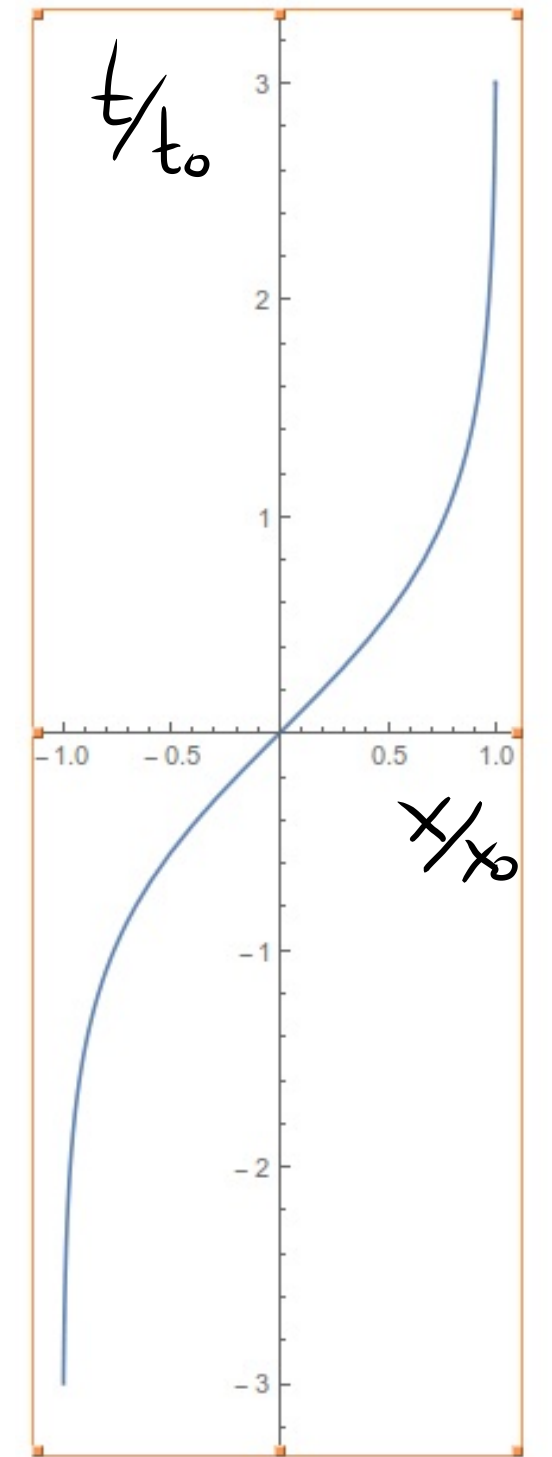
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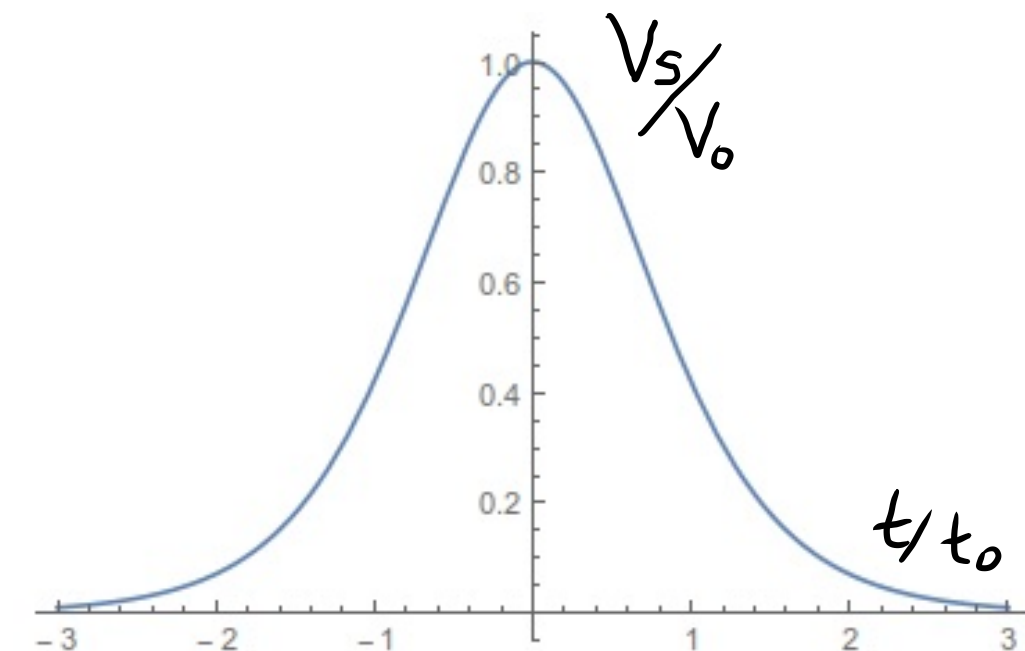
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$$V_s(t) = \frac{dx_s}{dt} = \frac{x_0}{t_0} \frac{1}{\cosh^2\left(\frac{t}{t_0}\right)} = V_0 \frac{1}{\cosh^2\left(\frac{t}{t_0}\right)} \quad V_0 \equiv \frac{x_0}{t_0}$$



V_0 can be chosen to be $V_0 > 1$



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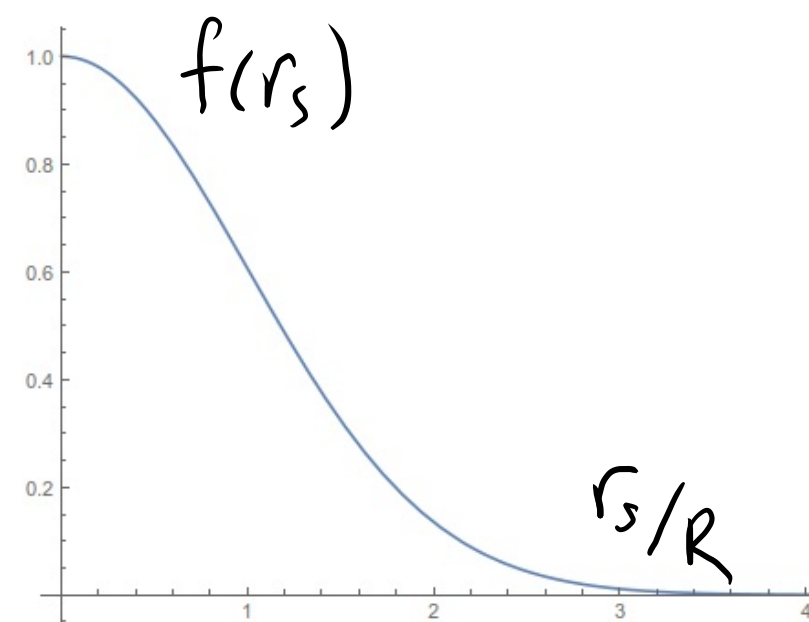
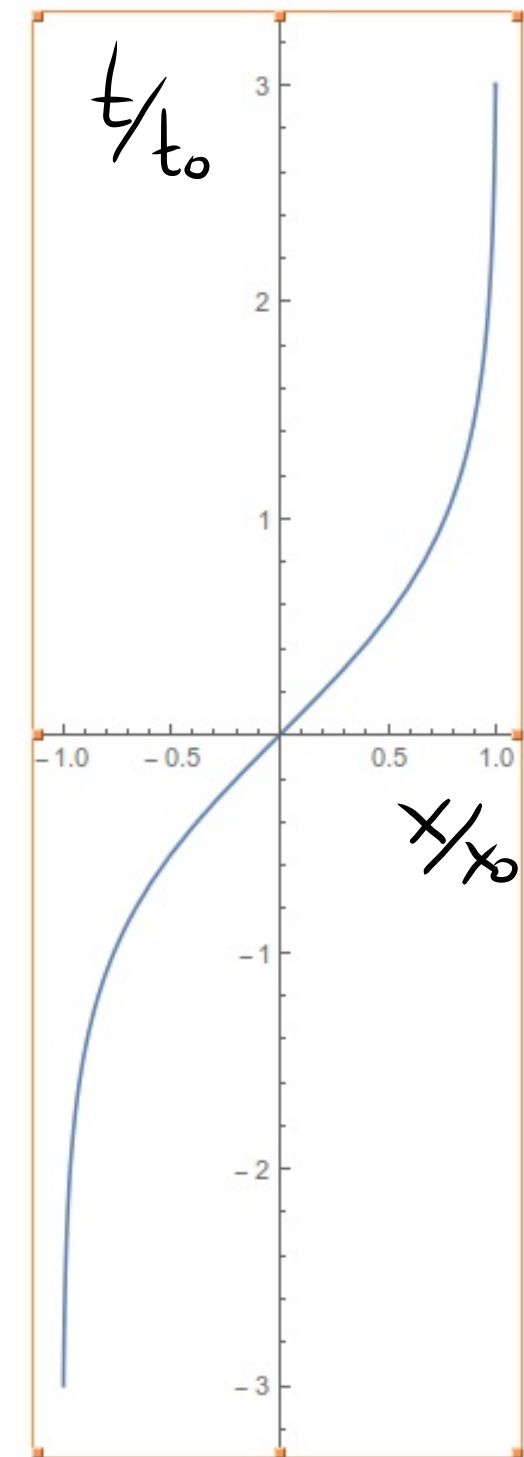
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$$ds^2 = -dt^2 + [dx - V_s(t) f(r_s) dt]^2 + dy^2 + dz^2$$

$$r_s^2 = (x - x_s(t))^2 + y^2 + z^2 = \left(\begin{array}{l} \text{distance of event } (t, x, y, z) \\ \text{from } (t, x_s(t), 0, 0) \end{array} \right)$$

$$f(r_s) = e^{-\frac{r_s^2}{2R^2}} \quad R \ll x_0$$

$$\leadsto f(0) = 1, \quad f(r_s \gg R) \approx 0$$



Example: Travelling faster than c (but not faster than light) (Hartle 7.4)

Let $x_s = x_0 \tanh \frac{t}{t_0}$ the trajectory of a spaceship

Possible for all x_0, t_0 (even $\frac{x_0}{t_0} > 1$) if the metric is

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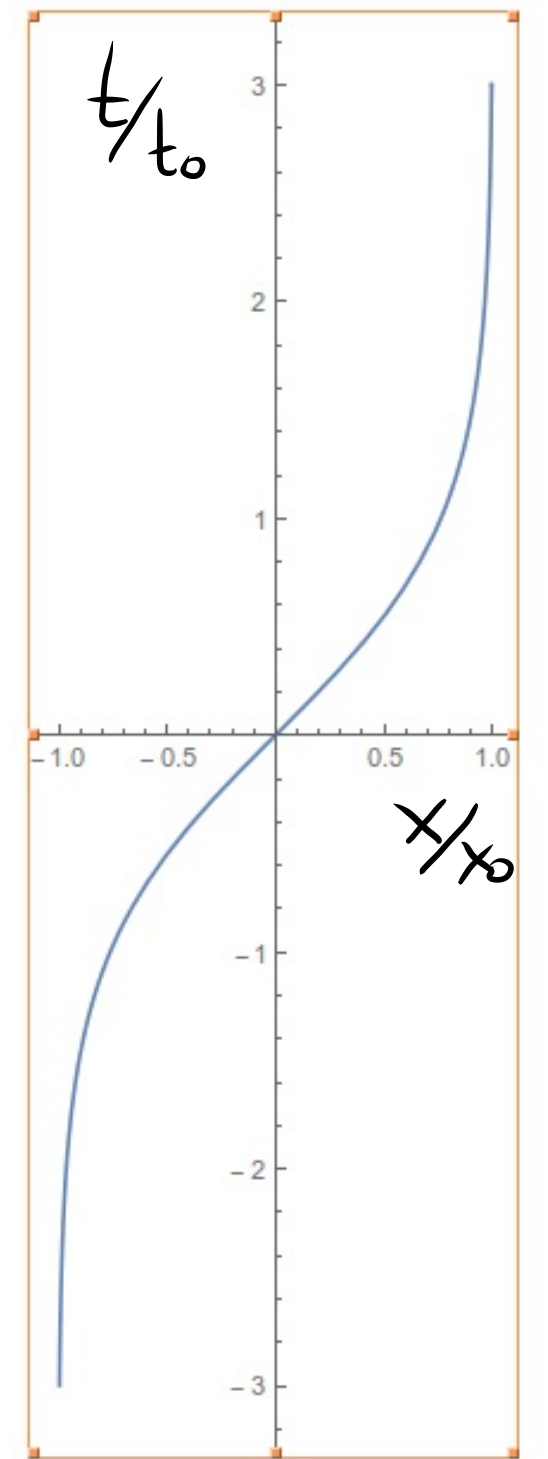
Take events for $dy = dz = 0$

$$ds^2 = (-1 + V_s^2 f^2) dt^2 - V_s f (dt dx + dx dt) + dx^2$$

$$(g_{\mu\nu}) = \begin{pmatrix} -1 + V_s^2 f^2 & -V_s f \\ -V_s f & 1 \end{pmatrix}$$

$$\Rightarrow \det g = -1 + V_s^2 f^2 - V_s^2 f^2 = -1$$

$$\text{eigenvalues: } \frac{1}{2} (V_s^2 f^2 - \sqrt{4 + V_s^4 f^4}) < 0, \quad \frac{1}{2} (V_s^2 f^2 + \sqrt{4 + V_s^4 f^4}) > 0$$



Example: Travelling faster than c

Let $x_s = x_0 \tanh \frac{t}{t_0}$ the trajectory of a spaceship

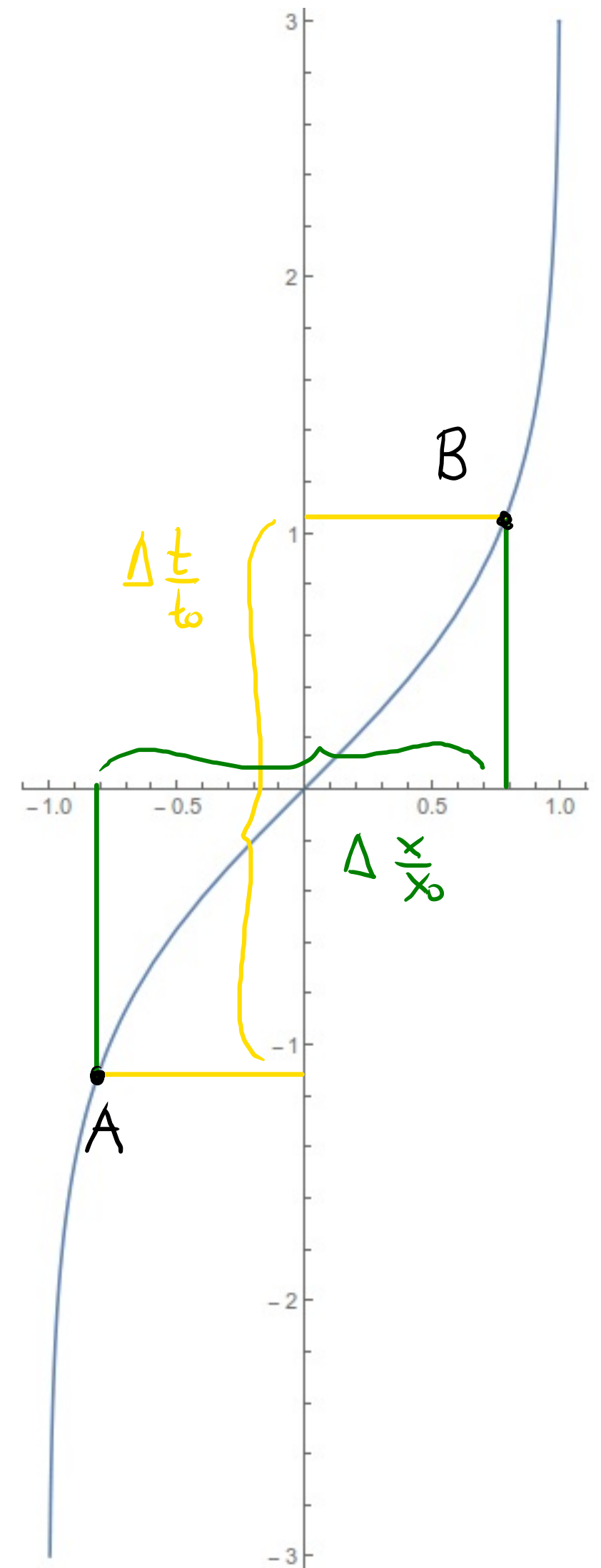
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$$\frac{x_B}{x_0} = \tanh \frac{t_B}{t_0}$$

green curves
are world lines
of "space stations"
at fixed positions



Example: Travelling faster than c

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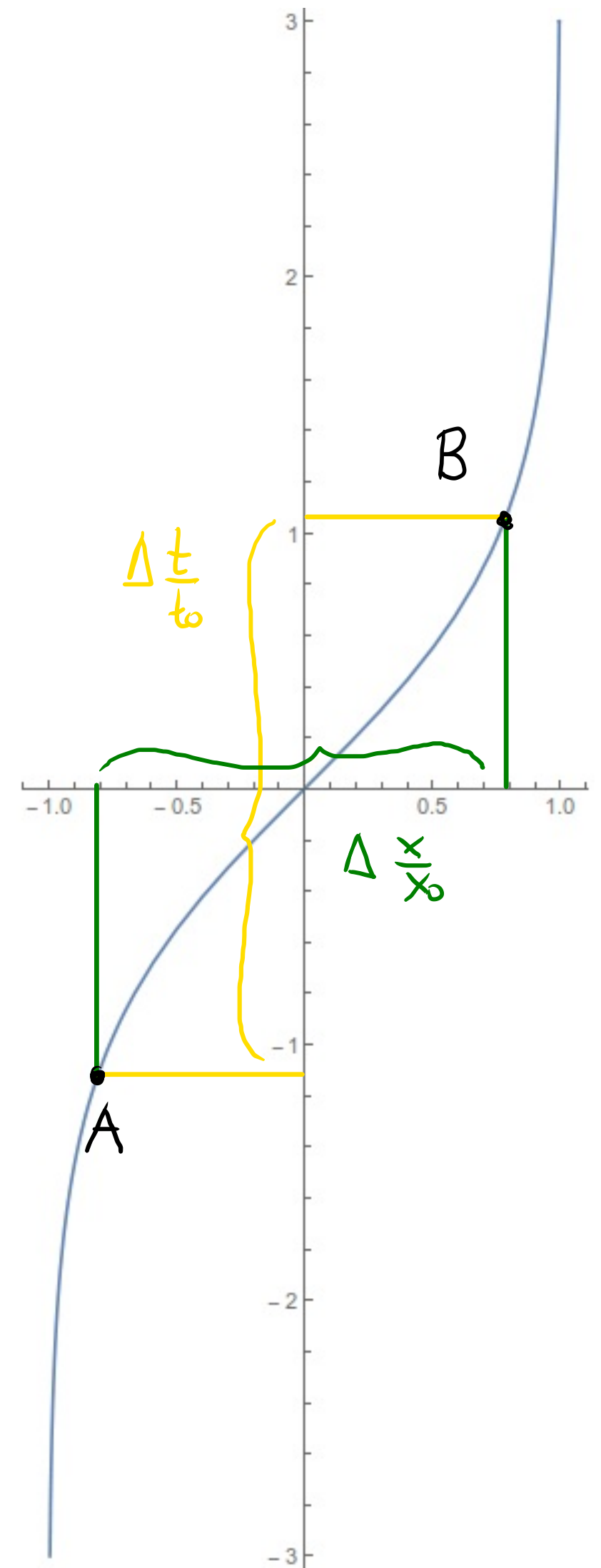
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$$\frac{x_B}{x_0} = \tanh \frac{t_B}{t_0}$$

$$\Delta x = x_B - x_A = 2x_B$$

$$\Delta t = t_B - t_A = 2t_B$$

} due to antisymmetry of \tanh



Example: Travelling faster than c

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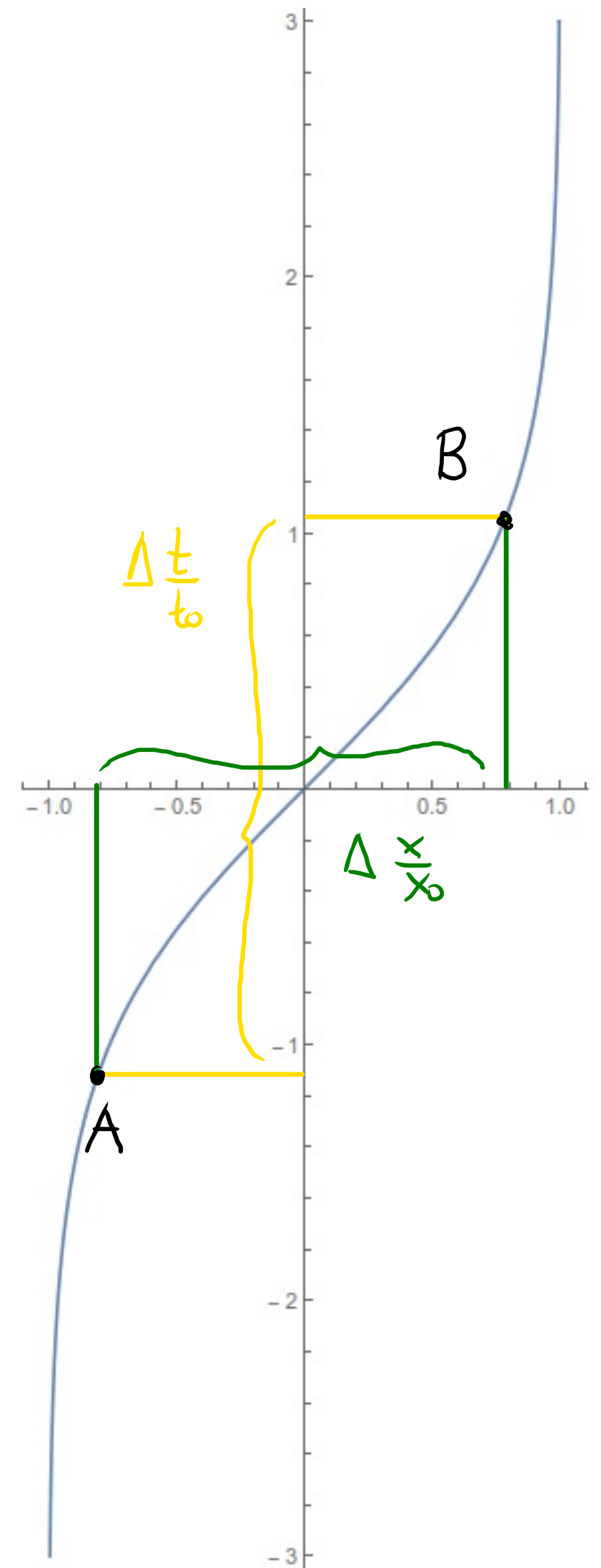
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Example: Travelling faster than c

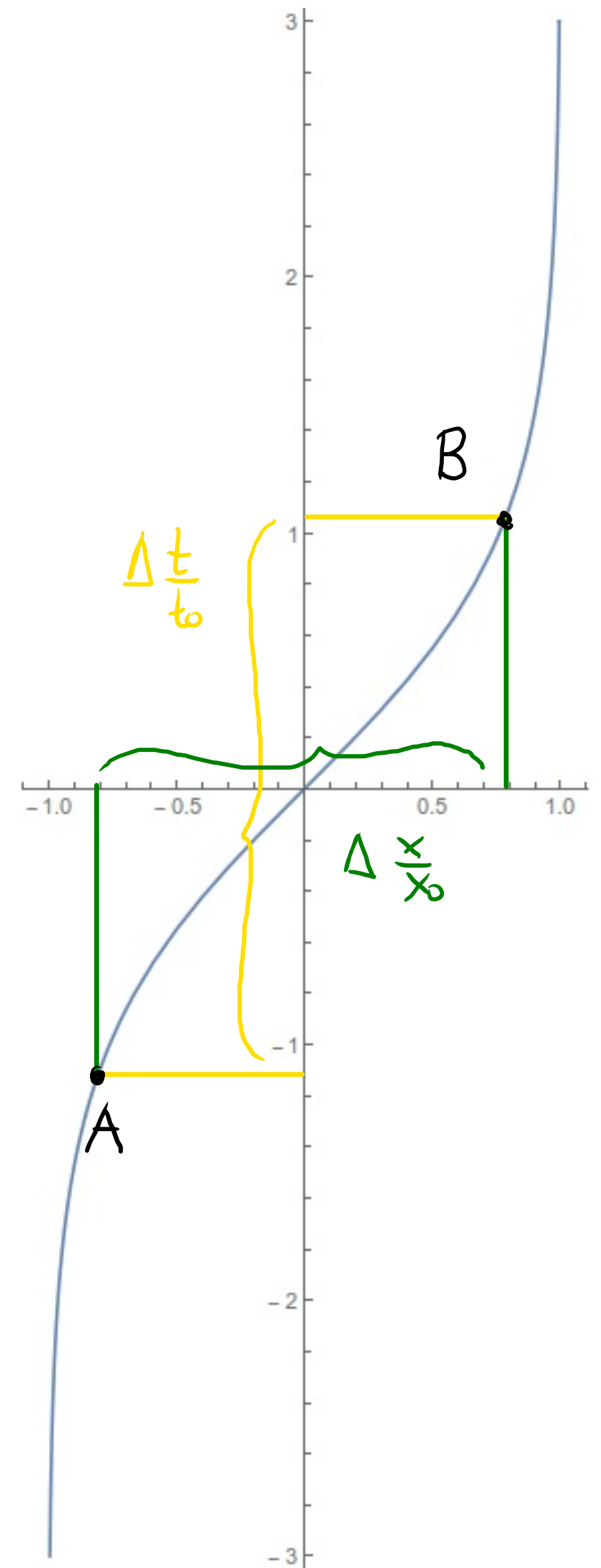
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$$\Rightarrow \frac{\Delta x}{\Delta t} = \frac{x_0}{t_0} \frac{1}{\left(\frac{\Delta t}{2t_0}\right)} \tanh \frac{\Delta t}{2t_0}$$



Example: Travelling faster than c

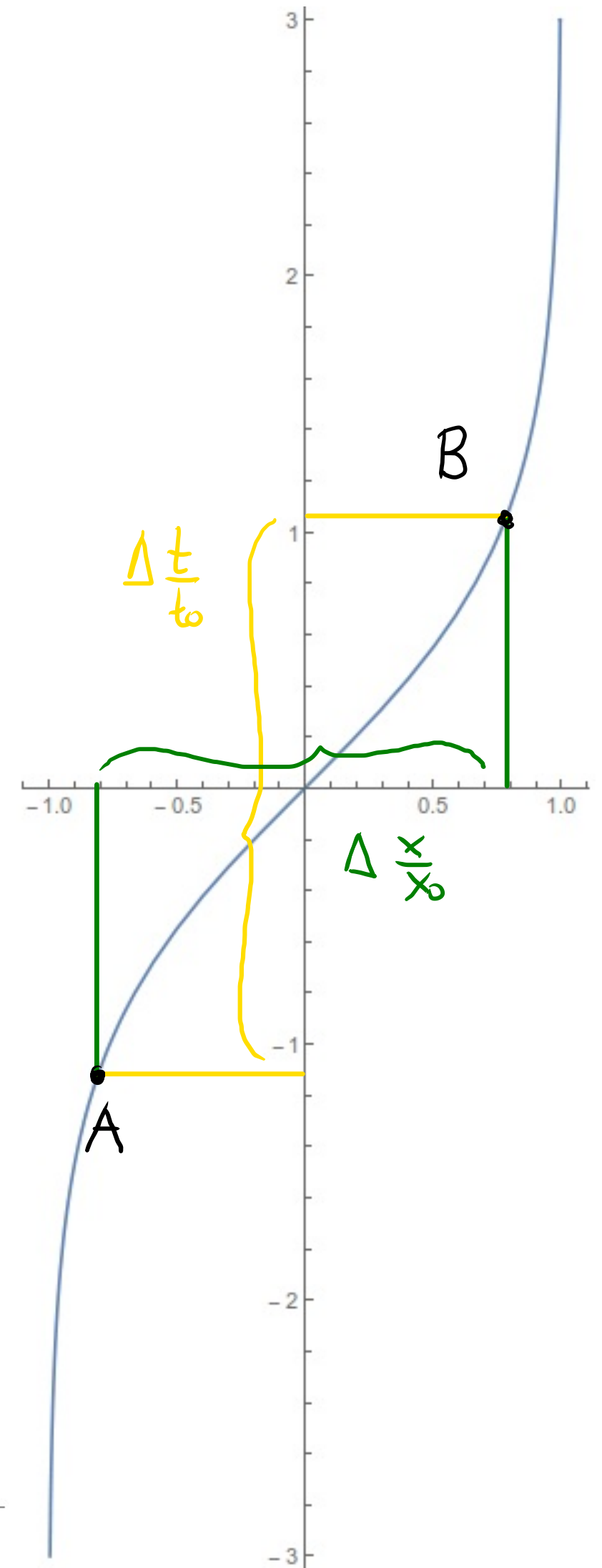
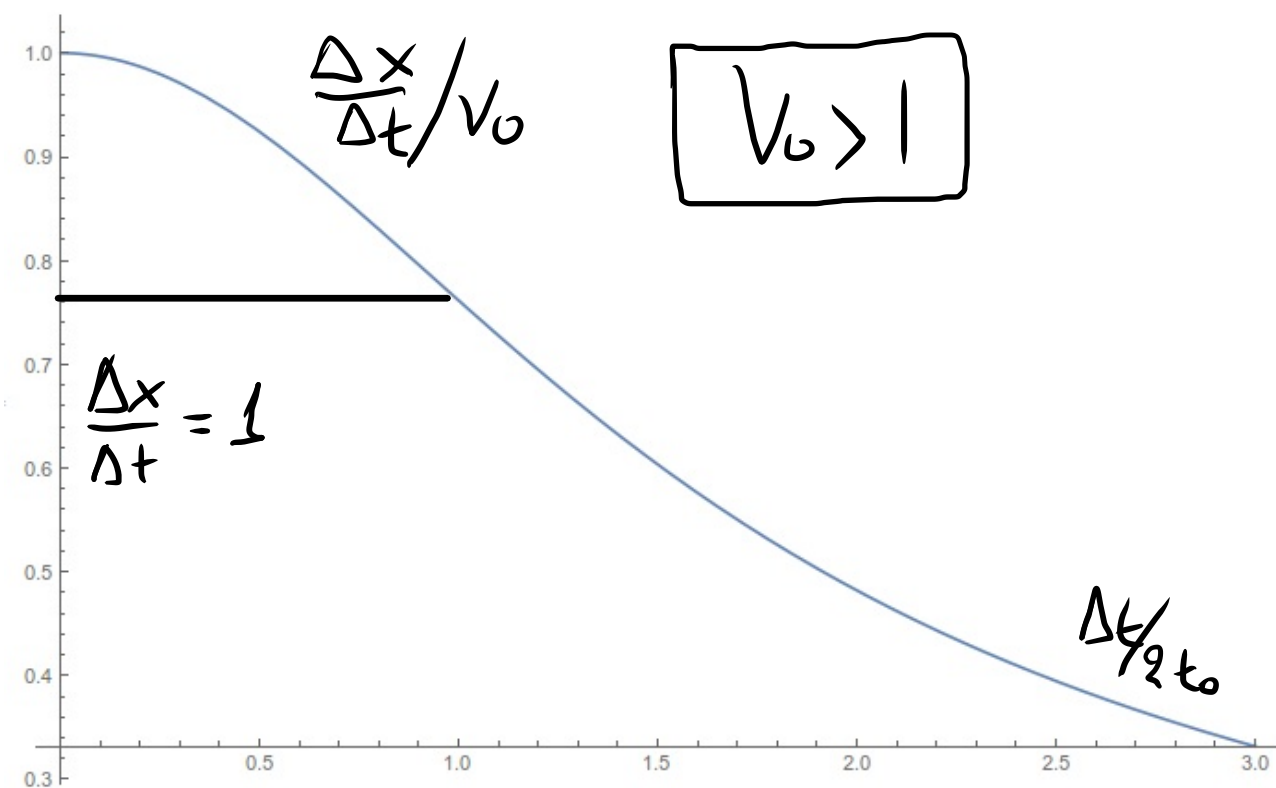
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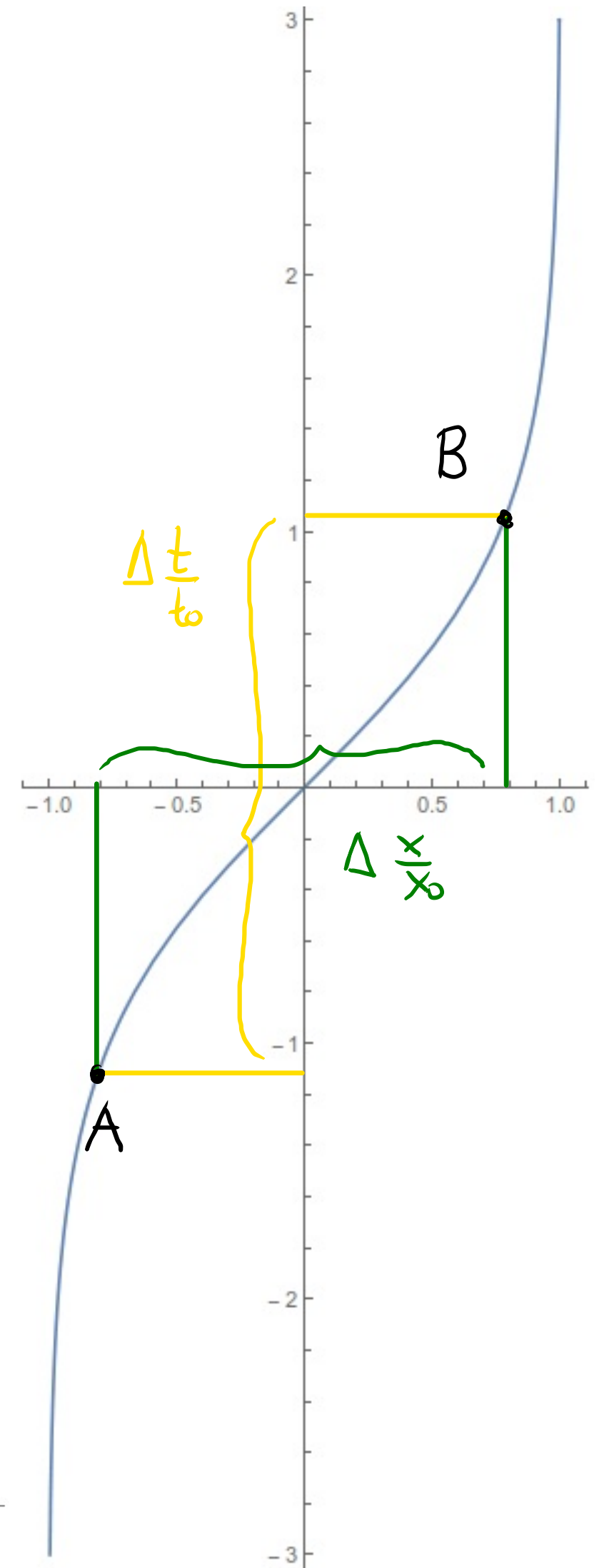
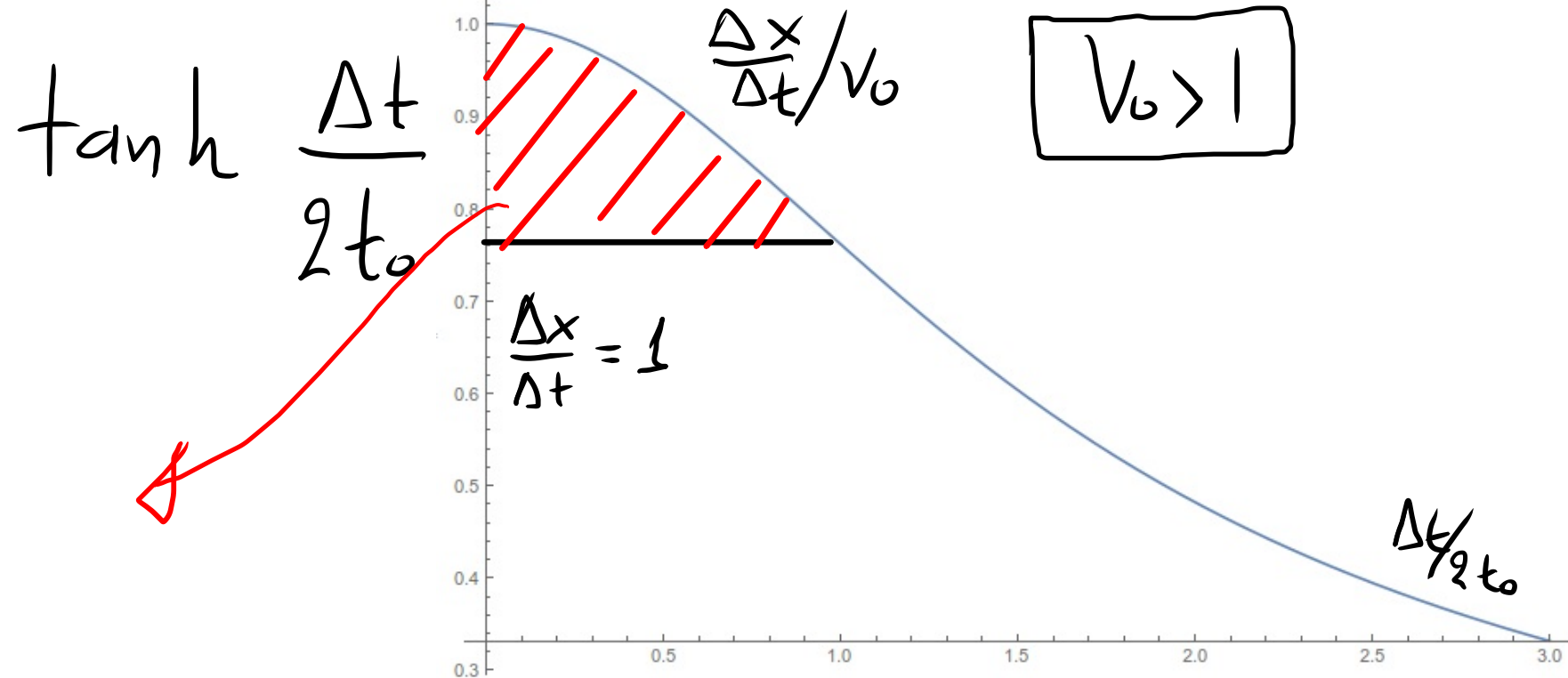
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$$\Rightarrow \frac{\Delta x}{\Delta t} = V_0 \frac{1}{\left(\frac{\Delta t}{2t_0}\right)}$$

travels from A \rightarrow B with

$$\frac{\Delta x}{\Delta t} > 1 \equiv c$$



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How is this possible? Well, light does not travel on straight lines with a (± 1) slope close to the ship...

$$ds^2 = 0 \Rightarrow -dt^2 + [dx - V_s f dt]^2 = 0$$

$$\Rightarrow dt = \pm [dx - V_s f dt] \Rightarrow$$

$$\Rightarrow \frac{dx}{dt} = \pm 1 + V_s f$$

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light cones are tilted

The 4-velocity is $u^\mu = (u^0, u^1) = \left(\frac{dt}{d\tau}, \frac{dx_s}{d\tau} \right) = (1, V_s)$

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$$\Rightarrow \frac{dx}{dt} = \pm 1 + V_s f \quad \text{light cones are tilted}$$

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The metric at $x=x_s$ is: $(g_{\mu\nu}) = \begin{pmatrix} -1 + V_s^2 & -V_s \\ -V_s & 1 \end{pmatrix}$

$$\begin{aligned} u_\mu u^\mu &= g_{\mu\nu} u^\mu u^\nu = g_{00} u^0 u^0 + 2 g_{01} u^0 u^1 + g_{11} u^1 u^1 \\ &= (-1 + V_s^2) \cdot 1 \cdot 1 + 2(-V_s) \cdot 1 \cdot V_s + 1 \cdot V_s \cdot V_s \\ &= -1 + V_s^2 - 2V_s^2 + V_s^2 = -1 \quad \rightarrow \text{timelike always!} \end{aligned}$$

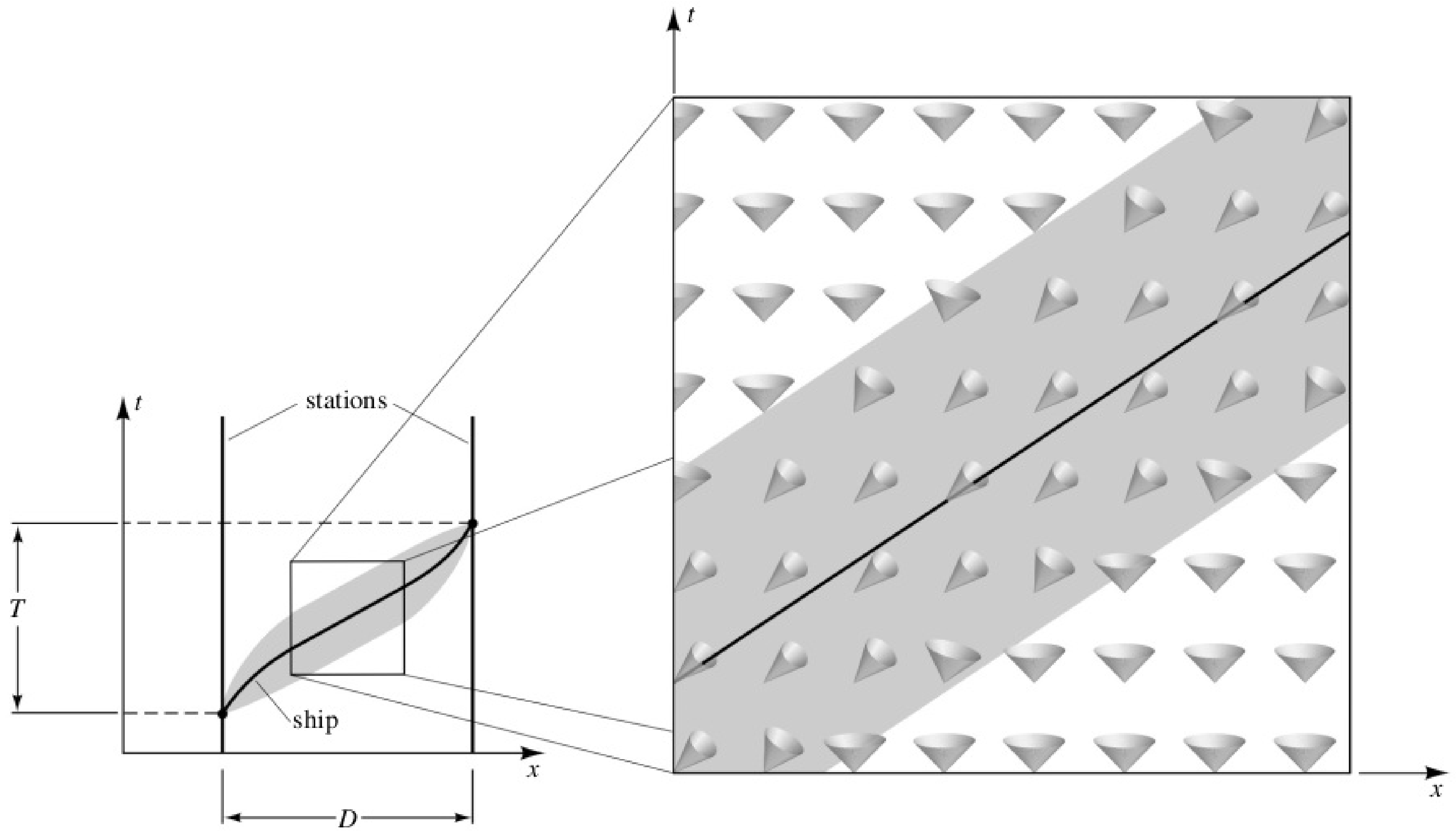
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light cones are tilted

so that!



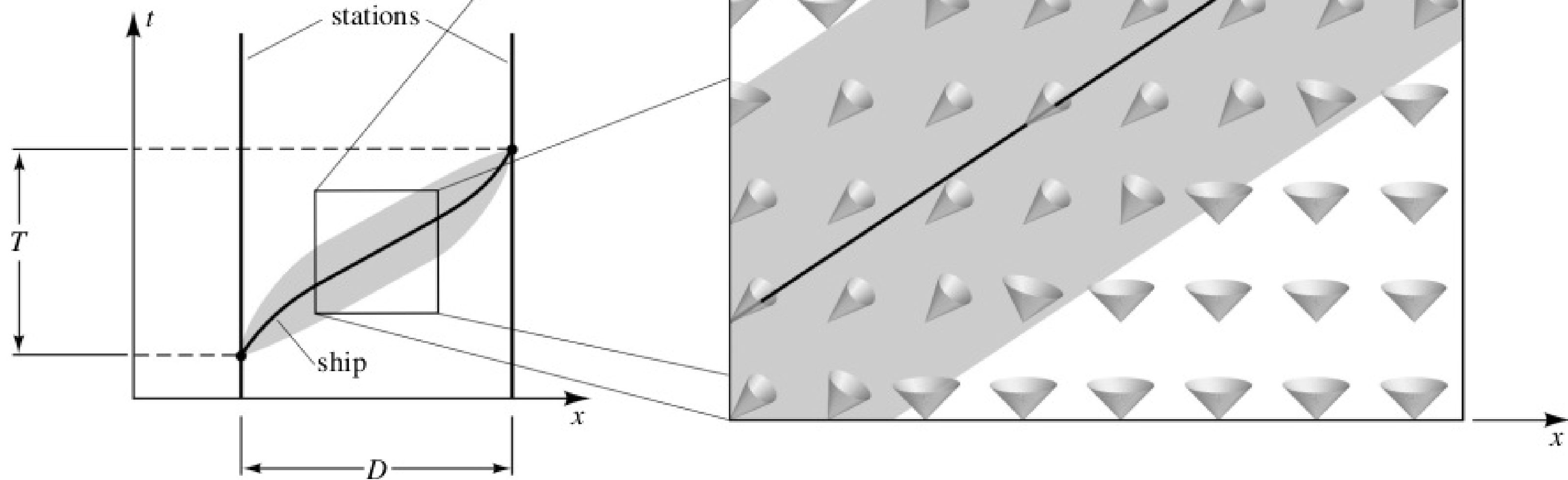
Hartle, Fig 7.2

Can we build such a spaceship?

~ probably not

we need matter with
negative energy density

not allowed, classically...



Hartle, Fig 7.2

* Penrose Diagram of Minkowski Spacetime

$$ds^2 = -dt^2 + dr^2 + r^2(d\theta^2 + \sin^2\theta d\varphi^2) \equiv -dt^2 + dr^2 + r^2 d\Omega^2$$

$$-\infty < t < +\infty \quad 0 \leq r < +\infty$$

Reminder:

$$d\Sigma^2 = dr^2 + r^2(d\theta^2 + \sin^2\theta d\varphi^2)$$

$$= dx^2 + dy^2 + dz^2$$

$$x = r \sin\theta \cos\varphi$$

$$y = r \sin\theta \sin\varphi$$

$$z = r \cos\theta$$

* Penrose Diagram of Minkowski Spacetime

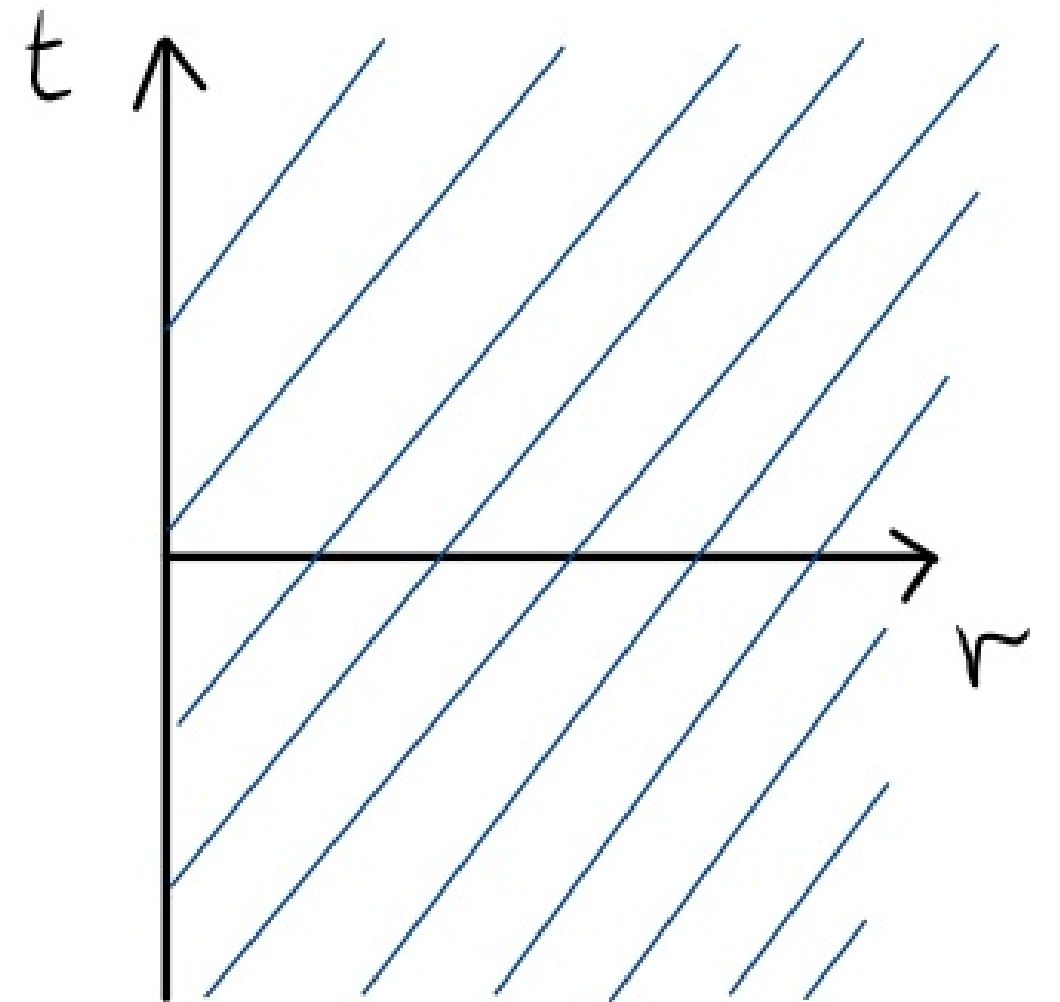
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suppress the θ - φ coordinates,

draw events + world lines on

t - r half plane



* Penrose Diagram of Minkowski Spacetime

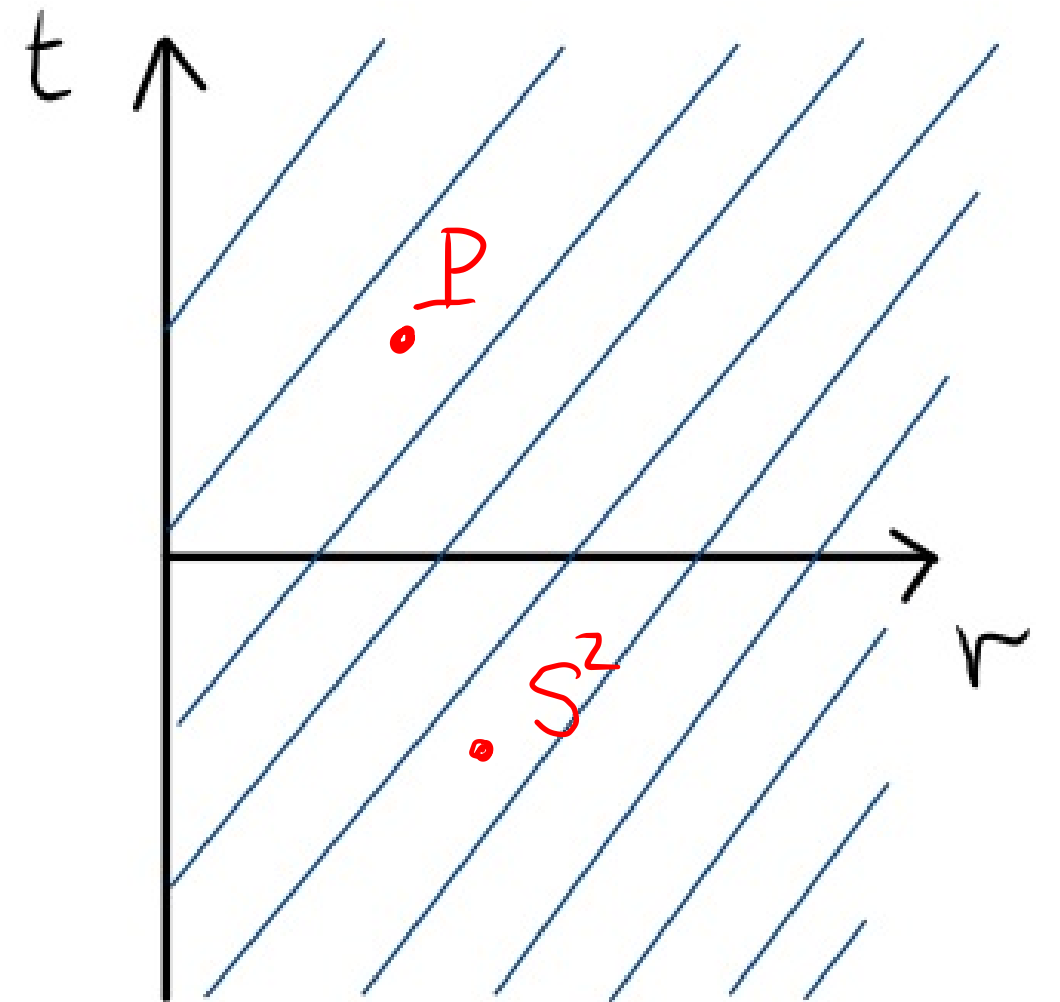
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→ In fact, a point on this diagram may represent an event P at $(\theta, \varphi) = (\pi/2, 0)$, or all the events on a sphere S^2

* Penrose Diagram of Minkowski Spacetime

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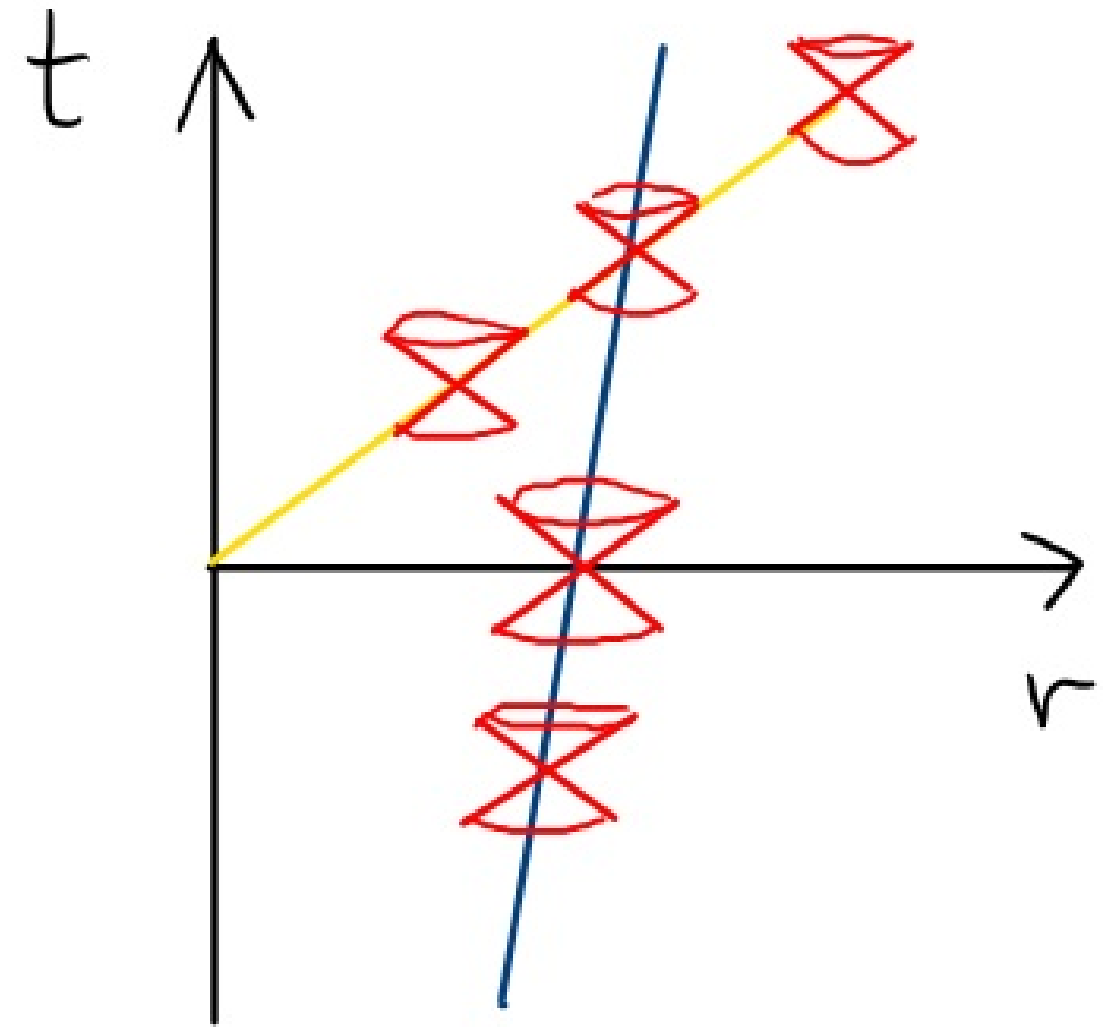
- Pictorial representation of causal structure of spacetime helps us understand key properties of spacetime geometry

→ device a means for a compact view

that captures global properties + causal structure

→ preserves light cones

→ represents spacetime in finite region w/ boundary the infinities



"compactification"



* Penrose Diagram of Minkowski Spacetime

$$ds^2 = -dt^2 + dr^2 + r^2(d\theta^2 + \sin^2\theta d\varphi^2) \equiv -dt^2 + dr^2 + r^2 d\Omega^2$$

$$-\infty < t < +\infty$$

$$0 \leq r < +\infty$$

* New coordinates (light cone coordinates)

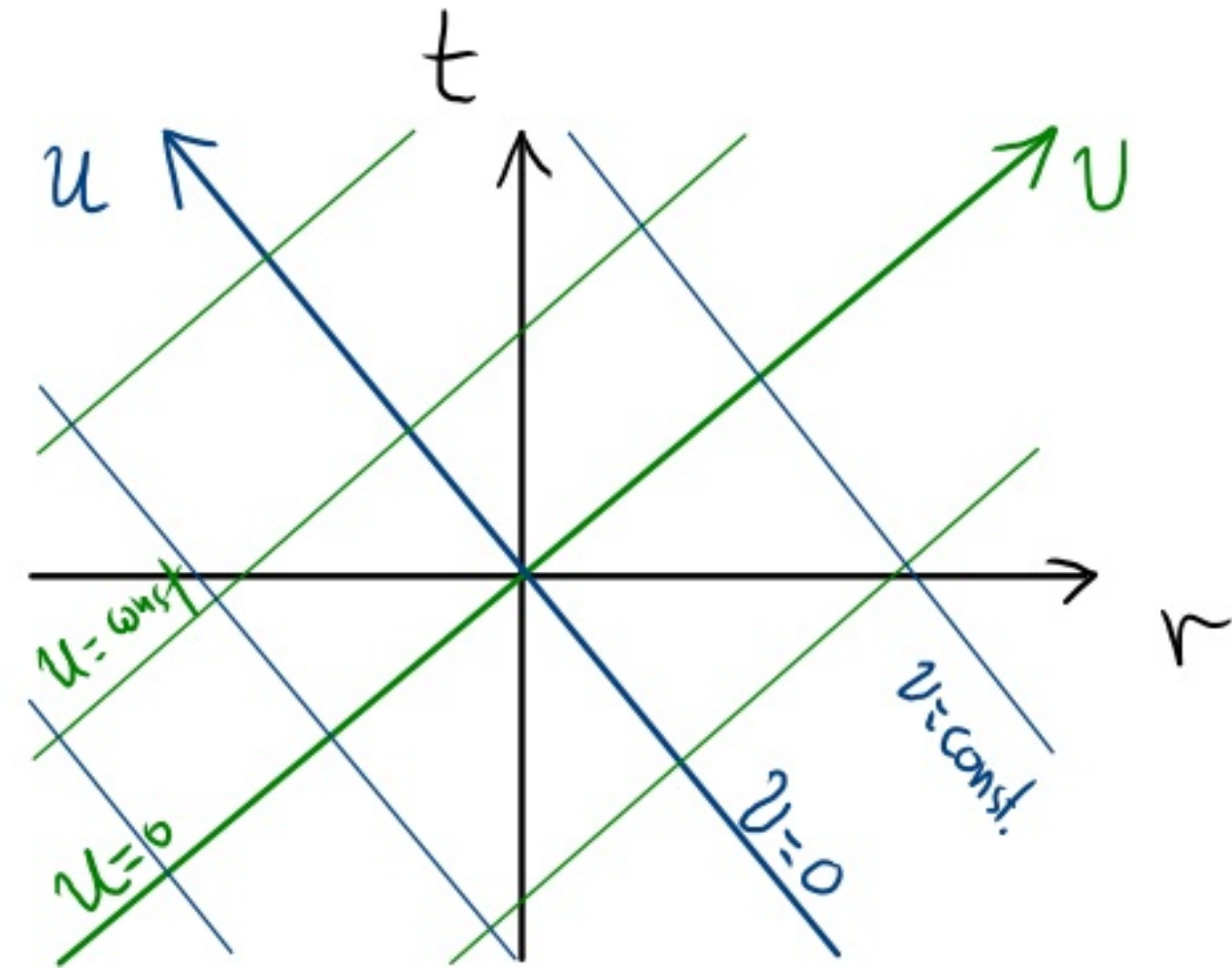
$$u = t - r$$

$$t = \frac{v + u}{2}$$

$$v = t + r$$

$$r = \frac{v - u}{2}$$

\Leftrightarrow



* Penrose Diagram of Minkowski Spacetime

$$ds^2 = -dt^2 + dr^2 + r^2(d\theta^2 + \sin^2\theta d\varphi^2) \equiv -dt^2 + dr^2 + r^2 d\Omega^2$$

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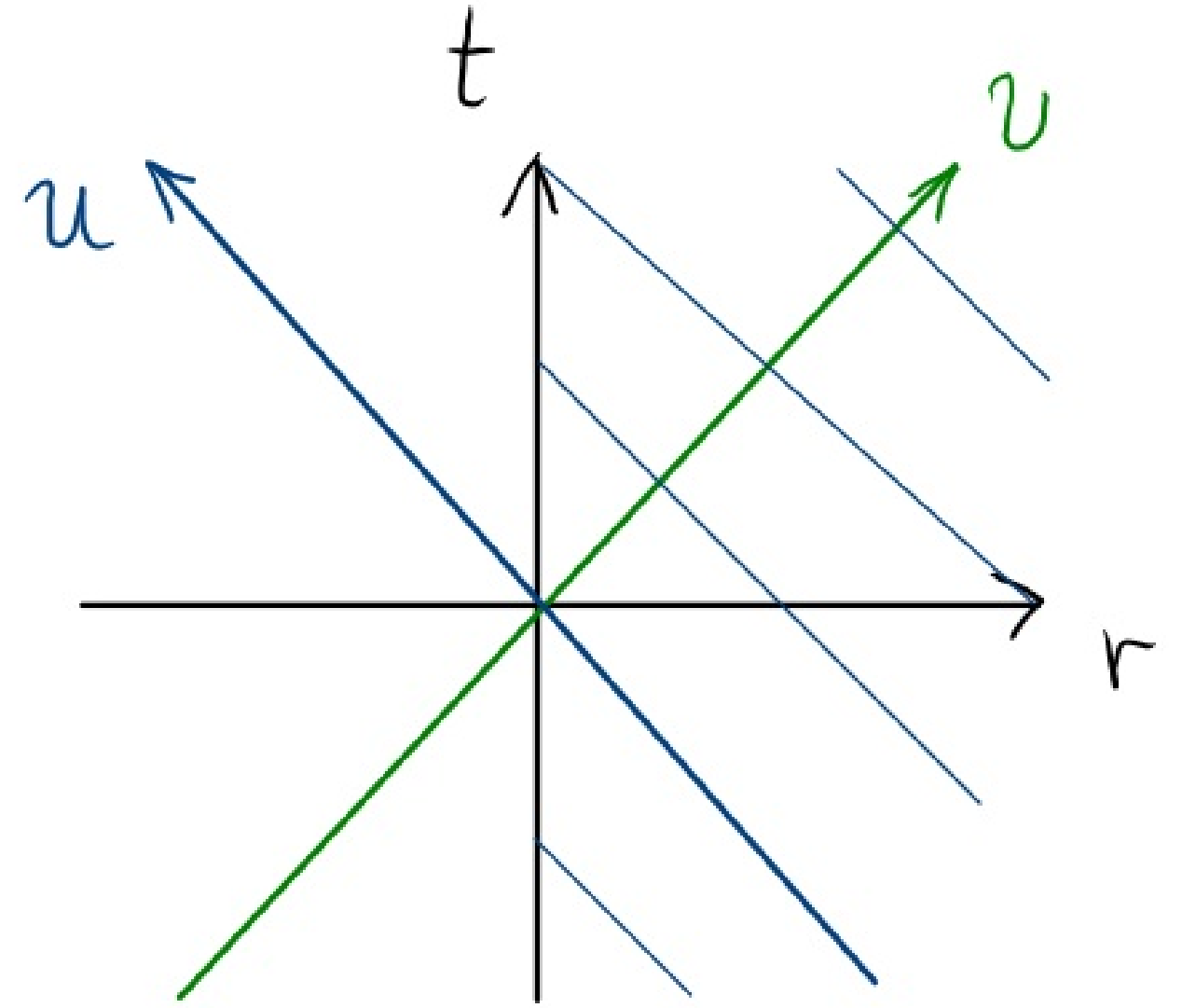
$$v = t + r$$

$$r = \frac{v-u}{2}$$

\Leftrightarrow

$$ds^2 = -du dv + \frac{(u-v)^2}{4} d\Omega^2$$

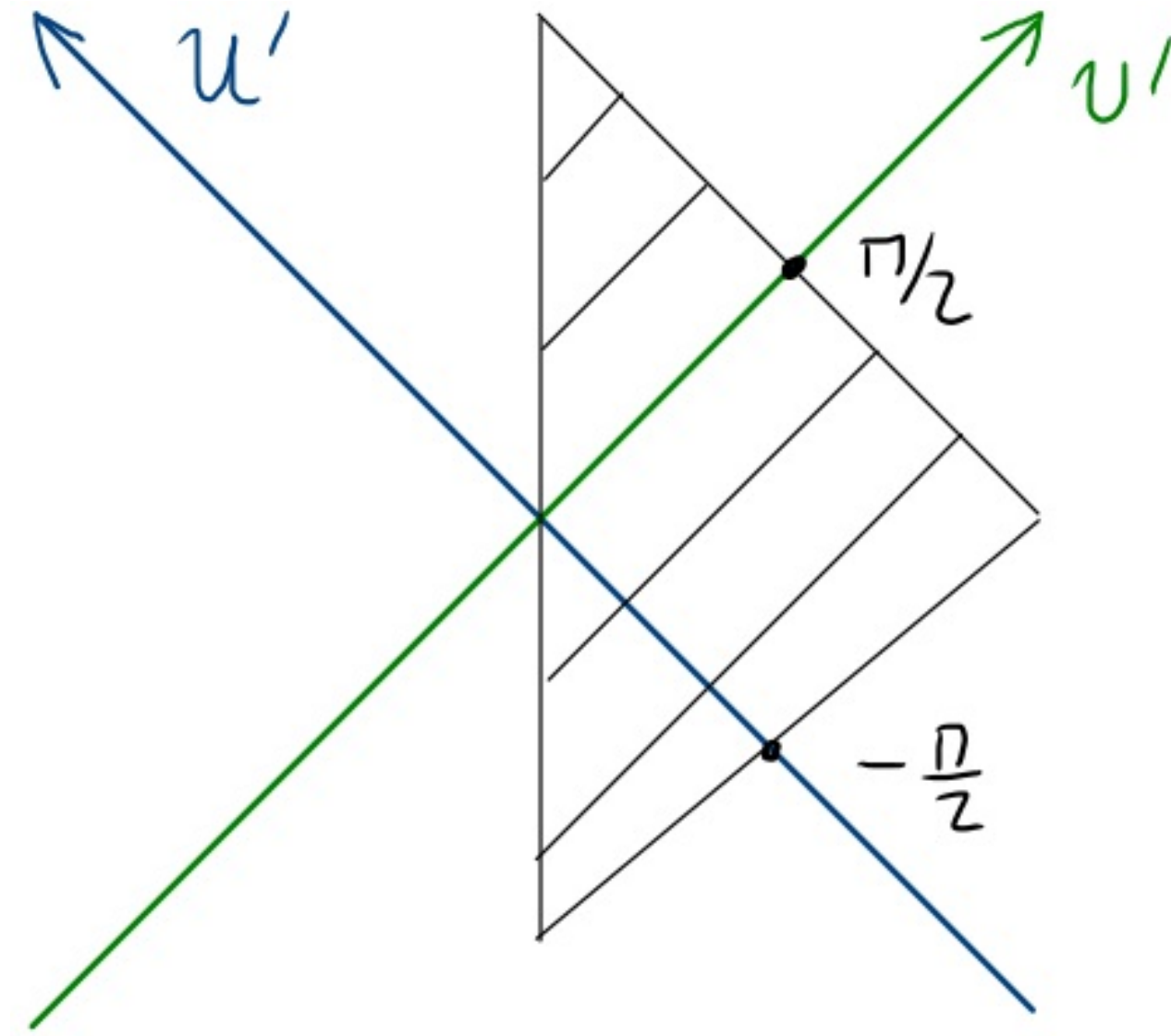
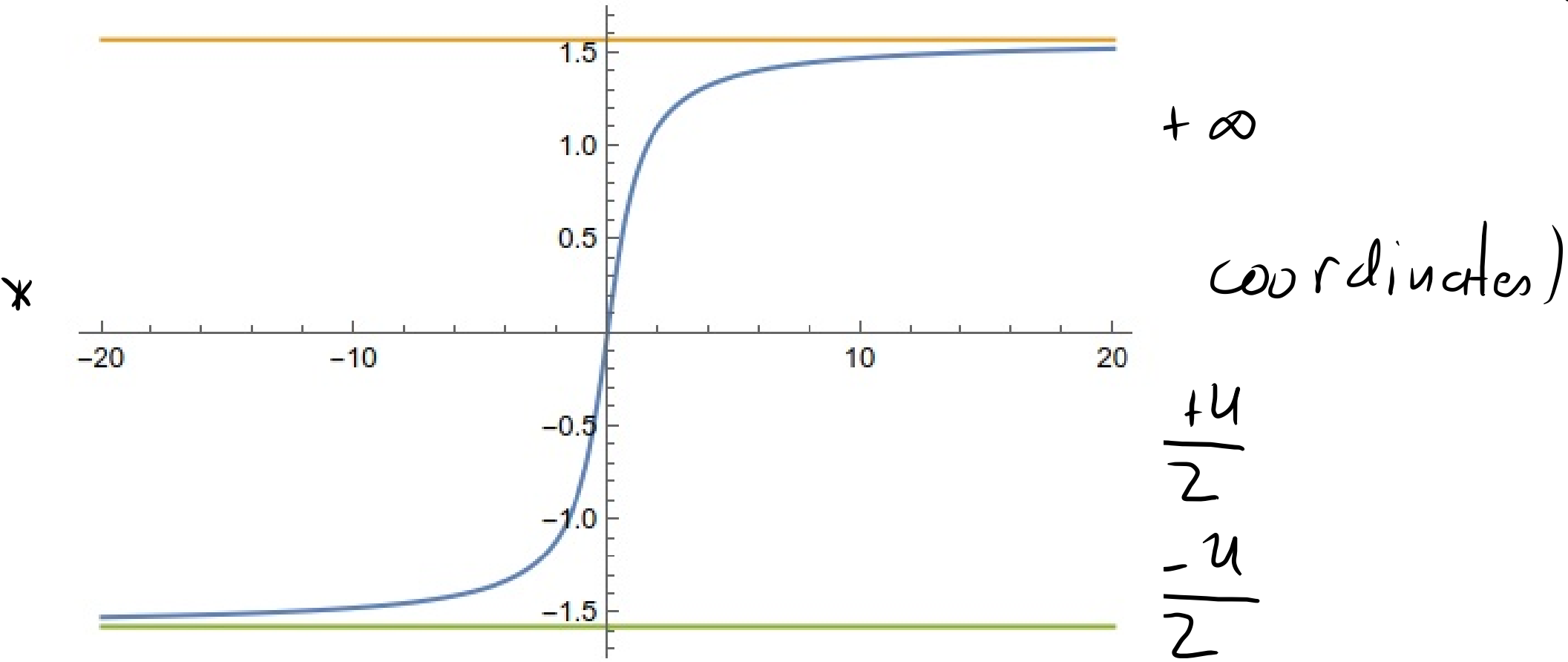
\rightarrow still, the diagram is infinite...



$$r > 0 \Rightarrow v > u$$

* Penrose Diagram of Minkowski Spacetime

$$ds^2 = -dt^2 + dr^2 + r^2(d\theta^2 + \sin^2\theta d\phi^2) \equiv -dt^2 + dr^2 + r^2 d\Omega^2$$



* Transform again: Bring infinities @ finite distance:

$$u' = \tan^{-1} u \quad v' = \tan^{-1} v$$

$$-\frac{\pi}{2} < u' < \frac{\pi}{2} \quad -\frac{\pi}{2} < v' < \frac{\pi}{2}$$

$$u > u \Rightarrow v' > u'$$

(\tan^{-1} increasing function)

* Penrose Diagram of Minkowski Spacetime

$$ds^2 = -dt^2 + dr^2 + r^2(d\theta^2 + \sin^2\theta d\varphi^2) \equiv -dt^2 + dr^2 + r^2 d\Omega^2$$

$$-\infty < t < +\infty$$

$$0 \leq r < +\infty$$

* New coordinates (light cone coordinates)

$$u = t - r$$

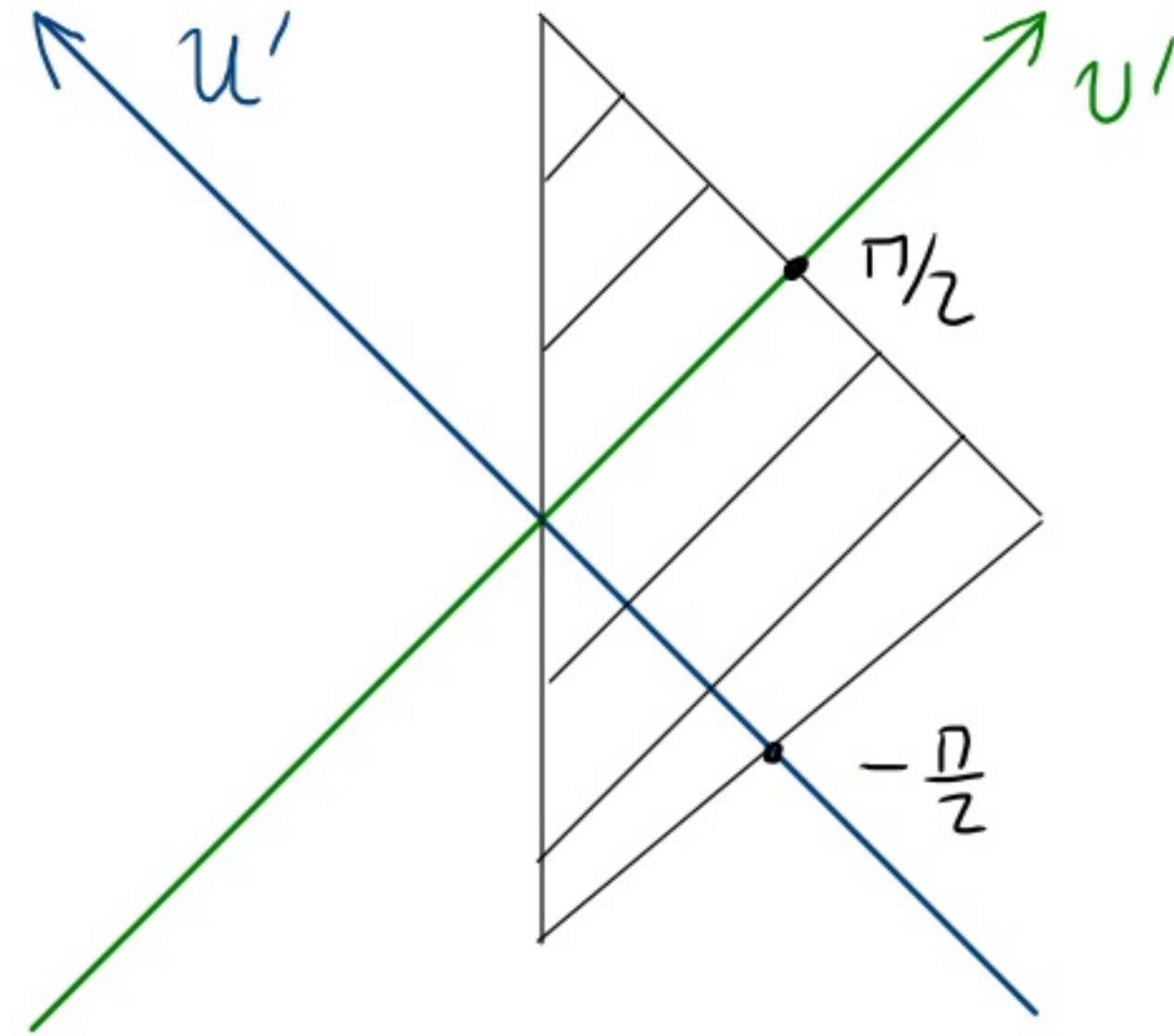
$$t = \frac{v+u}{2}$$

$$v = t + r$$

$$r = \frac{v-u}{2}$$

* Transform again: Bring infinities @ finite distance:

$$u' = \tan^{-1}(t-r) \quad v' = \tan^{-1}(t+r)$$



$$u > u' \Rightarrow v' > u' \\ (\tan^{-1} \text{ increasing function})$$

* Penrose Diagram of Minkowski Spacetime

$$ds^2 = -dt^2 + dr^2 + r^2(d\theta^2 + \sin^2\theta d\varphi^2) \equiv -dt^2 + dr^2 + r^2 d\Omega^2$$

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* New coordinates (light cone coordinates)

$$u = t - r$$

$$t = \frac{v + u}{2}$$

$$v = t + r$$

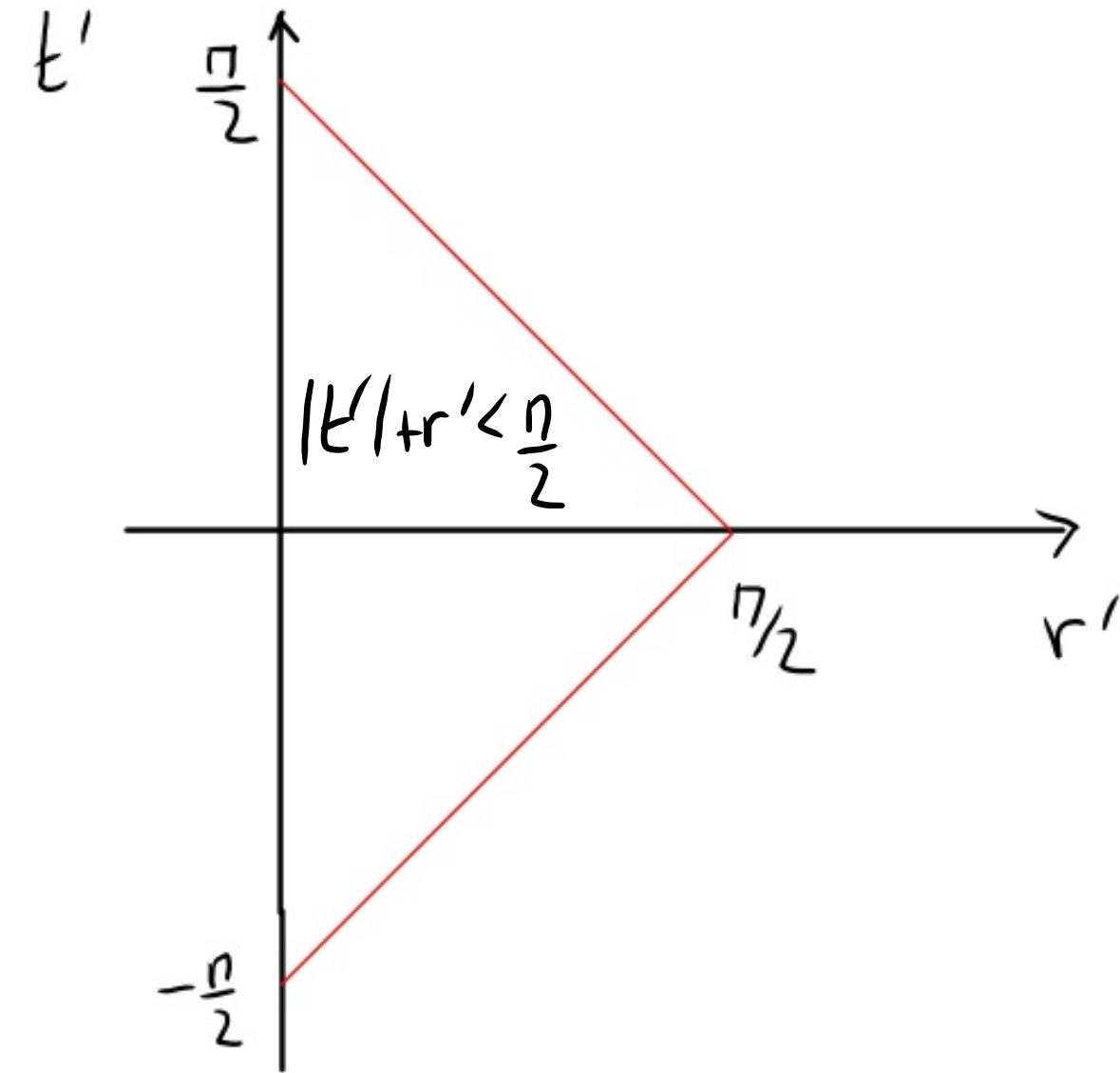
$$r = \frac{v - u}{2}$$

\Leftrightarrow

* Transform again: Bring infinities @ finite distance:

$$u' = \tan^{-1}(t - r) \quad v' = \tan^{-1}(t + r)$$

* And again: $u' = t' - r'$ \Leftrightarrow $t' = \frac{v' + u'}{2}$
 $v' = t' + r'$ \Leftrightarrow $r' = \frac{v' - u'}{2}$



$$v > u \Rightarrow v' > u'$$

(\tan^{-1} increasing function)

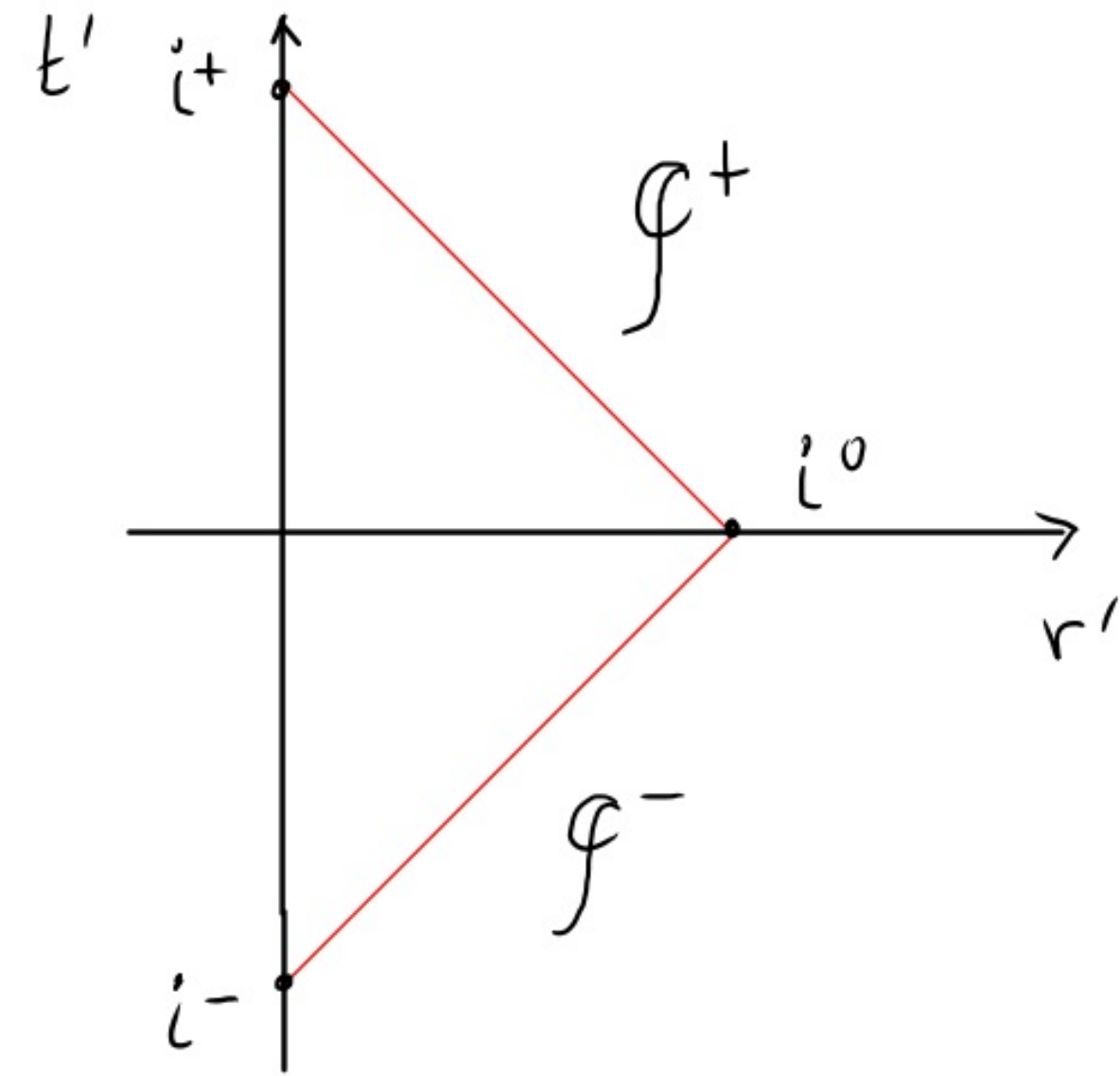
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$$r' = \frac{1}{2} \left\{ \tan^{-1}(t+r) - \tan^{-1}(t-r) \right\}$$

$$|t'| + r' < \frac{\pi}{2}$$



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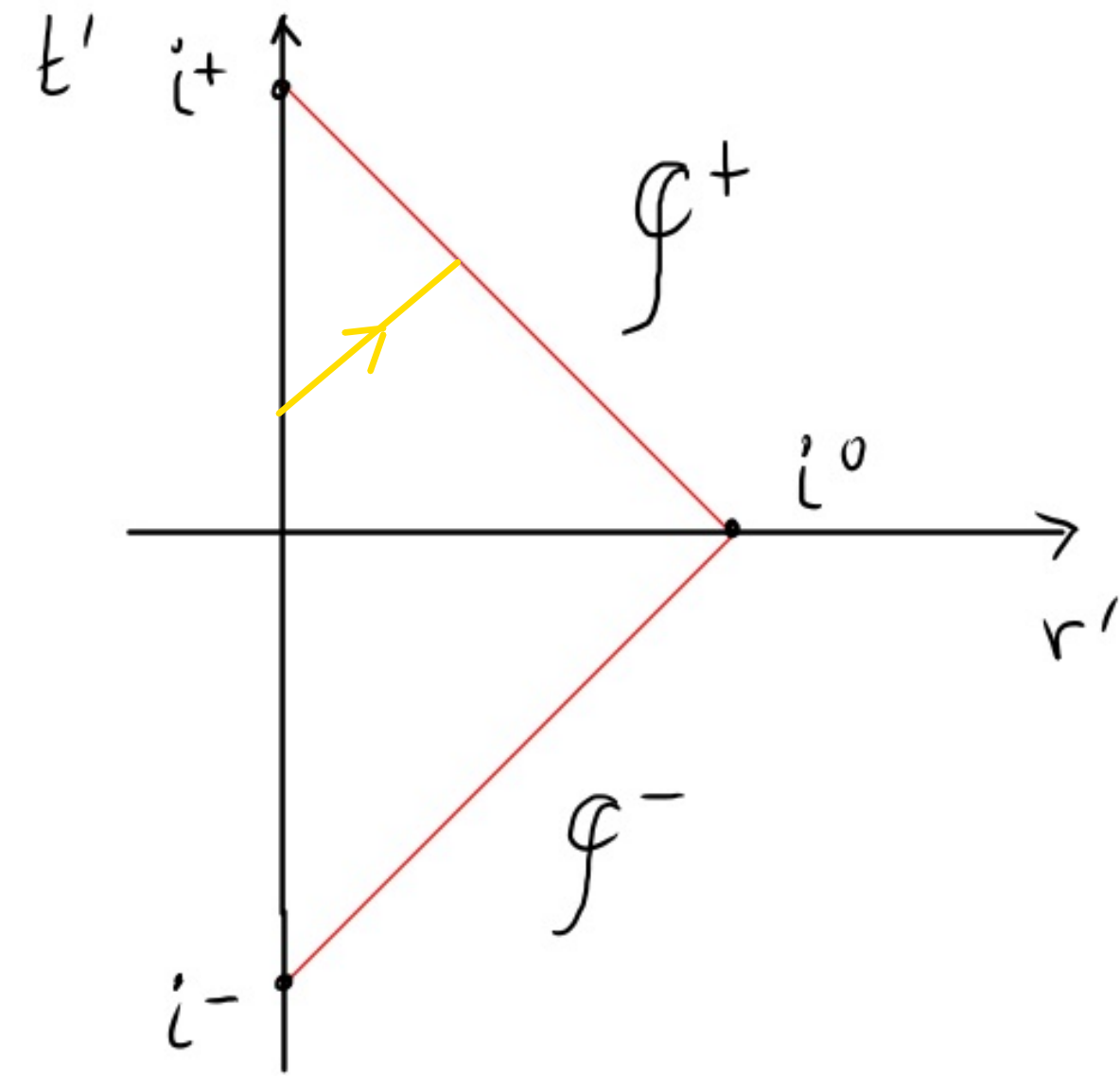
$$|t'| + r < \frac{\pi}{2}$$

$$r' = \frac{1}{2} \left\{ \tan^{-1}(t+r) - \tan^{-1}(t-r) \right\}$$

- Outgoing light rays:

$$t = r + r_0 \Rightarrow u = \text{const} \Rightarrow u' = \text{const} \Rightarrow t' - r' = \text{const} \Rightarrow$$

$$t' = r' + r_0'$$



* Penrose Diagram of Minkowski Spacetime

$$ds^2 = -dt^2 + dr^2 + r^2(d\theta^2 + \sin^2\theta d\varphi^2) \equiv -dt^2 + dr^2 + r^2 d\Omega^2$$

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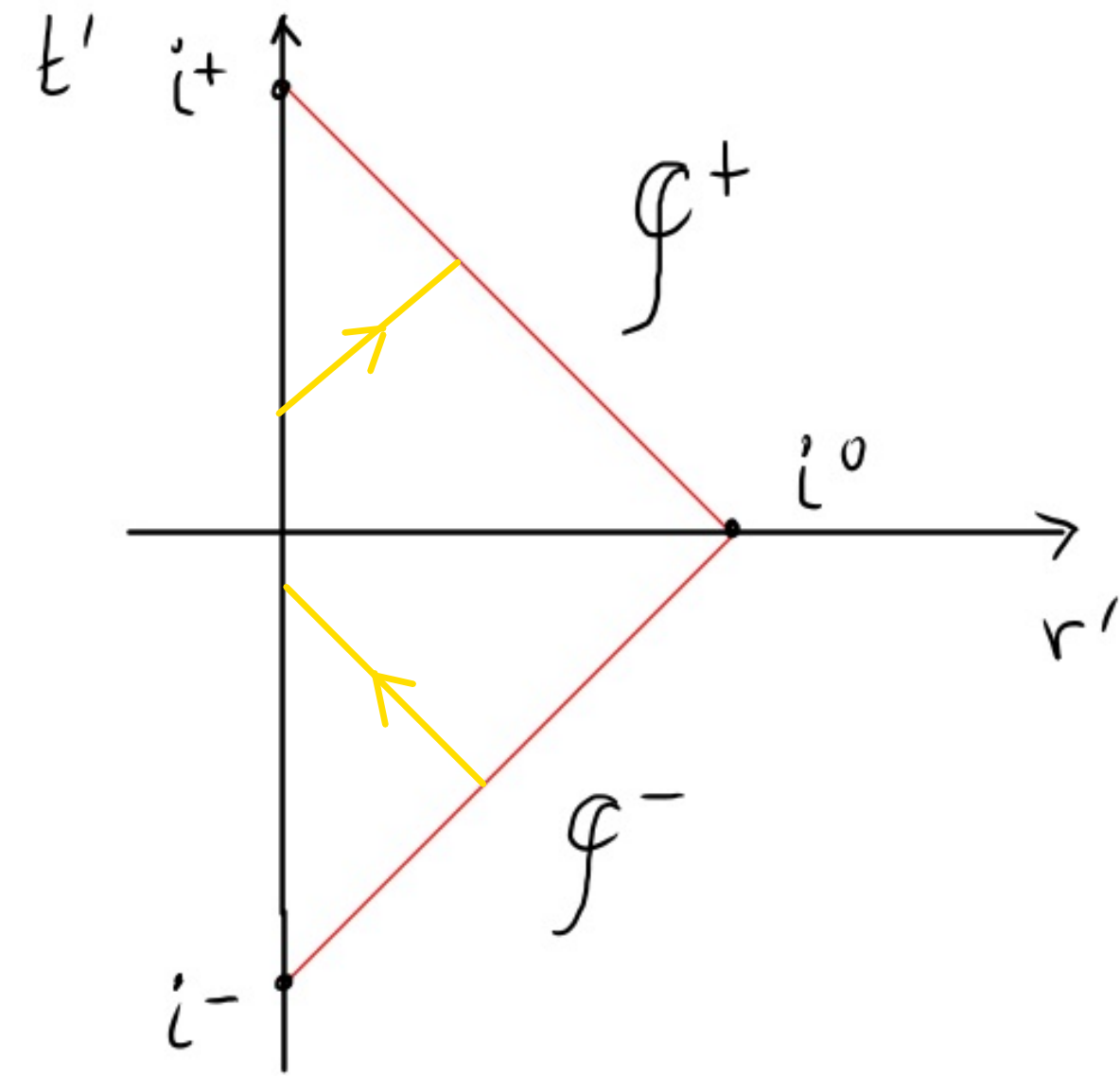
$$t = r + r_0 \Rightarrow u = \text{const} \Rightarrow u' = \text{const} \Rightarrow t' - r' = \text{const} \Rightarrow$$

$$t' = r' + r_0'$$

- Incoming light rays:

$$t = -r + r_0 \Rightarrow v = \text{const} \Rightarrow v' = \text{const} \Rightarrow t' + r' = \text{const} \Rightarrow$$

$$t' = -r' + r_0'$$



* Penrose Diagram of Minkowski Spacetime

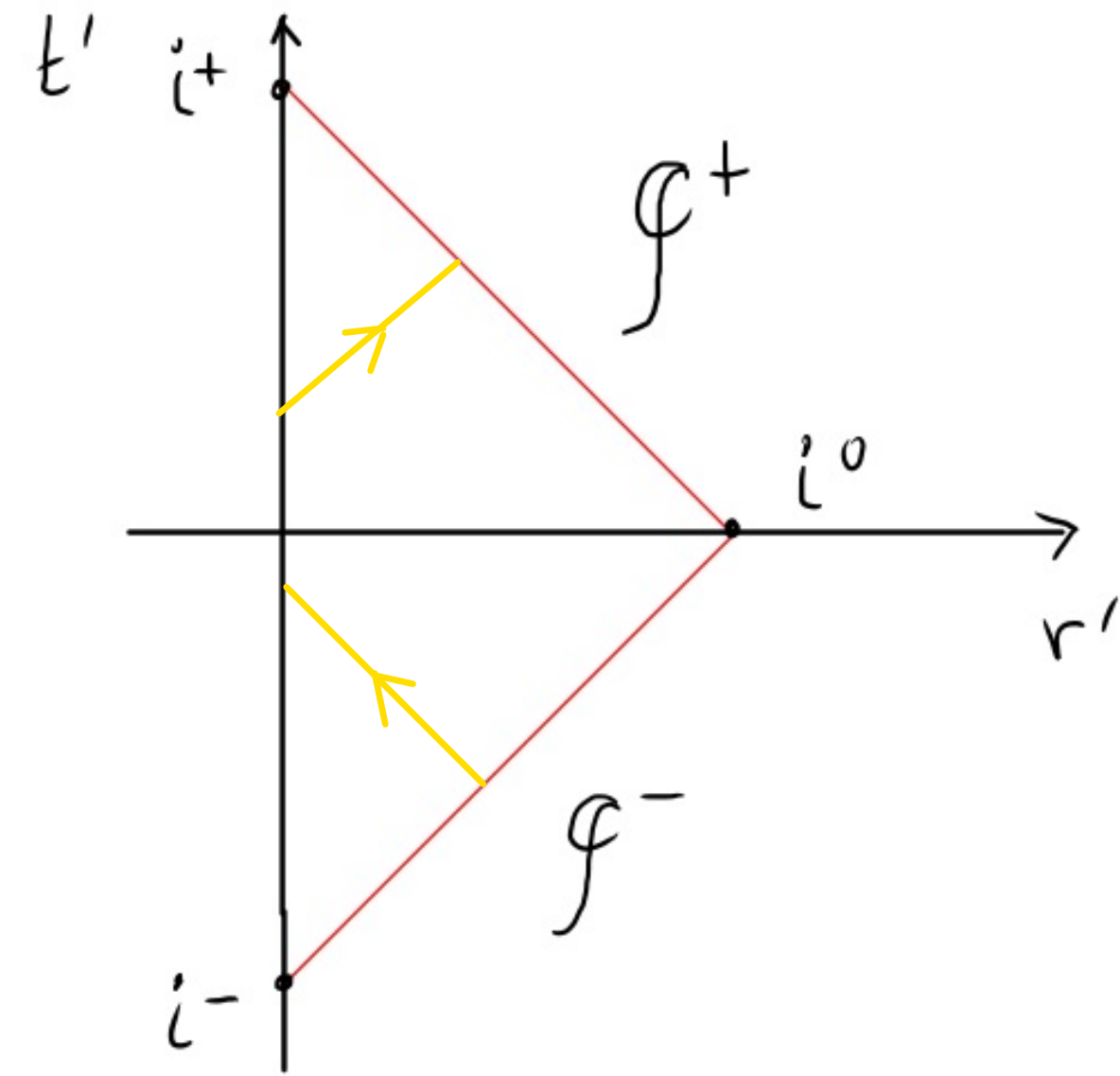
$$ds^2 = -dt^2 + dr^2 + r^2(d\theta^2 + \sin^2\theta d\varphi^2) \equiv -dt^2 + dr^2 + r^2 d\Omega^2$$

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$$r' = \frac{1}{2} \left\{ \tan^{-1}(t+r) - \tan^{-1}(t-r) \right\}$$

* light cones at 45°

* light rays (i) originate "on" \mathcal{F}^-
 (ii) end up "on" \mathcal{F}^+



* Penrose Diagram of Minkowski Spacetime

$$ds^2 = -dt^2 + dr^2 + r^2(d\theta^2 + \sin^2\theta d\varphi^2) \equiv -dt^2 + dr^2 + r^2 d\Omega^2$$

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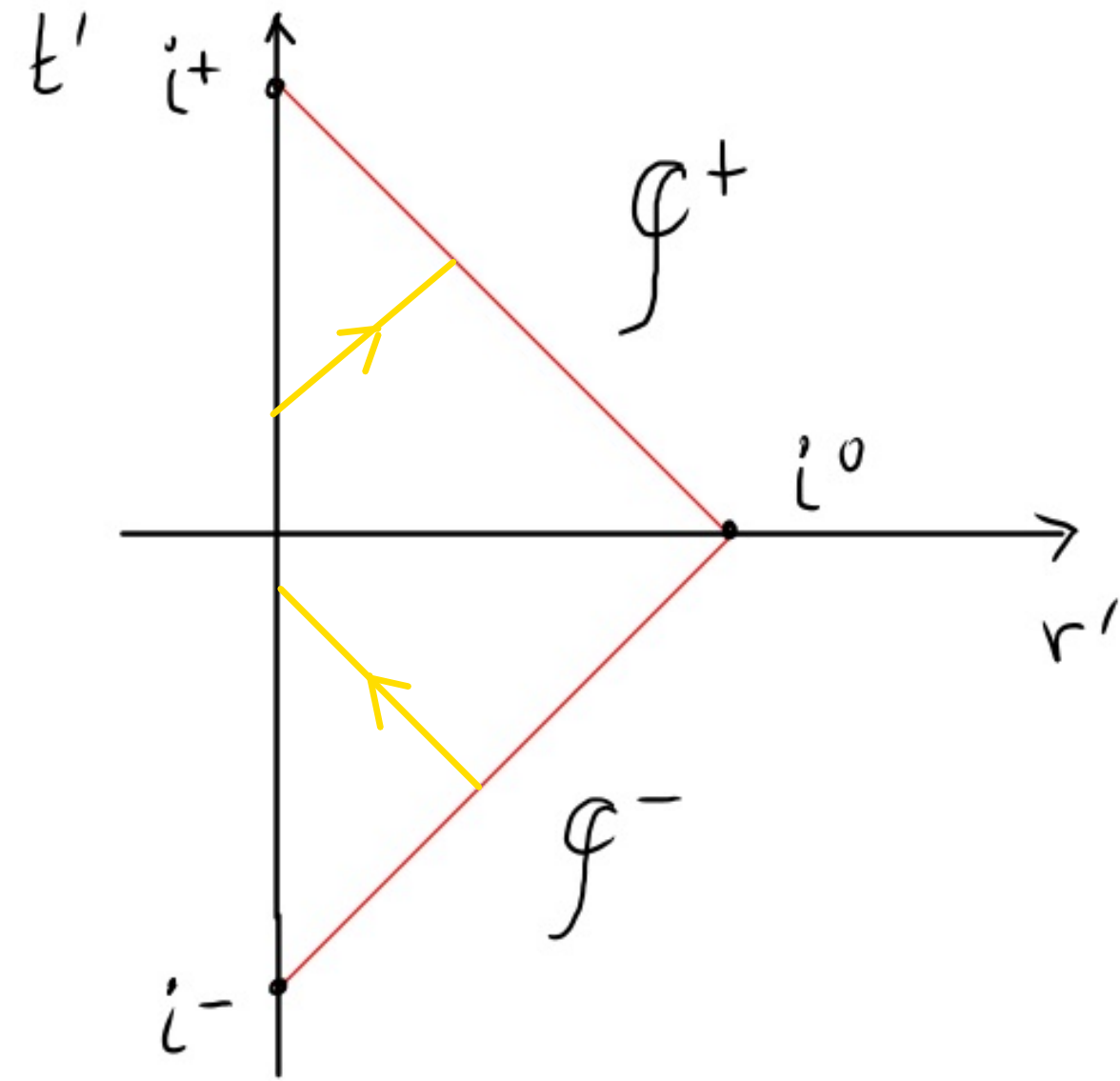
* light cones at 45°

* light rays (i) originate "on"

(ii) end up "on"

\mathcal{I}^- past null infinity

\mathcal{I}^+ future null infinity

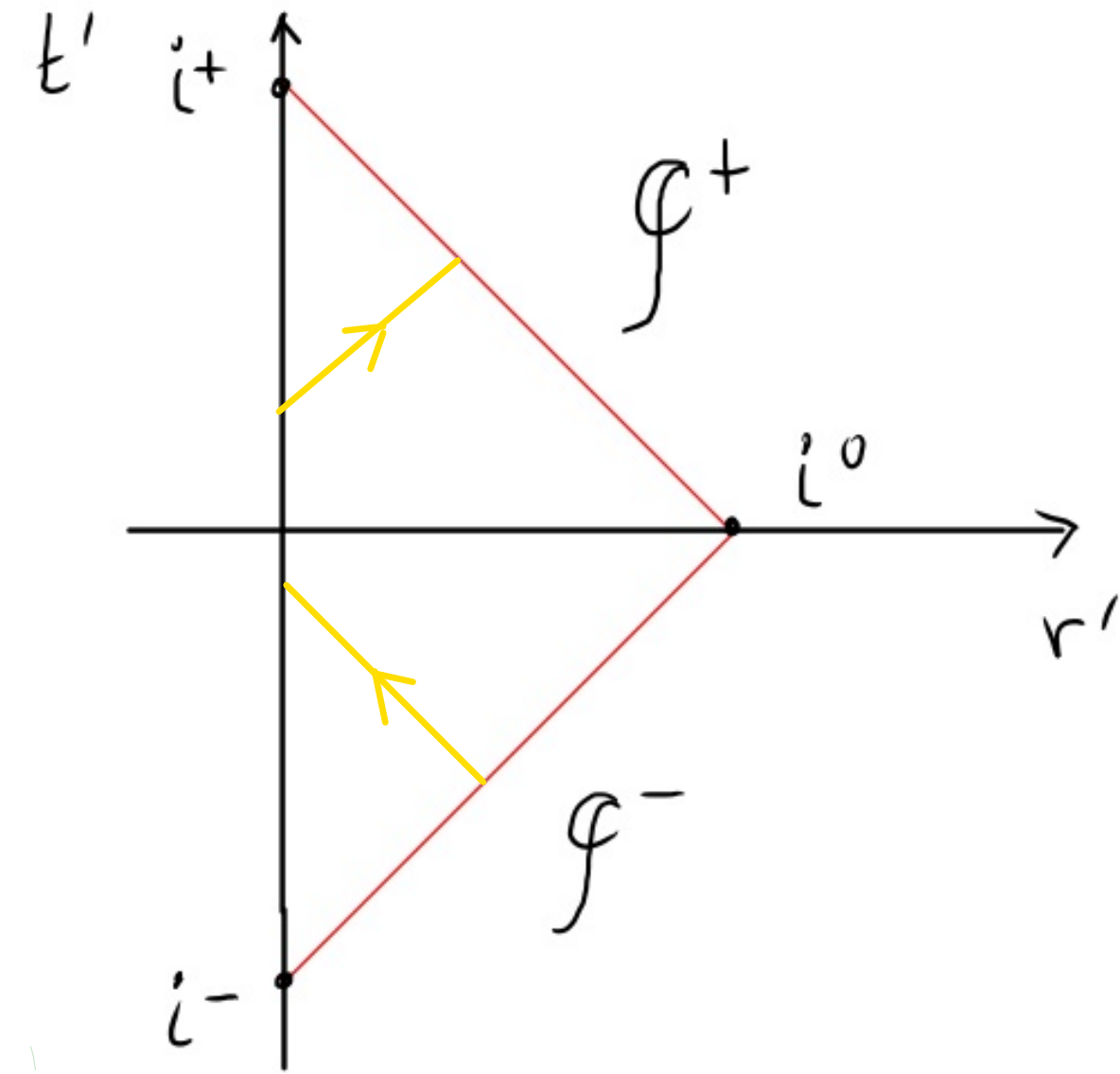


* Penrose Diagram of Minkowski Spacetime

$$ds^2 = -dt^2 + dr^2 + r^2(d\theta^2 + \sin^2\theta d\varphi^2) \equiv -dt^2 + dr^2 + r^2 d\Omega^2$$

$$t' = \frac{1}{2} \left\{ \tan^{-1}(t+r) + \tan^{-1}(t-r) \right\} \quad |t'| + r < \frac{\pi}{2}$$

$$r' = \frac{1}{2} \left\{ \tan^{-1}(t+r) - \tan^{-1}(t-r) \right\}$$



* Massive particle moving in radial direction

$$r = Vt \quad 0 < V < 1$$

* Penrose Diagram of Minkowski Spacetime

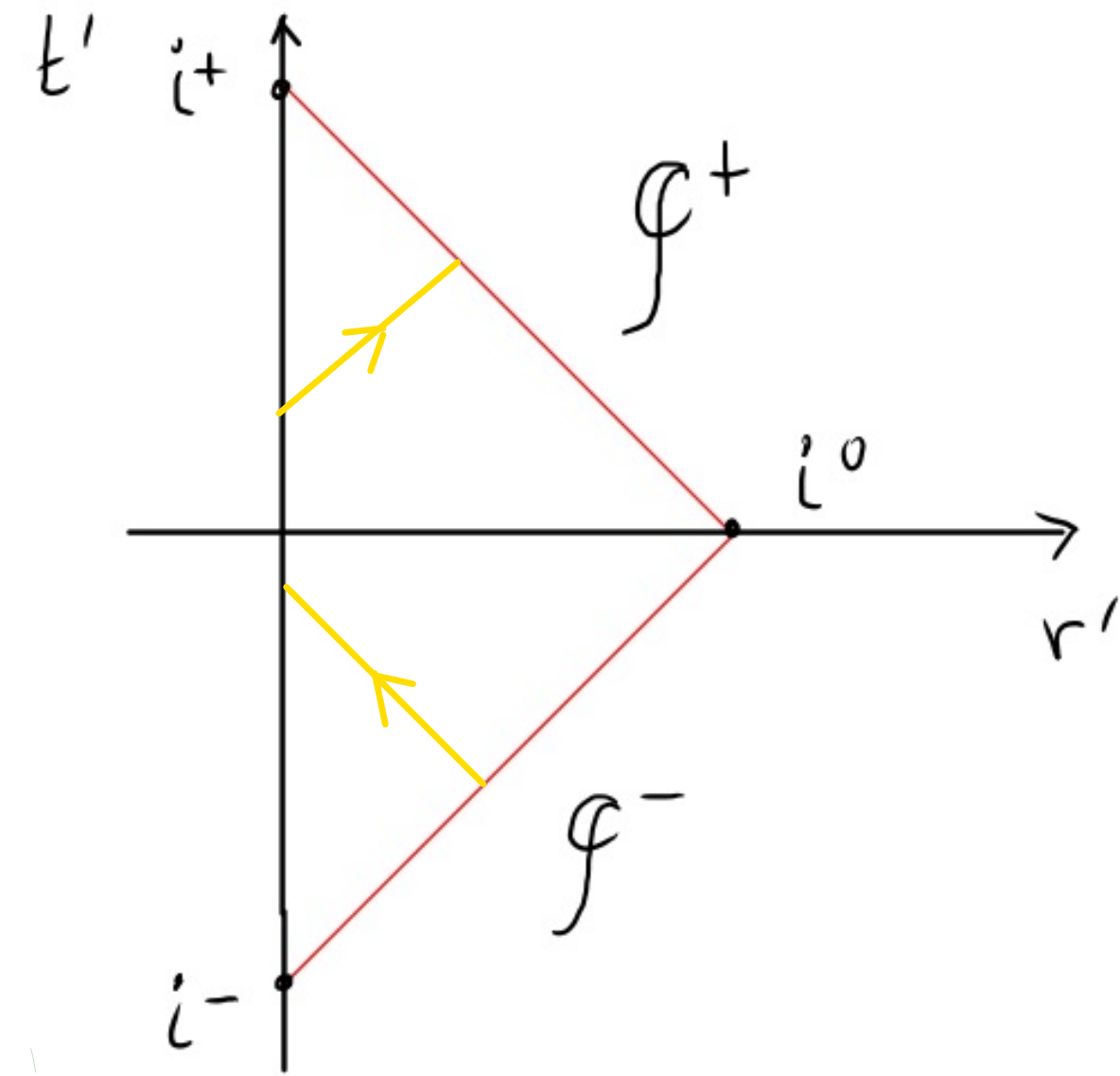
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$$t' = \frac{1}{2} \left\{ \tan^{-1}(1+v)t + \tan^{-1}(1-v)t \right\}$$

$$r' = \frac{1}{2} \left\{ \tan^{-1}(1+v)t - \tan^{-1}(1-v)t \right\}$$

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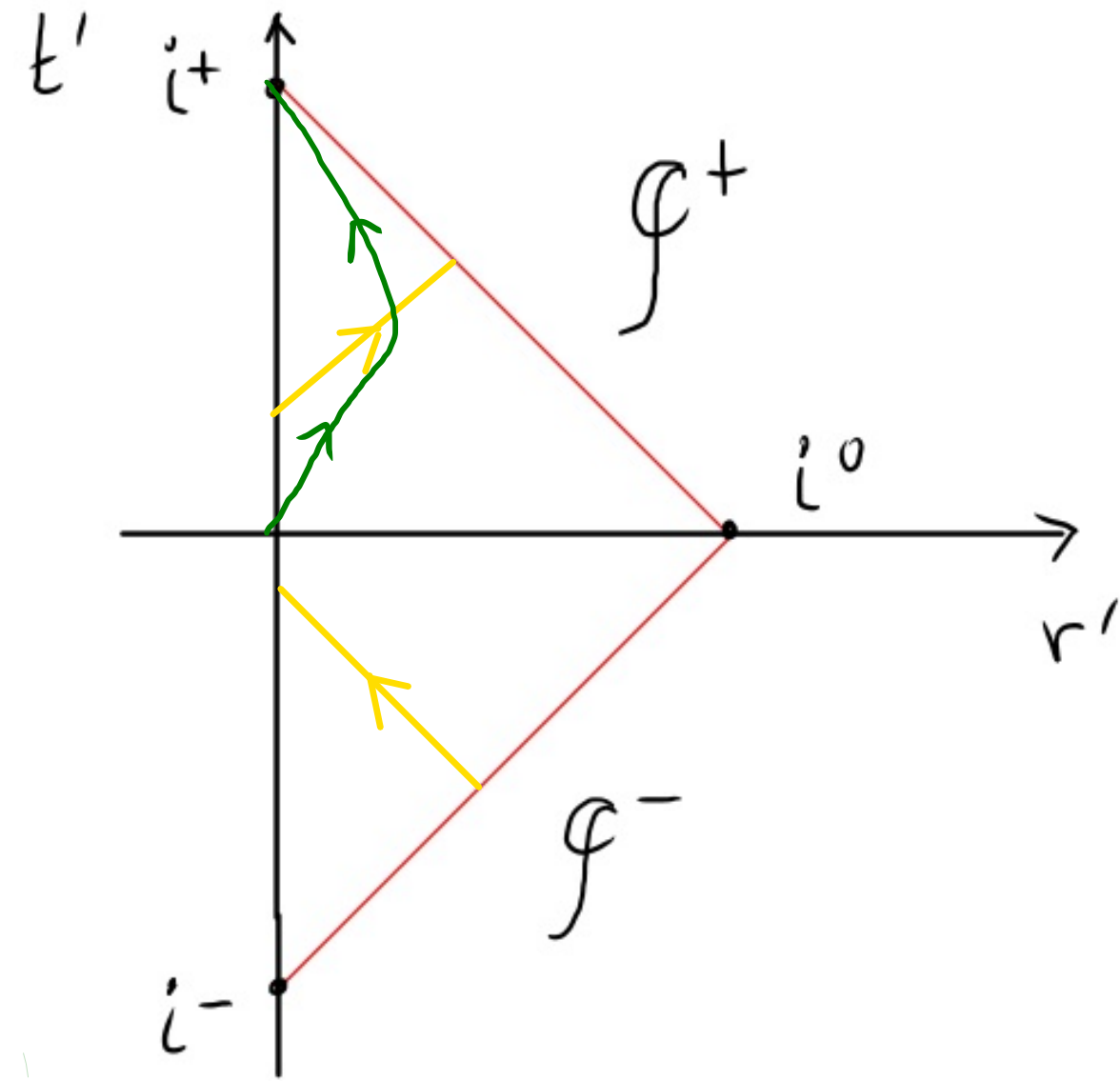
* Massive particle moving in radial direction

$$r = vt \quad 0 < v < 1 \quad \Rightarrow \quad 1-v > 0$$

$$\lim_{t \rightarrow +\infty} t' = \frac{1}{2} \left\{ \frac{\pi}{2} + \frac{\pi}{2} \right\} = \frac{\pi}{2}$$

$$\lim_{t \rightarrow +\infty} r' = \frac{1}{2} \left\{ \frac{\pi}{2} - \frac{\pi}{2} \right\} = 0$$

} $\rightarrow i^+$



* Penrose Diagram of Minkowski Spacetime

$$ds^2 = -dt^2 + dr^2 + r^2(d\theta^2 + \sin^2\theta d\varphi^2) \equiv -dt^2 + dr^2 + r^2 d\Omega^2$$

$$t' = \frac{1}{2} \left\{ \tan^{-1}(1+v)t + \tan^{-1}(1-v)t \right\}$$

$$r' = \frac{1}{2} \left\{ \tan^{-1}(1+v)t - \tan^{-1}(1-v)t \right\}$$

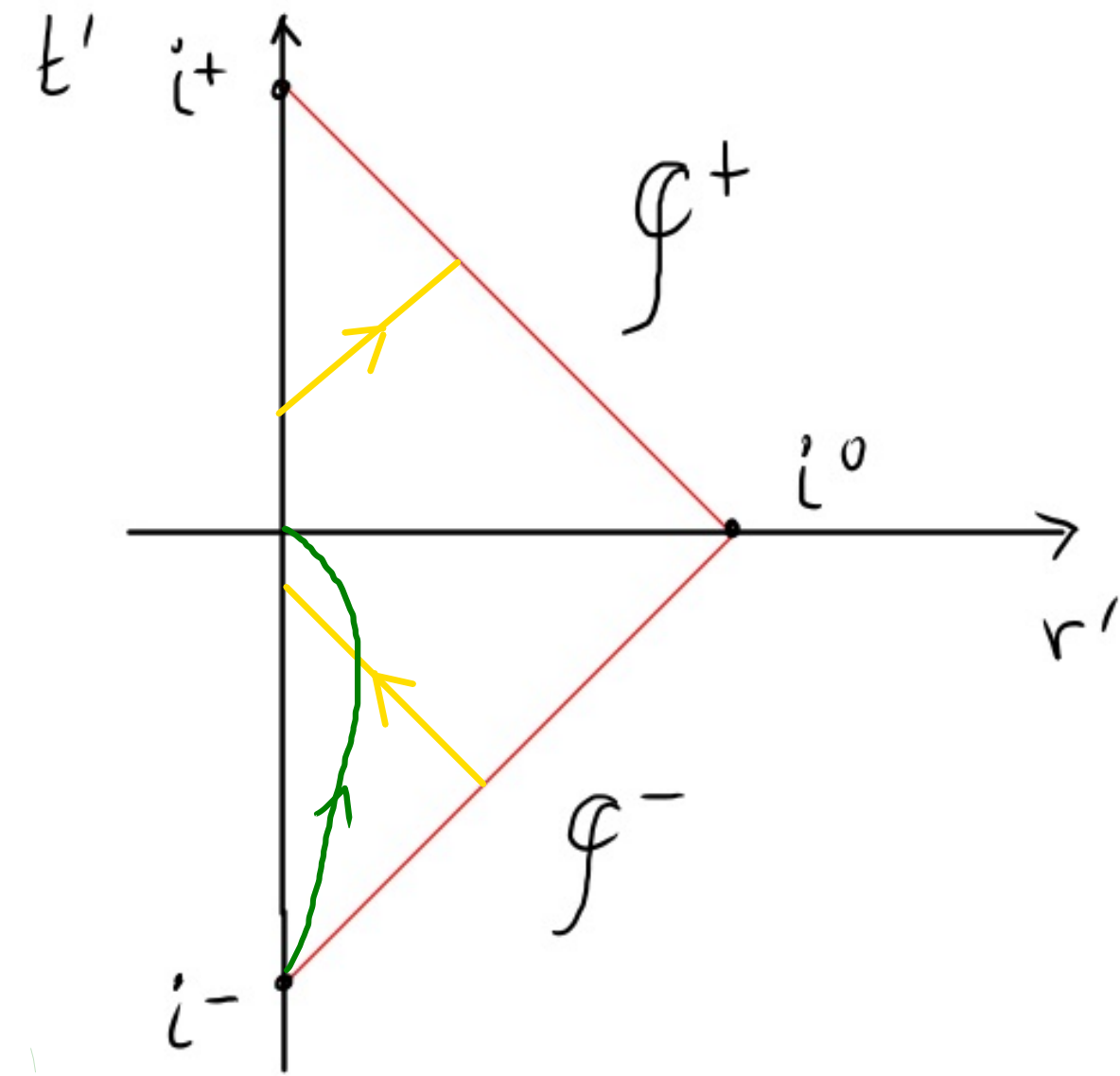
* Massive particle moving in radial direction

$$r = vt \quad 0 < v < 1 \quad \Rightarrow \quad | -v > 0$$

$$\lim_{t \rightarrow -\infty} t' = \frac{1}{2} \left\{ \left(-\frac{\pi}{2}\right) + \left(-\frac{\pi}{2}\right) \right\} = -\frac{\pi}{2}$$

$$\lim_{t \rightarrow -\infty} r' = \frac{1}{2} \left\{ \left(-\frac{\pi}{2}\right) - \left(-\frac{\pi}{2}\right) \right\} = 0$$

} $\rightarrow i^-$



* Penrose Diagram of Minkowski Spacetime

$$ds^2 = -dt^2 + dr^2 + r^2(d\theta^2 + \sin^2\theta d\varphi^2) \equiv -dt^2 + dr^2 + r^2 d\Omega^2$$

$$t' = \frac{1}{2} \left\{ \tan^{-1}(1+v)t + \tan^{-1}(1-v)t \right\}$$

$$r' = \frac{1}{2} \left\{ \tan^{-1}(1+v)t - \tan^{-1}(1-v)t \right\}$$

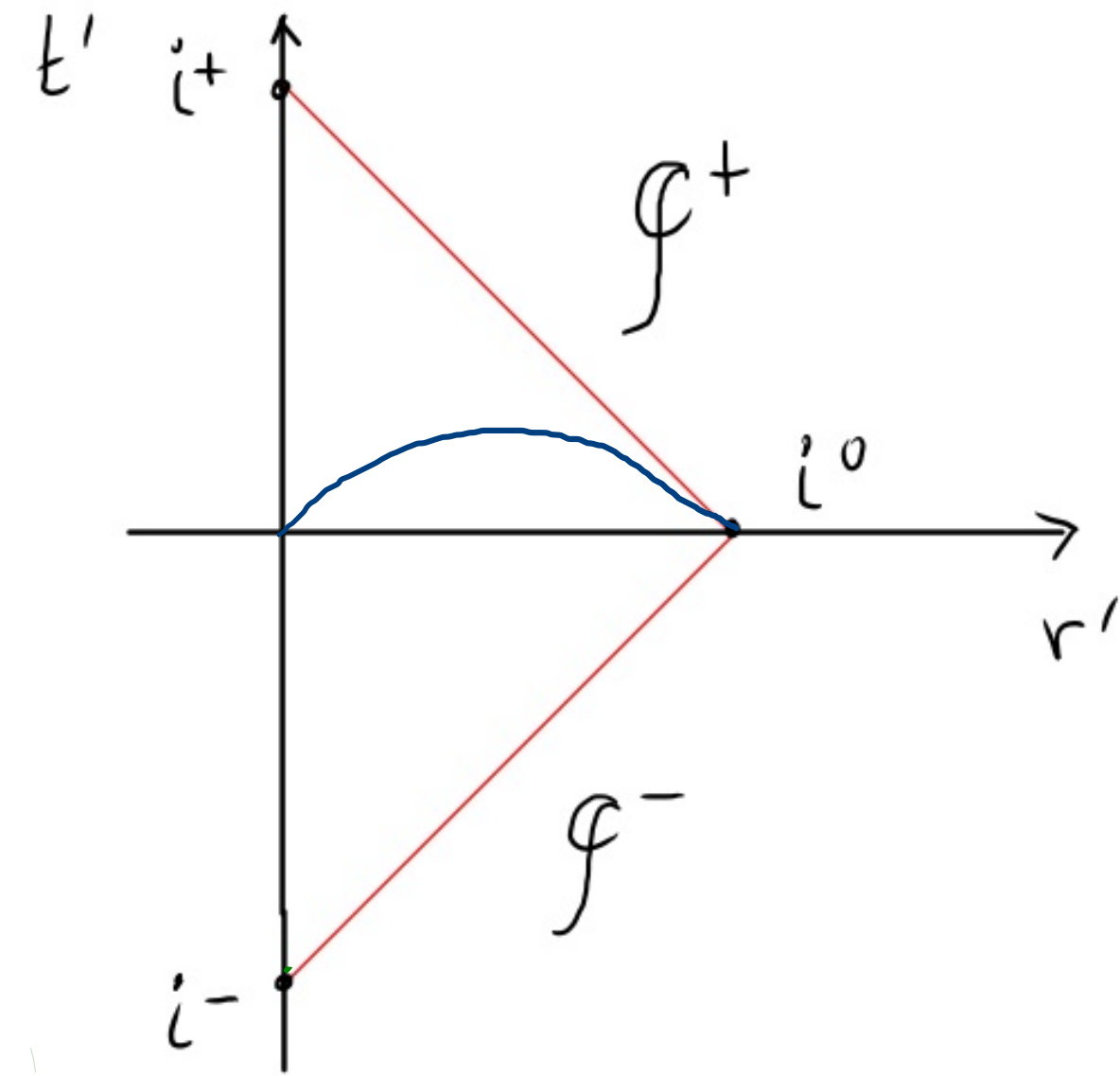
* Spatial Slice

$$r = vt \quad 1 < v \quad \Rightarrow \quad 1-v < 0$$

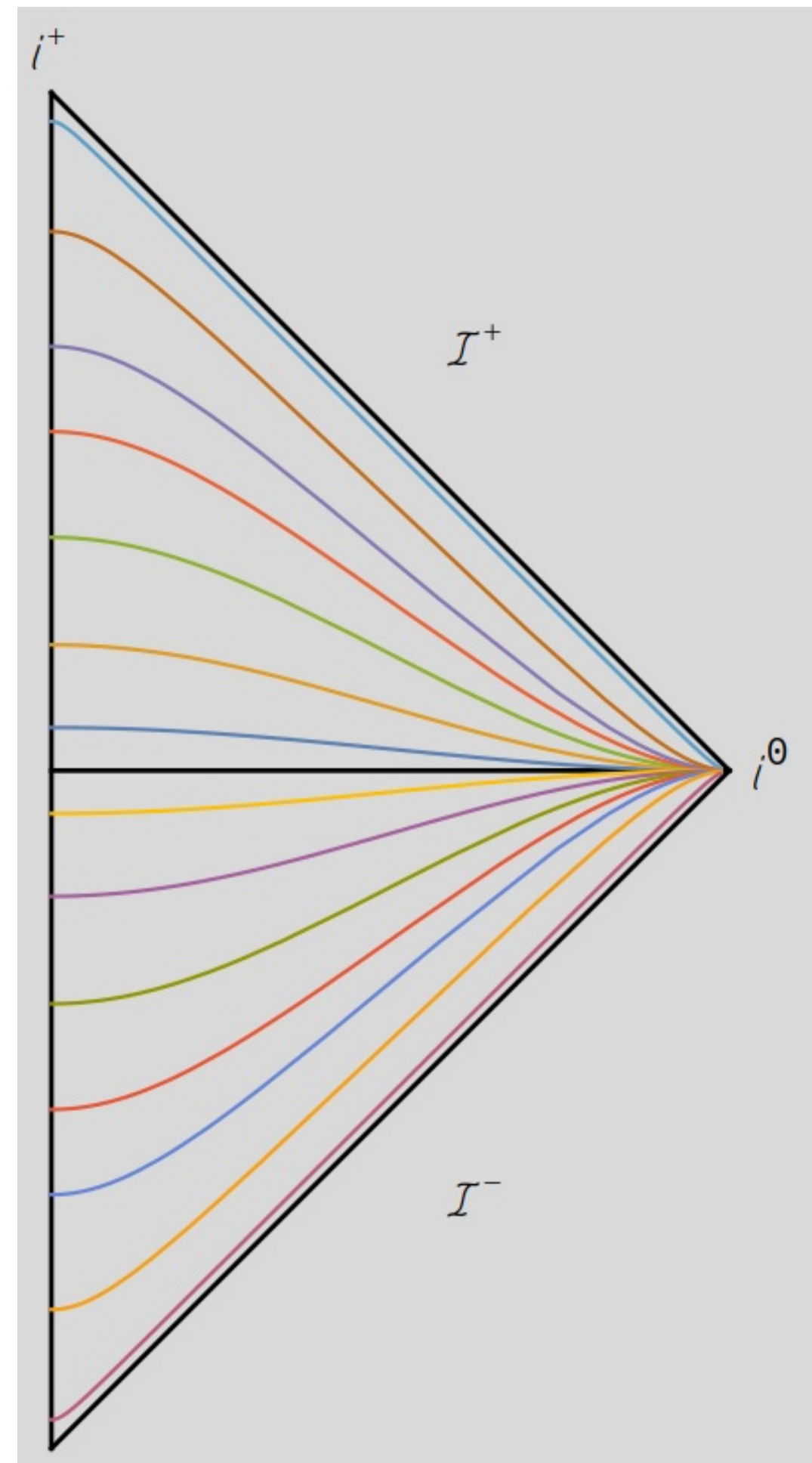
$$\lim_{t \rightarrow +\infty} t' = \frac{1}{2} \left\{ \left(+\frac{\pi}{2}\right) + \left(-\frac{\pi}{2}\right) \right\} = 0$$

$$\lim_{t \rightarrow +\infty} r' = \frac{1}{2} \left\{ \left(+\frac{\pi}{2}\right) - \left(-\frac{\pi}{2}\right) \right\} = \frac{\pi}{2}$$

} $\rightarrow i^0$



Spatial slices of constant t



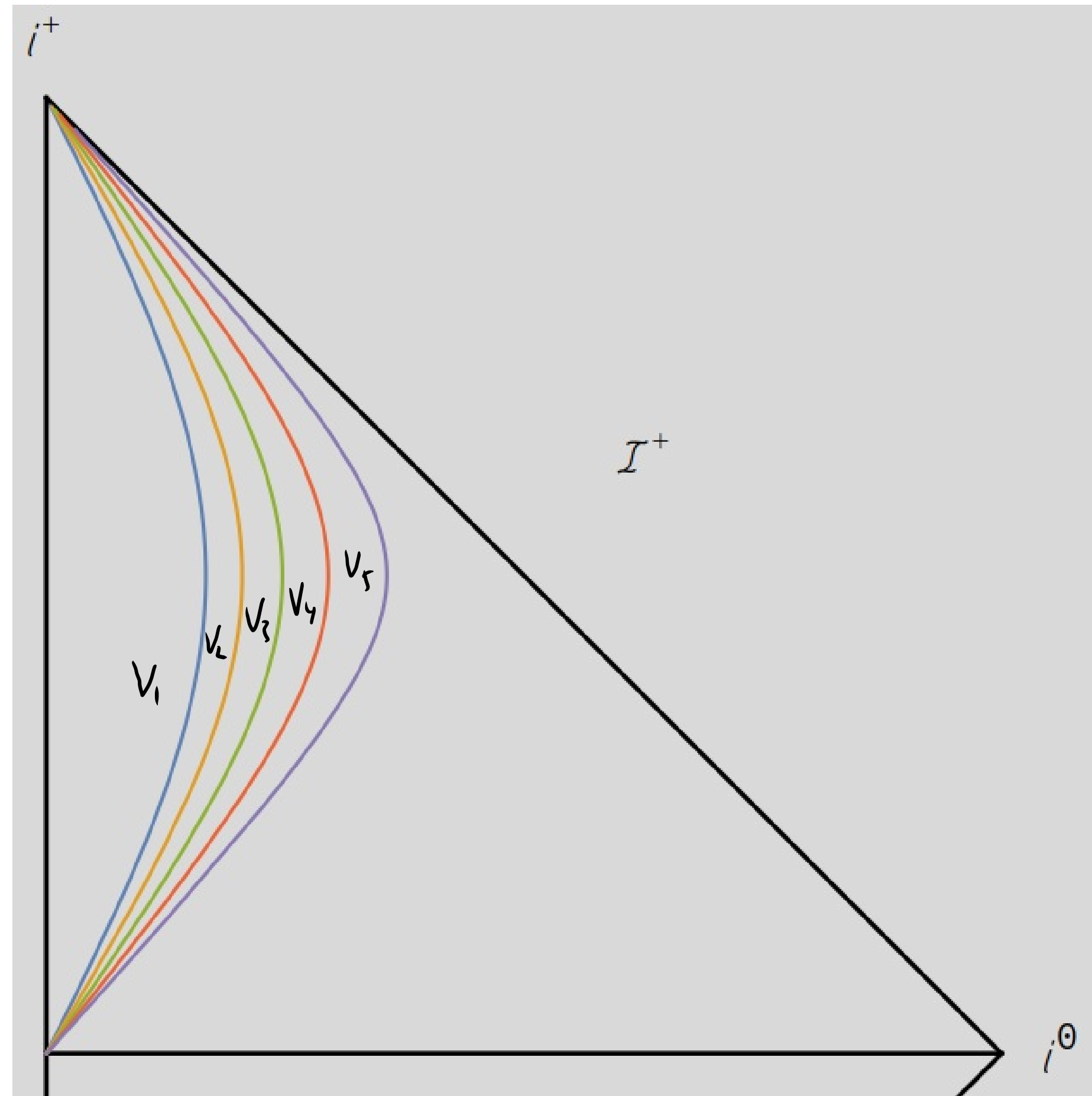
worldlines of constant r



worldlines of massive
particles moving outwards with
radial velocity $r = Vt$

$$V_1 < V_2 < \dots < V_5$$

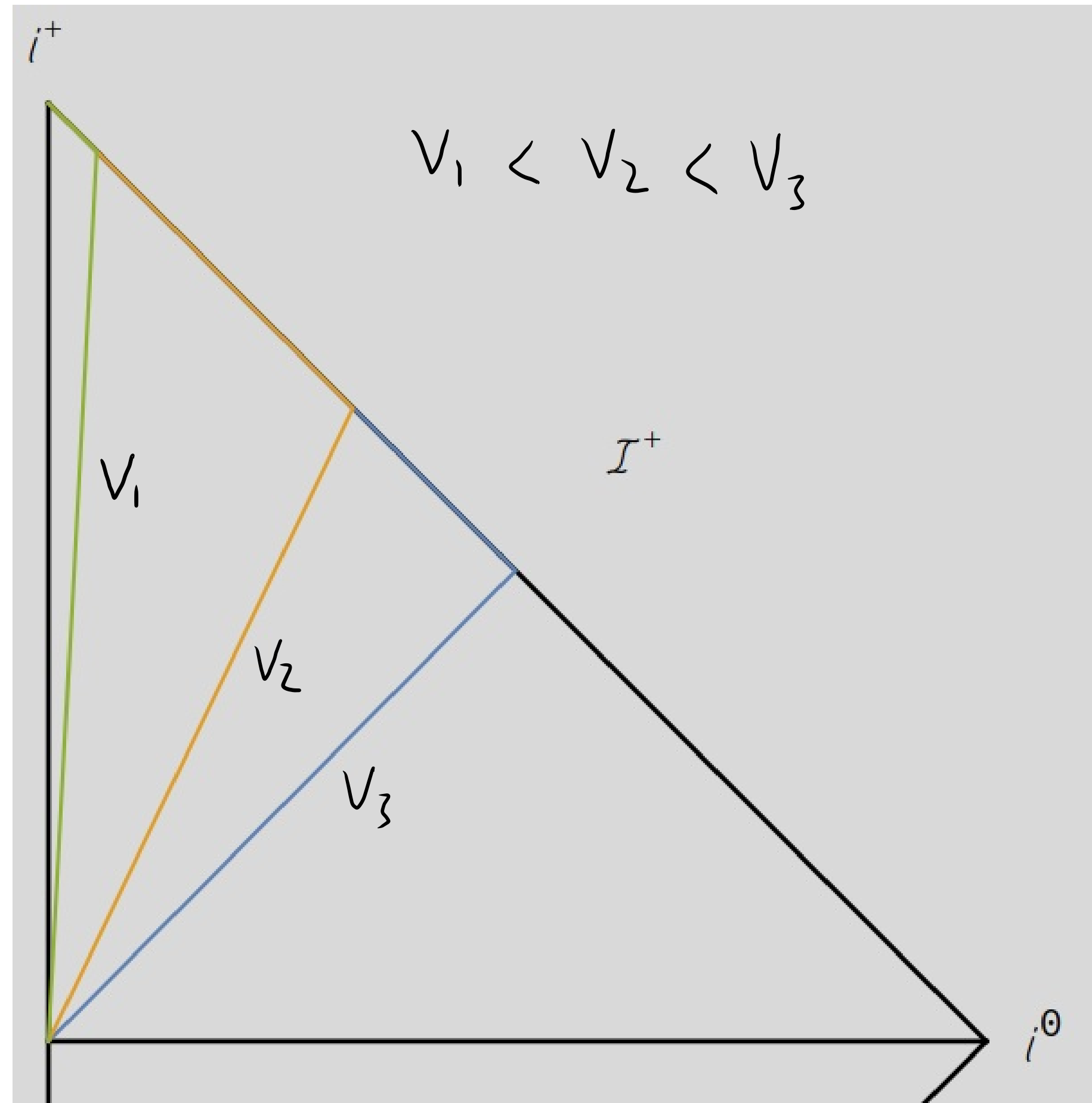
As $V \rightarrow 1$, the worldlines approach
 \mathcal{F}^+ and then move asymptotically
close to it



worldlines of massive particles moving outwards with radial velocity $r = Vt$

$$V_1 < V_2 < \dots < V_5$$

As $V \rightarrow 1$, the worldlines approach \mathcal{F}^+ and then move asymptotically close to it



Make the plots using Mathematica:

Define the boundaries:

```
gboundary = Graphics[{
  Thick, Black, Line[{{π/2, 0}, {0, π/2}}],
  Thick, Black, Line[{{π/2, 0}, {0, -π/2}}],
  Thick, Black, Line[{{0, π/2}, {0, -π/2}}],
  Thick, Black, Line[{{0, 0}, {π/2, 0}}],
  Black, Text[Style["r+", Large], {0, π/2 + 0.1}, FormatType → StandardForm],
  Black, Text[Style["r-", Large], {0, -π/2 - 0.1}, FormatType → StandardForm],
  Black, Text[Style["r^0", Large], {π/2 + 0.1, 0}, FormatType → StandardForm],
  Black, Text[Style["r+", Large], {π/4 + 0.2, π/4 + 0.2}, FormatType → StandardForm],
  Black, Text[Style["r-", Large], {π/4 + 0.2, -π/4 - 0.2}, FormatType → StandardForm]
}];
```

Plot $r = vt$ curves

```
r[t_] = v t;
tp[t_] = 0.5 (ArcTan[t + r[t]] + ArcTan[t - r[t]]);
rp[t_] = 0.5 (ArcTan[t + r[t]] - ArcTan[t - r[t]]);
gplot = ParametricPlot[
  {
    {rp[t], tp[t]} /. v → 0.5,
    {rp[t], tp[t]} /. v → 0.6,
    {rp[t], tp[t]} /. v → 0.7,
    {rp[t], tp[t]} /. v → 0.8,
    {rp[t], tp[t]} /. v → 0.9
  }, {t, 0, 100}, PlotRange → All];
Show[gboundary, gplot]
```

Plot $r = \text{const.}$ curves

```
rr[τ_] = a;
tt[τ_] = τ;
tp[τ_] = 0.5 (ArcTan[tt[τ] + rr[τ]] + ArcTan[tt[τ] - rr[τ]]);
rp[τ_] = 0.5 (ArcTan[tt[τ] + rr[τ]] - ArcTan[tt[τ] - rr[τ]]);
gplot = ParametricPlot[
  {
    {rp[τ], tp[τ]} /. a → .05,
    {rp[τ], tp[τ]} /. a → .1,
    {rp[τ], tp[τ]} /. a → .3,
    {rp[τ], tp[τ]} /. a → .5,
    {rp[τ], tp[τ]} /. a → .8,
    {rp[τ], tp[τ]} /. a → 1.5,
    {rp[τ], tp[τ]} /. a → 3,
    {rp[τ], tp[τ]} /. a → 10
  }, {τ, -20, 20}, PlotRange → All];
Show[gboundary, gplot]
```

Make the plots using Mathematica:

Define the boundaries:

```
gboundary = Graphics[{
  Thick, Black, Line[{{ $\pi/2$ , 0}, {0,  $\pi/2$ }}],
  Thick, Black, Line[{{ $\pi/2$ , 0}, {0,  $-\pi/2$ }}],
  Thick, Black, Line[{{0,  $\pi/2$ }, {0,  $-\pi/2$ }}],
  Thick, Black, Line[{{0, 0}, { $\pi/2$ , 0}}],
  Black, Text[Style["r+", Large], {0,  $\pi/2 + 0.1$ }, FormatType  $\rightarrow$  StandardForm],
  Black, Text[Style["r-", Large], {0,  $-\pi/2 - 0.1$ }, FormatType  $\rightarrow$  StandardForm],
  Black, Text[Style[" $r^0$ ", Large], { $\pi/2 + 0.1$ , 0}, FormatType  $\rightarrow$  StandardForm],
  Black, Text[Style["r+", Large], { $\pi/4 + 0.2$ ,  $\pi/4 + 0.2$ }, FormatType  $\rightarrow$  StandardForm],
  Black, Text[Style["r-", Large], { $\pi/4 + 0.2$ ,  $-\pi/4 - 0.2$ }, FormatType  $\rightarrow$  StandardForm]
}];
```

Plot $r = vt$ curves

```
r[t_] = v t;
tp[t_] = 0.5 (ArcTan[t + r[t]] + ArcTan[t - r[t]]);
rp[t_] = 0.5 (ArcTan[t + r[t]] - ArcTan[t - r[t]]);
gplot = ParametricPlot[
  {
    {rp[t], tp[t]} /. v  $\rightarrow$  0.5,
    {rp[t], tp[t]} /. v  $\rightarrow$  0.6,
    {rp[t], tp[t]} /. v  $\rightarrow$  0.7,
    {rp[t], tp[t]} /. v  $\rightarrow$  0.8,
    {rp[t], tp[t]} /. v  $\rightarrow$  0.9
  }, {t, 0, 100}, PlotRange  $\rightarrow$  All];
Show[gboundary, gplot]
```

Plot $t = \text{const.}$ curves

```
rr[ $\tau$ _] =  $\tau$ ;
tt[ $\tau$ _] = a;
tp[ $\tau$ _] = 0.5 (ArcTan[tt[ $\tau$ ] + rr[ $\tau$ ]] + ArcTan[tt[ $\tau$ ] - rr[ $\tau$ ]]);
rp[ $\tau$ _] = 0.5 (ArcTan[tt[ $\tau$ ] + rr[ $\tau$ ]] - ArcTan[tt[ $\tau$ ] - rr[ $\tau$ ]]);
gplot = ParametricPlot[
  {
    {rp[ $\tau$ ], tp[ $\tau$ ]} /. a  $\rightarrow$  .1,
    {rp[ $\tau$ ], tp[ $\tau$ ]} /. a  $\rightarrow$  .3,
    {rp[ $\tau$ ], tp[ $\tau$ ]} /. a  $\rightarrow$  .6,
    {rp[ $\tau$ ], tp[ $\tau$ ]} /. a  $\rightarrow$  1,
    {rp[ $\tau$ ], tp[ $\tau$ ]} /. a  $\rightarrow$  1.5,
    {rp[ $\tau$ ], tp[ $\tau$ ]} /. a  $\rightarrow$  3,
    {rp[ $\tau$ ], tp[ $\tau$ ]} /. a  $\rightarrow$  15,
    {rp[ $\tau$ ], tp[ $\tau$ ]} /. a  $\rightarrow$  -.1,
    {rp[ $\tau$ ], tp[ $\tau$ ]} /. a  $\rightarrow$  -.3,
    {rp[ $\tau$ ], tp[ $\tau$ ]} /. a  $\rightarrow$  -.6,
    {rp[ $\tau$ ], tp[ $\tau$ ]} /. a  $\rightarrow$  -1,
    {rp[ $\tau$ ], tp[ $\tau$ ]} /. a  $\rightarrow$  -1.5,
    {rp[ $\tau$ ], tp[ $\tau$ ]} /. a  $\rightarrow$  -3,
    {rp[ $\tau$ ], tp[ $\tau$ ]} /. a  $\rightarrow$  -15
  }, { $\tau$ , 0, 50}, PlotRange  $\rightarrow$  All];
Show[gboundary, gplot]
```